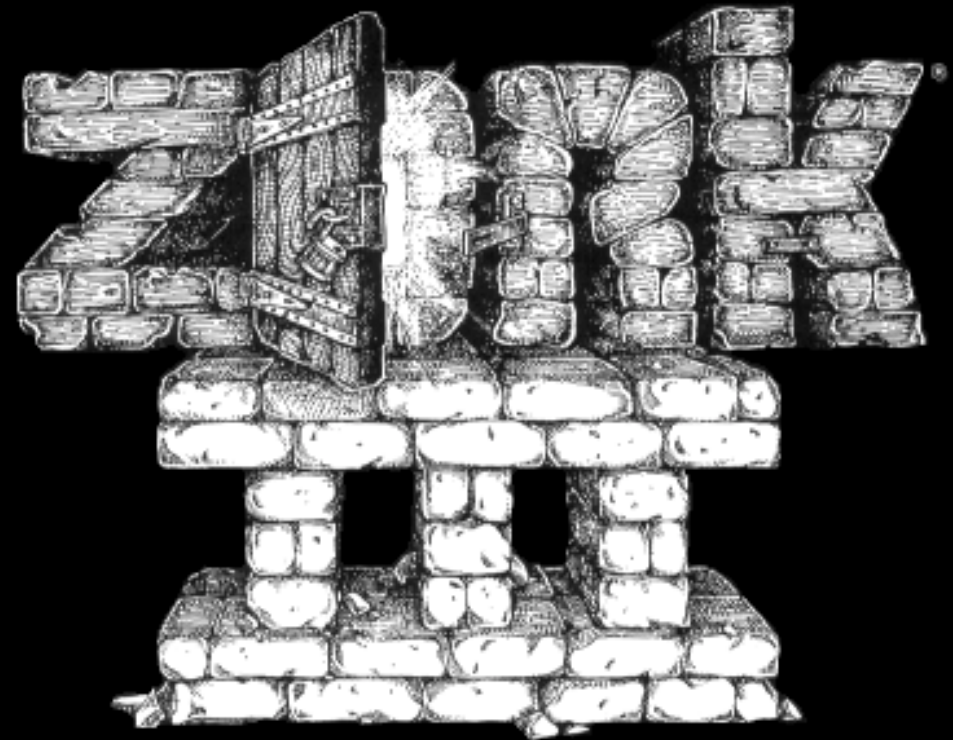


The Mirror Box
(original position)

**Infocom Dept. of Touristry
Lost Despondent Adventurer's
Map for**

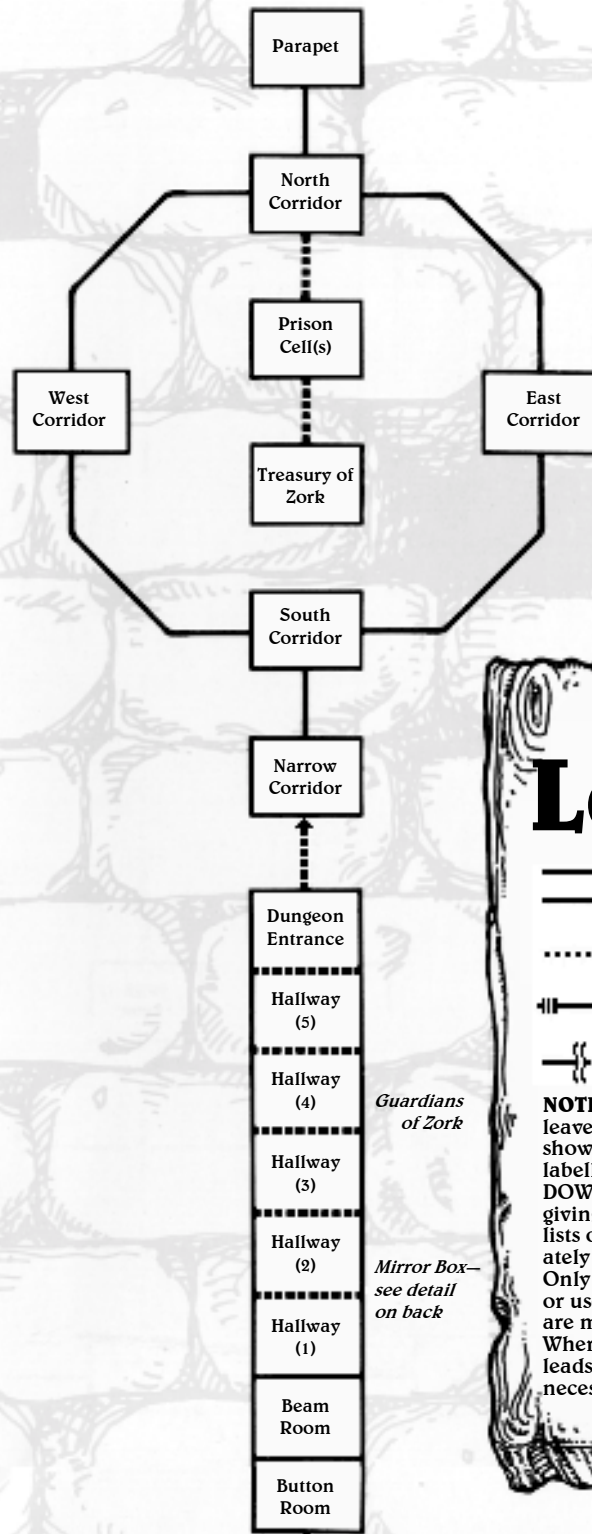
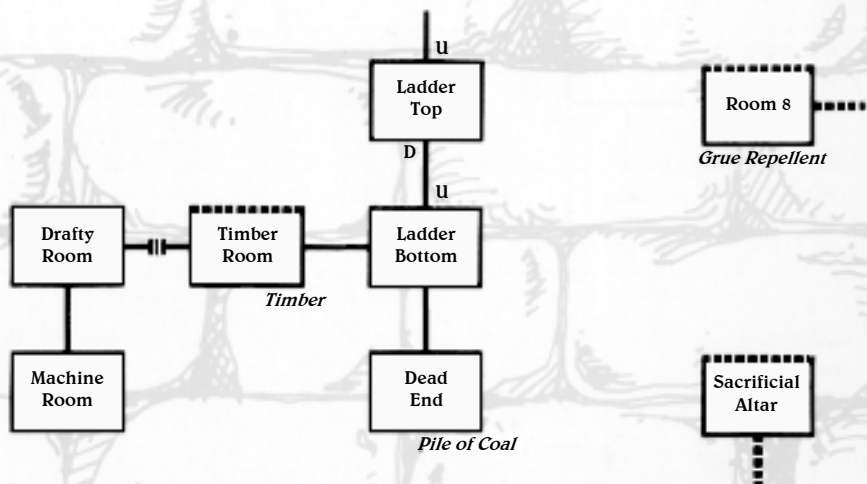


**The Dungeon
Master**





INFOCOM™

ZORK III

The Dungeon Master



Legend

-  Normal Passageway
- One-way passageway
-  Passageway requiring special equipment or problem solving
-  Narrow passageway (baggage limit)
-  Earthquake damage

NOTES: All horizontal passages leave the room in the direction shown. Vertical passages are labelled "U" for UP and "D" for DOWN. To avoid unnecessarily giving away problems, this map lists only those objects immediately visible upon entering a room. Only objects which can be taken or used are listed; objects which are merely part of a room are not. Where more than one direction leads to the same place, all are not necessarily shown.

