

The Testimony of  
Trixie Glimmer Smith



This art book (predictably) contains spoilers  
for 'The Testimony of Trixie Glimmer Smith'  
and 'Parsnip'!

Read at your own risk!



# Trixie Glimmer Smith

Age: 20

Gender: Female

Favourite Fanfiction: Cyber Drak-Cool-Ya's from Mars (All of them) x Trixie

Violence?: Would prefer not to

Bio:

First year student and all around useless layabout, Trixie wants to succeed in her studies but isn't finding that so easy. Thankfully her 'friend' Nikita has been bailing her out. Sadly, Trixie now owes Nikita a pretty big favour, hopefully it won't involve any haunted plays.

Trixie has been transitioning for almost half a year but still struggles with her feelings regarding it, particularly feelings of guilt around her family. Hopefully she can make some friends and open up about it.

Trixie is pretty sure she's asexual, but her fanfiction sometimes makes her doubt this.

Quote: "uuuuuuuuuuuh"



# TRIXIE GLIMMER SMITH



Trixie's outfit went through a few designs, and aimed to make her look like she was experimenting with her presentation. Most noticeably her skirt was eventually changed to some shorts, and her boots were made much taller, because she isn't entirely comfortable with stuff she worries is 'too girly' for her.

Trixie's backpack also went through a few changes. Originally it was a pretty normal bag, but we felt something more quirky would fit the rest of Trixie's outfit. An initial cupcake bag didn't work out, and Trixie eventually landed with her bat bag. Her bat theme continued into her phone and characterisation.

# TRIXIE GLIMMER SMITH



## *The Testimony of Trixie Glimmer Smith*

We felt this design looked nice, but felt a bit too generic for our protagonist.

The pale design fit best, making Trixie easy to recognise and also presenting her albinism as an issue that could be explored during the story.

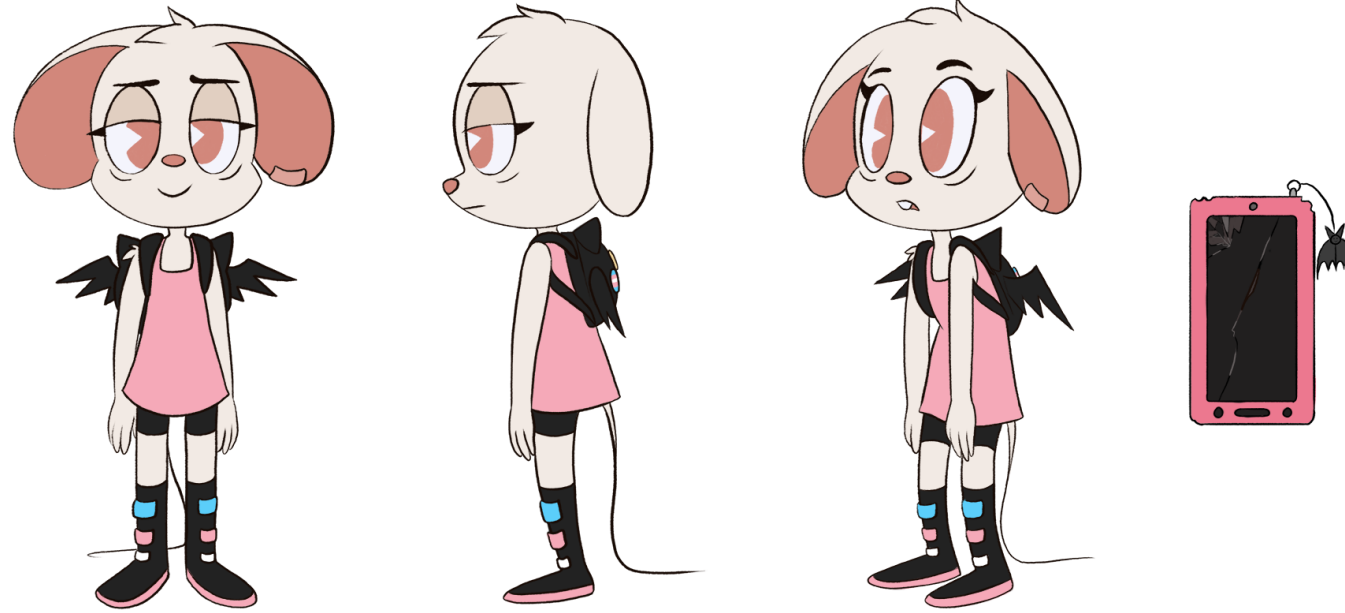
## *Trixie Colour Concepts*

This colour scheme was really nice, but way too cool for Trixie.

# TRIXIE GLIMMER SMITH

Trixie is a pretty tired rat at the best of times, and second puberty hasn't helped on that front.

Sadly this means she always looks (and usually is) half asleep and has pretty bad posture.



Trixie puts her oestradiol patch on her ear. This will probably kill her eventually, but she is too lazy to shave a patch on her leg for it.

Trixie's phone is old and broken because this is a less contrived way to stop her using it to take videos, or phone for help too often.

