

# Port Royale 2



- Essential Goods**
- Wheat
  - Fruit
  - Wood
  - Bricks
- Raw Materials**
- Corn
  - Sugar
  - Cotton
  - Hemp
- Finished Goods**
- Meat
  - Garments
  - Rope
  - Rum

- Colonial Goods**
- Coffee
  - Cocoa
  - Dyes
  - Tobacco
- Imports**
- Spices
  - Wine
  - Tools
  - Settlers

Seat of the Viceroy

Governor Town