*The Testimony of Trixie Glimmer Smith*

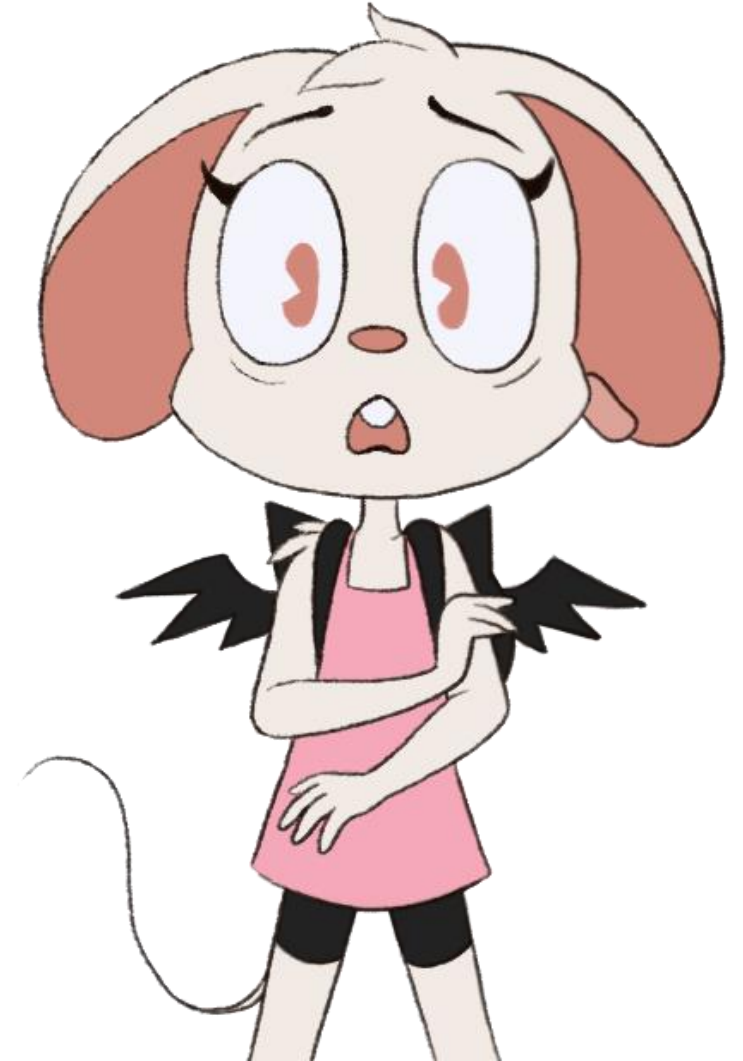
*Trixie Turnaround*

Trixie's final costume was a lot more coherent than some of its earlier designs, but is still intended to look like Trixie is still trying to find clothes she is comfortable in early in her transition. Trixie's boots have the trans pride colours on their buckles because Trixie is trans and has pride. You can also see a trans pride badge on her backpack, although this is not seen in game.

Trixie owns a lot of bat themed merchandise, most notably her backpack. She claims it's just because she is into the Cyber Bat cartoon, but she blatantly just thinks bats are cute.

## TRIXIE GLIMMER SMITH

Trixie has three main poses, Idle, Crazy and Scared. These all have multiple expression variations which give her a range of ways to express herself throughout the game. Trixie is pretty awkward, so she doesn't tend to be particularly expressive unless she is scared or crazy. Like Nikita, when Trixie is crazy her pupils shrink. Who needs big eyes when you have them inside. Trixie's default idle is supposed to look slightly nervous. This makes her pretty easy for Nikita to boss around.



## TRIXIE GLIMMER SMITH

Trixie has a few less common expressions. She isn't a great liar and sometimes it shows. Fortunately for her most of her friends aren't very perceptive. Her 'Happy Crazyed' expression mainly shows up when she is drunk, and she only uses the phone occasionally, but looks pretty silly while she does it since she is so awkward on the phone. Unfortunately there was no extra expressions for the phone pose, so I tried to keep her use of it to a minimum.



## TRIXIE'S ROOM

Trixie's room is intended to look like a generic student accommodation room, complete with tatty curtains and boring colour scheme.

To liven it up Trixie has a few posters in her room dedicated to her favourite cartoons.



Trixie is kind of gross and leaves unwashed clothes lying around. Hopefully she grows out of it soon! It's probably why she has to wear the same outfit all week.

During the game it's possible Trixie might confuse her yellow dressing gown for The King in Yellow.

While most of Trixie's décor is dedicated to her hobbies, Trixie does have some vaguely work related stuff.

Her pin board has some useful notes, and she also has a world and county map.

She even has a laptop! Not that she uses it for any work, the lazy girl!

# TRIXIE'S ROOM



In all but one ending Trixie becomes dangerously crazed. After she runs out of room on her form she starts to write her testimony on any other surfaces she can find. Unfortunately she doesn't notice until she has finished writing. She has even added diagrams and notes to her map, hopefully those might help the universities staff make sense of her story.



# Níkíta

Age: 19

Gender: Female

Greatest Nemesis: Tabby, obviously (Tabby doesn't know)

Violence?: For the greater good

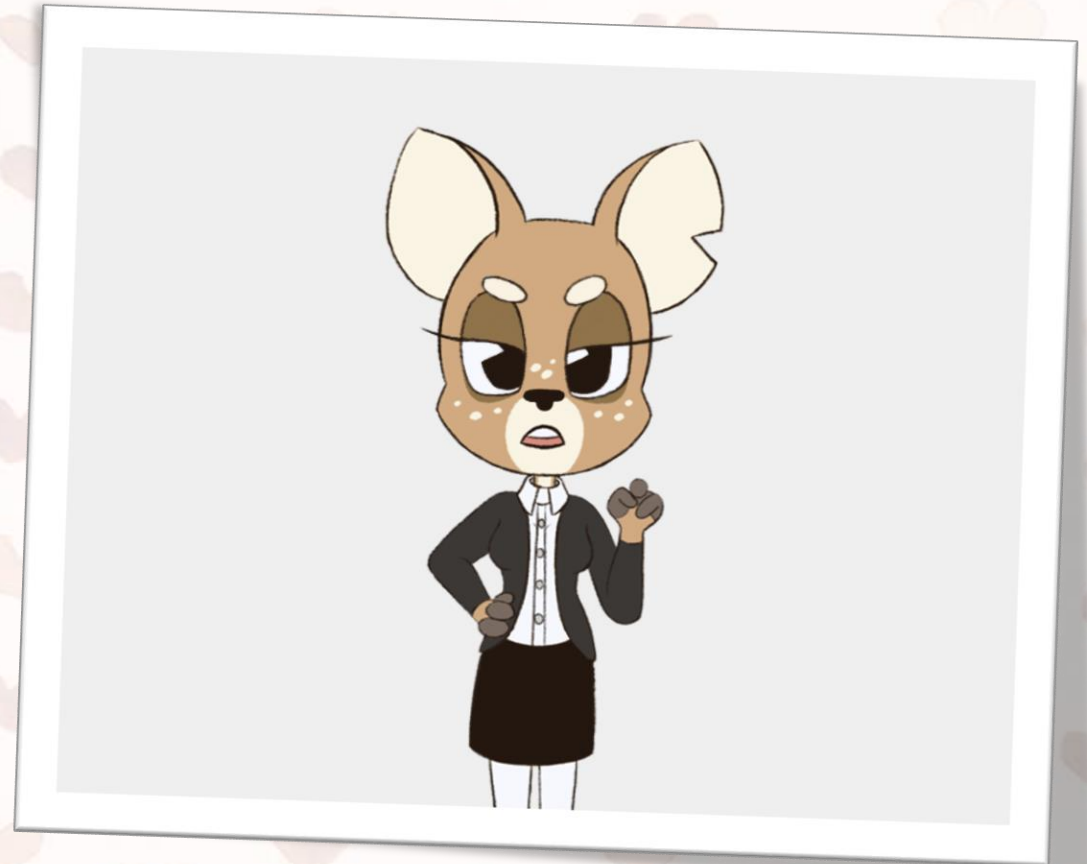
Bio:

The pride of Bluebell University, Nikita is a smart, hardworking and engaged student. She is also kind of horrible to everyone, though this obviously their fault.

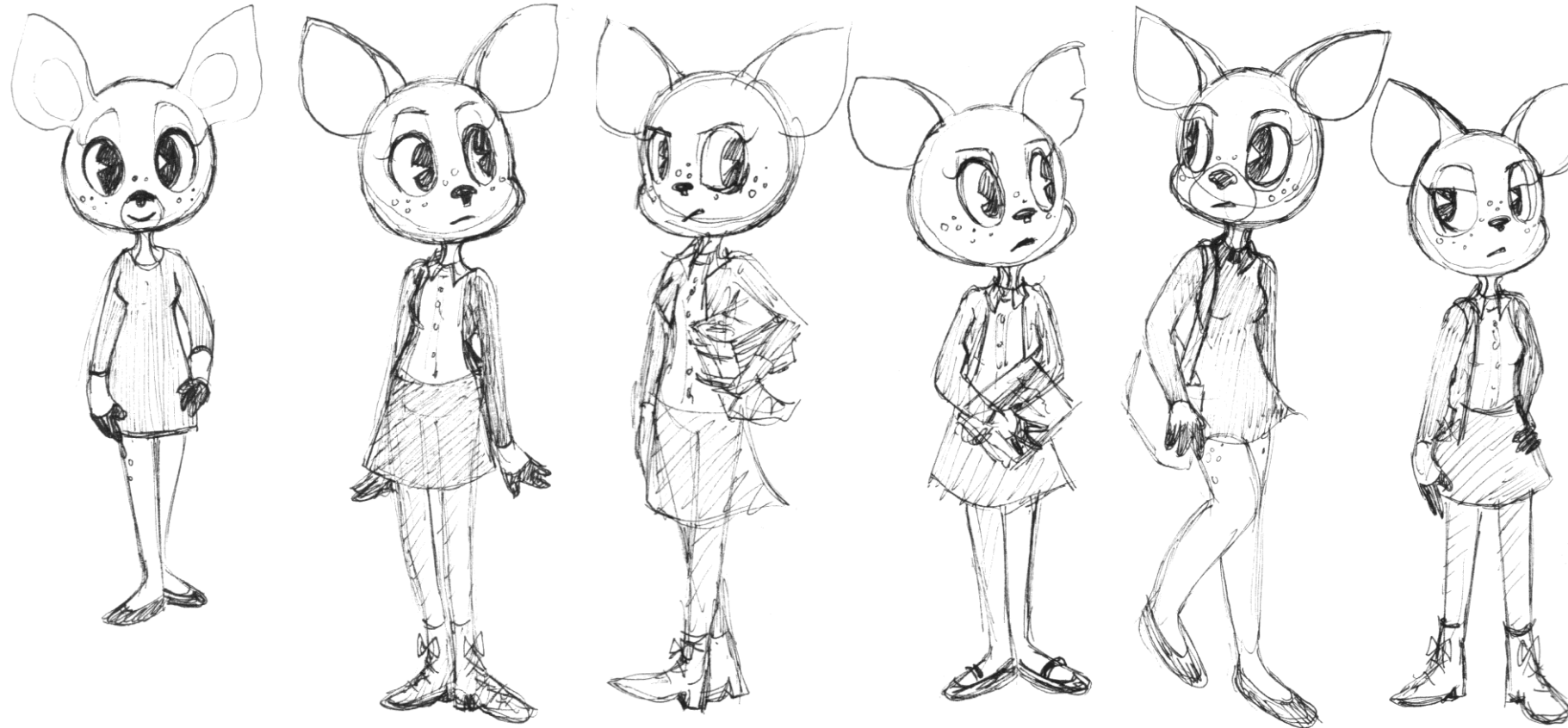
Nikita intends to make Bluebell University the most highly rated establishment in the world, and if she has to become the sole dictator of the student union she will.

Unfortunately Nikita doesn't really know how to attract student voters. Opting for threats and decrying 'social ills' instead of offering them things they might actually want. She will probably win though voter apathy.

**Quote:** *"Vote for me, Nikita, in next years student presidency election, or be complicit in our decay"*



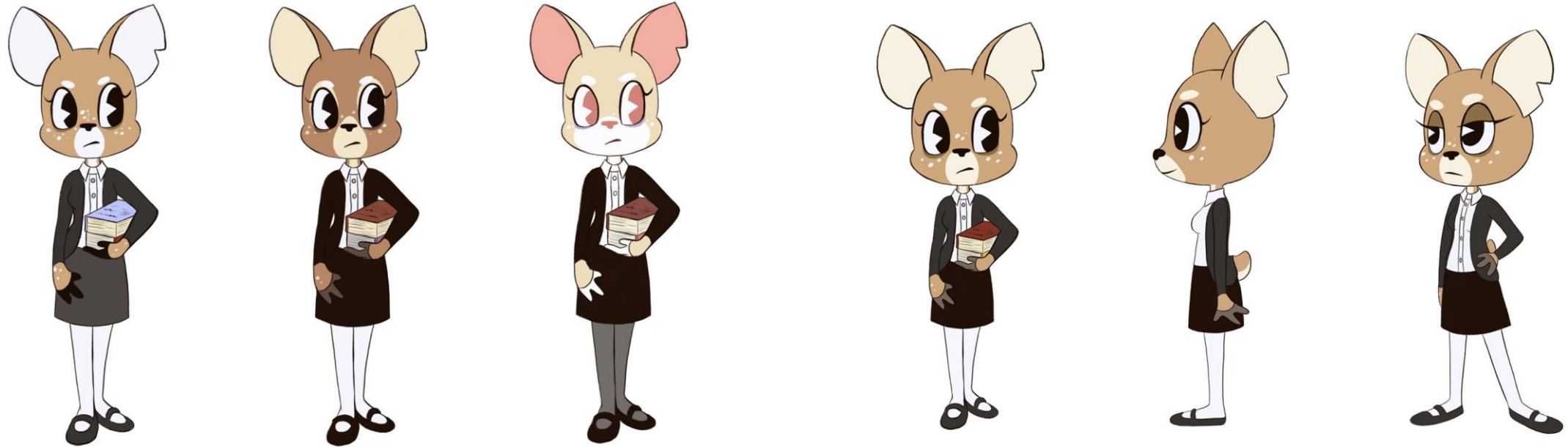
# NIKITA



In some of her earlier designs Nikita looked a little friendlier and had bare legs. We felt a more 'conservative' look suited her better however, and she became a lot angrier as her dialogue was drafted and it was clear she was becoming a more 'tucker-esque' character.

Nikita was originally going to carry books around with her, but this would have required additional poses, since she wouldn't always have them.

# NIKITA



*The Testimony of Trixie Glimmer Smith*

*Nikita Colour Concepts Testimony of Trixie Glimmer Smith*

*Nikita Turnaround*

Nikita almost ended up being albino, but we felt it didn't fit her character, so opted for a more traditional deer colour scheme. The chosen design also had a lighter costume, since the others blended into each other too strongly.

Nikita was intended to look serious, uptight and well groomed, but we included a chunk out of her ear, since she isn't afraid to get into a fight if she needs to! (She wanted the last copy of a textbook and wasn't afraid to fight for it)

Nikita's head had to be sized up, it was far too small originally and she didn't fit the other characters and their massive heads.

# NIKITA

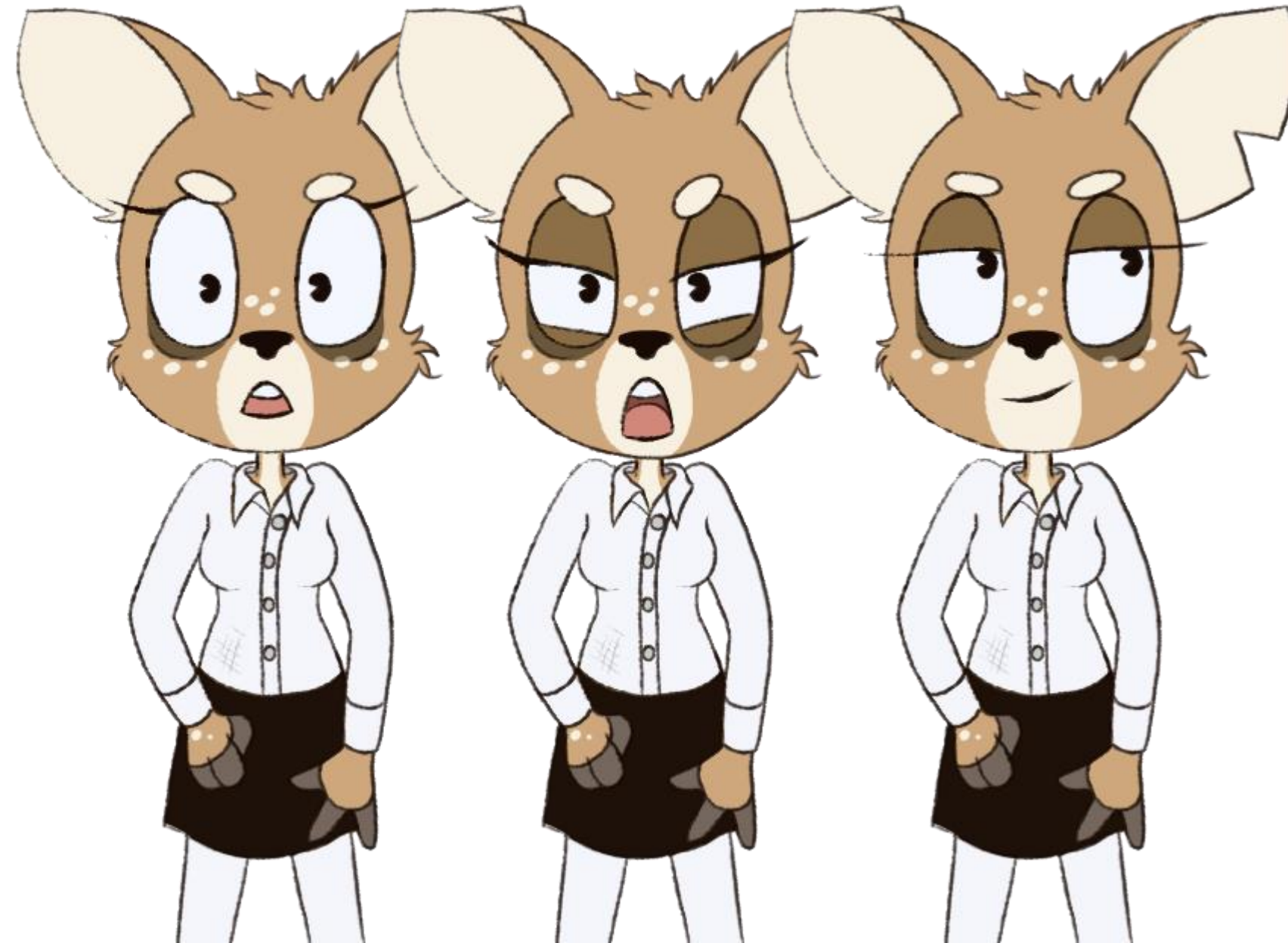


Bluebell University doesn't have a uniform but that doesn't stop Nikita dressing as smartly as she can.

Nakita's normal expressions were intended to always look at least slightly angry or disappointed.

Nikita doesn't like to show she is annoyed, so it usually only shows on her face for a moment before she brute forces her normal angry expression.

Nikita claims her freckles resemble the Hyades constellation. They don't, but Trixie isn't necessarily confident enough in herself to doubt that Nikita might be wrong.



Nikita goes through the biggest costume change in the game. She loses her cardigan, and gains a lot of scruffy hair and stains!

This contrast hopefully helps highlight how reading 'The King in Yellow' has effected her, even before she speaks.

Nikita loses her normal calm, intentional anger letting her rage bubble over, and even showing confusion and fear.

Nikita is always smug, but it's not until she has become crazed that she lets it show on her face.

# BLUEBELL UNIVERSITY

Toffee Millet bars are one of Nikiti's few weaknesses.

Unfortunately the only machine on campus that stocks them is broken.

Maintenances refusal to fix this makes up a good 40% of Nakita's drive to become student president. Another 40% is because she hates Tabby, who is also running.



Nikita's poster was intended to look like something straight out of a dictatorship.

Before it's current appearance it was red, white and black. Which was a little TOO on the nose.

While not included in any of the backgrounds the Uni courtyard features a striking statue of it's founder, the author 'P.H.Lubbkruff' who had something against carnivores, a pretty old fashioned view even back in the 20s! What a dick! Let's hope anything inspired by his work doesn't reflect those views.

Anyway it's about here I should mention that Trixie is an entirely fictional story, and any resemblance to people actual persons, living or dead is purely coincidental.



# Heidi

Age: 25

Gender: Female

'Dungeons and Fungeons' Character: Helania  
Moonshine, level 97 BattlePsyker

Violence?: As much as possible

Bio:

While she is loud, aggressive and angry, Heidi is a loyal and caring friend. Her mysterious alter ego tends to keep her busy though.

Heidi doesn't like it to be public knowledge, but she is a huge dweeb and loves playing 'Dungeon and Fungeons' and 'Call of CoolFoolYou' with her biker friends.

Sadly, a rare condition means Heidi can't naturally laugh. She isn't great at hiding it.

Quote: "hahahahahahaha"



# HEIDI



Heidi became a lot more cheerful, albeit more aggressive throughout her designs. Her jacket was a very last minute addition to her costume, making her look like a more generic biker punk. Exactly the kind of person Trixie would be slightly scared of!  
Her scary grin was a pretty early addition though.

# HEIDI



*The Testimony of Trixie Glimmer Smith*

*Heidi Turnaround*

Like all Hyenas, Heidi has spots! She chooses to dye hers red, as is the 'punk' thing to do. She even paints some on her clothes! Despite being almost permanently angry, Heidi usually doesn't let it show, adopting a friendly and relaxed pose. Her voice and face however, often betray her true feelings.

# HEIDI

When the gloves are off, Heidi isn't afraid of a scrap. She might like her taser more, but there's nothing more trustworthy than a rounders bat.



Heidi can't laugh and has slight issues with tone, meaning when she is joking or happy she tries really hard to exaggerate it, leading to unintentionally scary grins.



Heidi likes to keep things simple and call people instead of message them, if just because she likes shouting. Heidi's phone artwork has her shop included in the background, making a simple crosscut effect!



# HEIDI'S SHOP



Heidi doesn't really care about her shop, she just uses it as a front for her side business. This is reflected in how its dusty and cobwebbed. The Cosy Calm Crows feathers are poking out of the Vending Machine. On the shelf you can see Milk Jugs, the magazine Bell read throughout 'Parship' it's pretty filthy. The shop itself would probably look really nice if Heidi put some work into it! It is very old fashioned.



# Gregg

Age: 19

Gender: Genderfluid

Secret Skill: Crime

Violence?: Depends on their sugar levels

Bio:

Hyper, happy and helpful, no one has anything bad to say about Gregg! They get along well everyone, and love to help their friends, even if they can't afford to.

Gregg spends most of their time working hard at their bakery, but has recently been struggling to stay afloat.

Gregg moved to Britten when they were very young, and wouldn't leave for the world! They love their friends and bakery too much.

Quote: *"Any other cakes, drinks or savouries?"*



GREGG



*The Testimony of Trixie Glimmer Smith*

*Gregg Colour Concepts*

Gregg's clothing was originally a lot more feminine, with a big bow and frills. As their character developed they shifted to more neutral clothing, which isn't to say they don't still love frills!

Their tail is also much fluffier and noticeable in their final design, making them pretty recognisable. (Unless they have a box on their head)

Gregg's eyes seemed to have gotten bigger throughout their designs, which helps them look expressive.



*The Testimony of Trixie Glimmer Smith*

*Gregg Turnaround*

Gregg is a sugar Glider because they like sugar, or maybe the other way around? The bakery logo is a G on top of a cupcake (Greggs favourite food) since they designed it themselves. Gregg usually likes to wear their apron so they are always ready to bake! Their exposed arms, legs, head and tail probably don't meet health and safety regulations though.

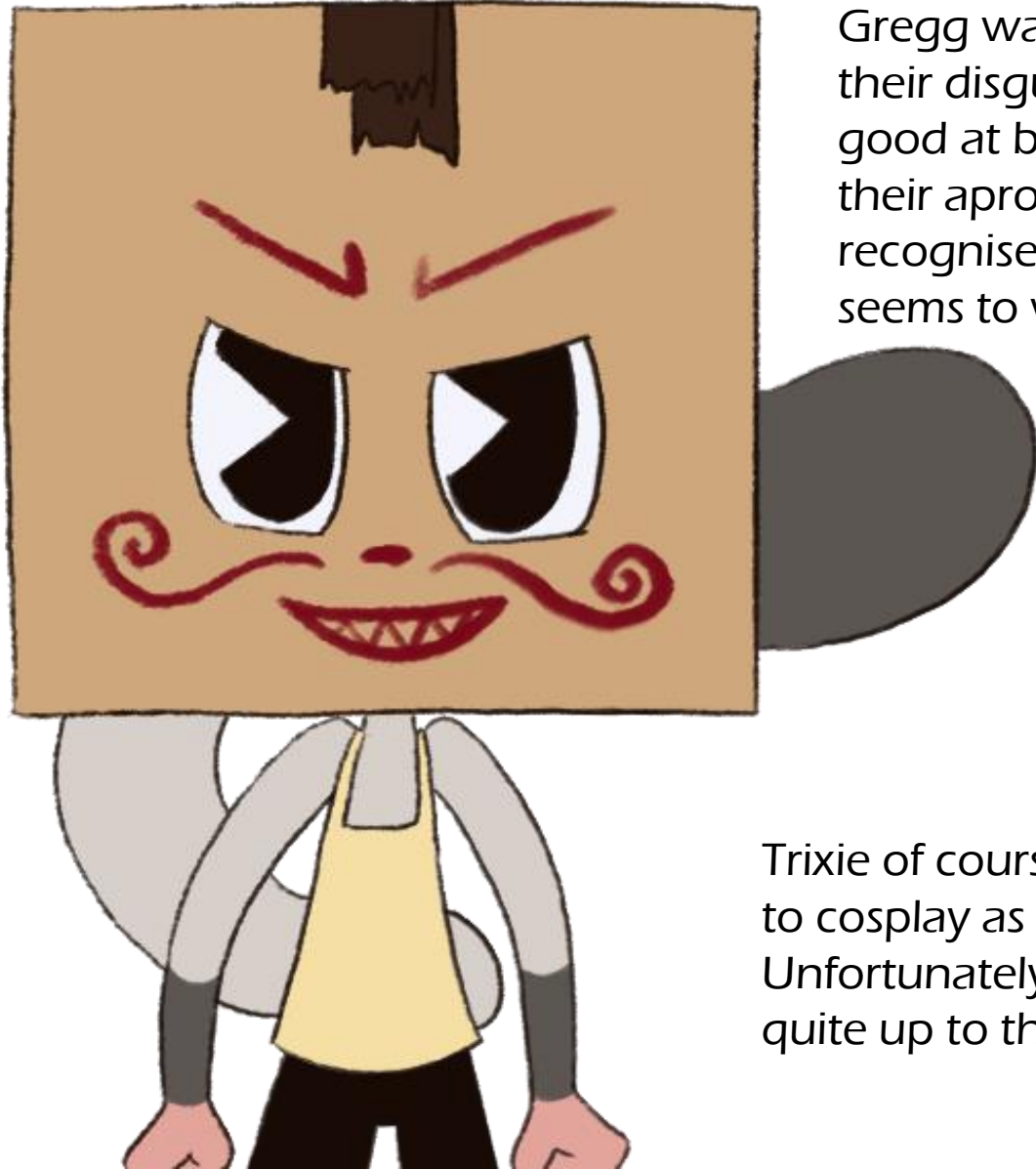
# GREGG

Gregg's expressions were intended to be as energetic as their personality. This is especially noticeable given how Trixie and Bell are usually pretty subtle with their expressions. Gregg's expressions are reminiscent of parsnip, but fortunately Gregg is actually likable.

Even though times are tough for Gregg they stay happy, even their default expression looks happier than Trixie does when she is happy.

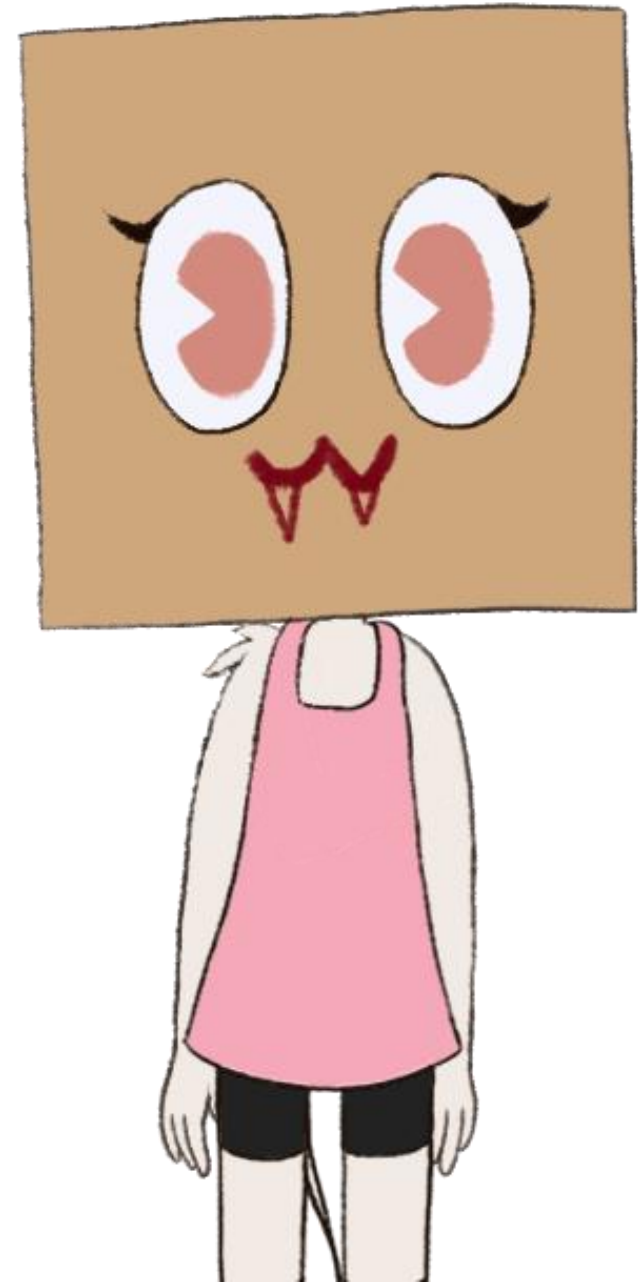


# GREGG AND TRIXIES DISGUISES

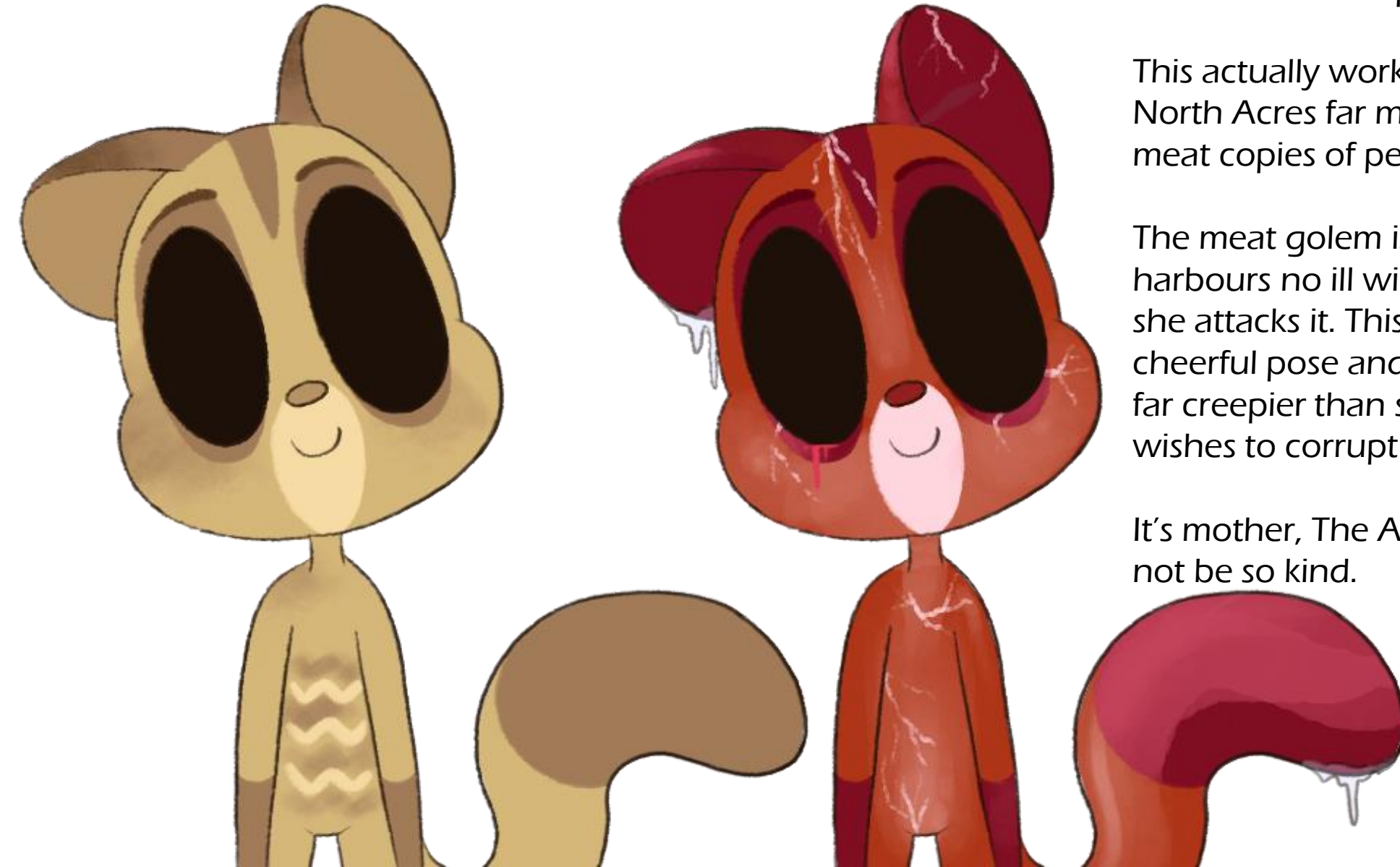


Gregg wants to look scary in their disguise, but isn't very good at being scary. They took their apron off so no one can recognise them. Somehow this seems to work

Trixie of course takes the opportunity to cosplay as a cyber bat. Unfortunately her art skills aren't quite up to the task.



# THE MEAT GOLEM



The golem was initially going to have its own unique design, but time constraints meant it ended up being a copy of Gregg.

This actually worked a lot better, and made North Acres far more sinister. How many meat copies of people do they have there?

The meat golem is very friendly, and harbours no ill will towards Trixie when she attacks it. This is reflected in its relaxed, cheerful pose and hopefully makes them far creepier than simply an evil being that wishes to corrupt the pair.

It's mother, The Altered Tree however, may not be so kind.

# GREGG'S BAKERY



Gregg is very proud of their bakery, and isn't afraid to let people know! Thanks to them calling it 'Gregg the Baker', the bakery is only the second biggest potential lawsuit in the game!

Despite Gregg's great food and friendly service the bakery hasn't been doing so well. The vast quantities of sugar in all of their food, 'Double Sugar Mochas', for instance, might explain this. People can be pretty health conscious these days!



# Bell

Age: 24

Gender: Female

Top Slacking Tip: Intentionally get carjacked

Violence?: Nah

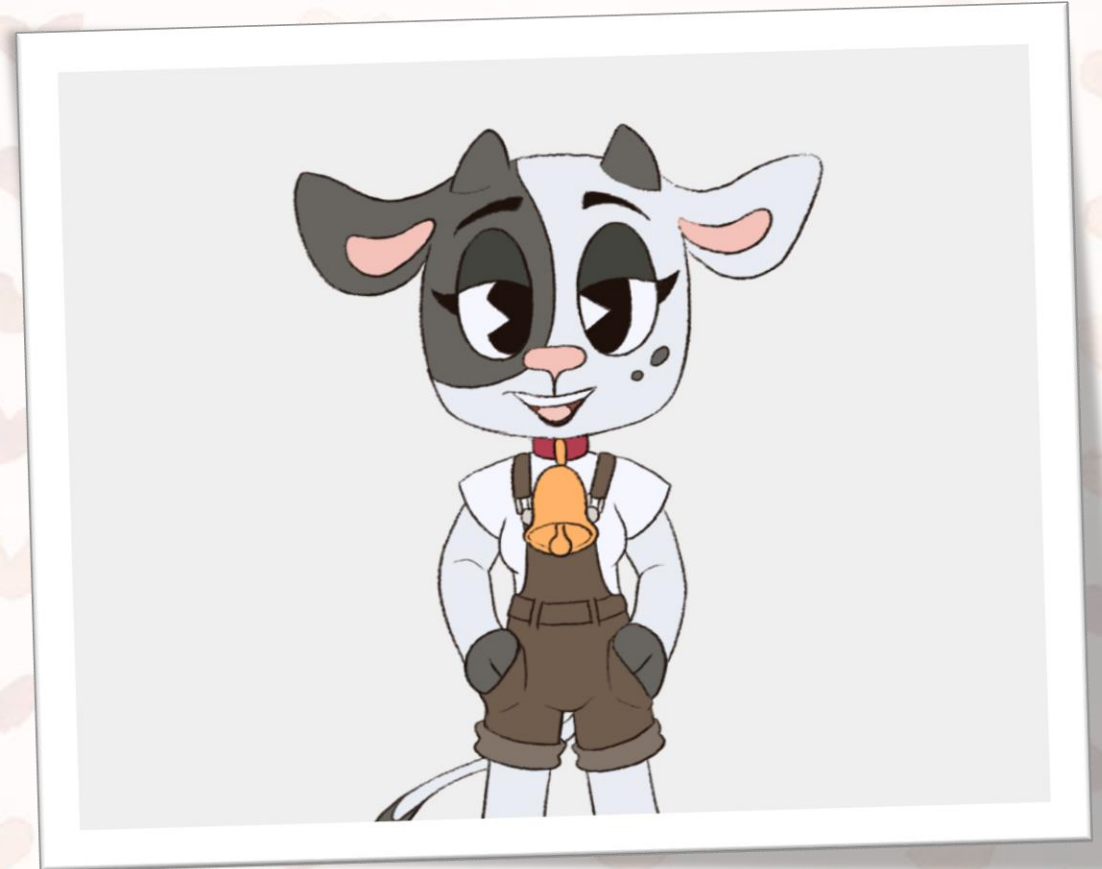
Bio:

Bell likes things to be calm and friendly, and has done a pretty good job of keeping it that way so far.

She try's to help her friends as much as possible, but doesn't actually know how to a lot of the time. She does her best though, and LeRose in particular appreciates it.

Bell likes to make strange comments to confuse Trixie, or maybe she actually thinks some of the weird stuff she says, who knows.

Quote: *"Heya Hun"*



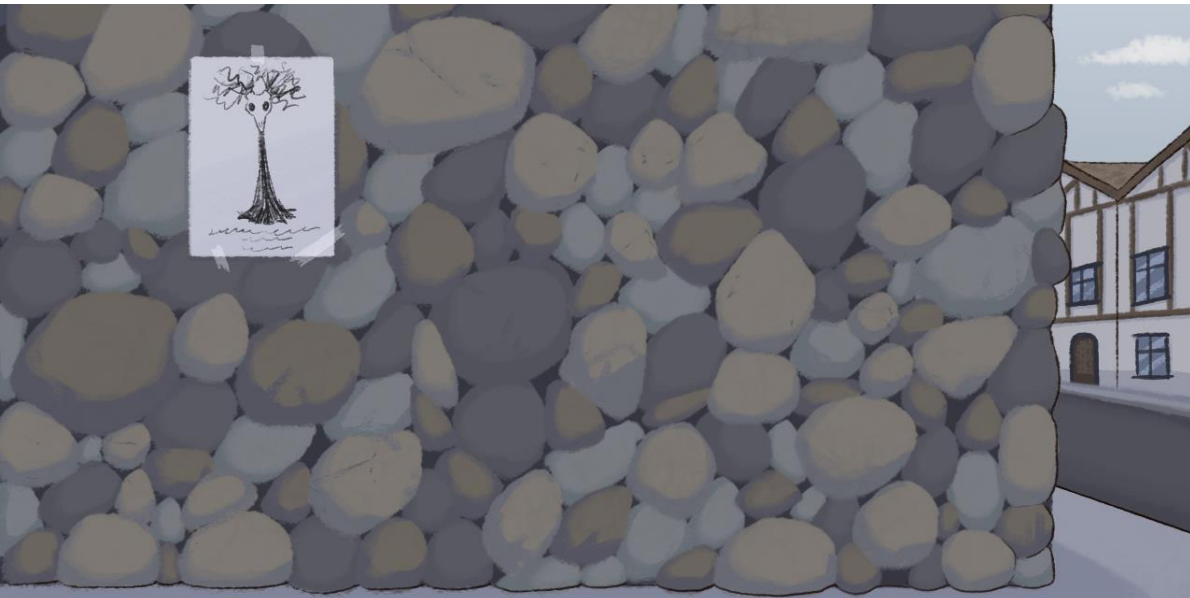
# BELL

Bell is famously cool and calm at all times, which meant her expressions were somewhat limited. Even when bell is scared or upset she try's not to show it, and very little makes her get her hooves out of her pockets.

Does Bell wear a bell because of her name, or is she called Bell because of the bell? Even she has forgotten.



# NORTH ACRES



Bell's Route was intended to be a more chilled out tour of Bluefields County, so does not have a big overarching story, instead opting to explore different places in the world, and bump onto the other characters some more.

While not directly important to the games plot, North Acres is mentioned throughout the game, particularly in Gregg's route.

North Acres is a pretty nice area, making its seclusion and infamy all the stranger.

What are they hiding? I guess Gregg and Trixie find out...

Cults, such as North Acres are looked down upon after centuries of repression, but are no longer illegal. Afterall, as long as they keep to themselves they are harmless right?

# THE ANTLERED TREE



The denizens of North Acres create intricate effigy's to their god in preparation for their annual harvest festival. A strange event to hold, when you don't have any farms.

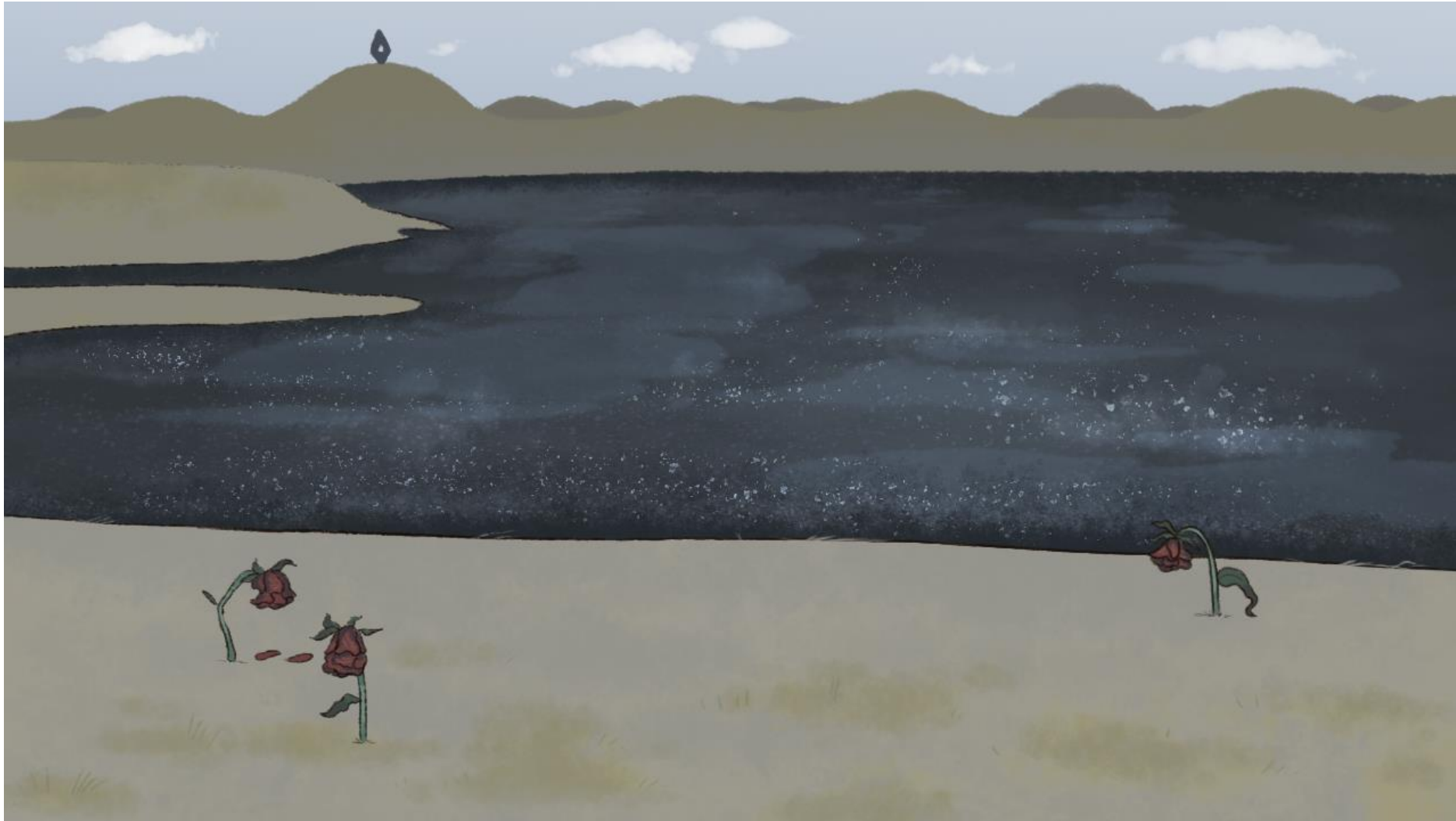
The Antlered Tree is mentioned a lot throughout Trixie, being an important part of local folklore, and a focus of Greggs route.

While the common depiction of the creature is a tall, armless skeletal deer with a mass of twisted horns, this is but a disguise. In truth the Antlered Tree is a swirling storm of black veins and golden fire. A whirling terror from which an endless song is emitted.

The being is present in any woodland where people hunger. Is it drawn to the desperation? Or is it created by it?

It's only visual depictions in the game are through the art of North Acres.

# WILTED ROSE LAKE



Wilted Rose Lake is a strange location that appears in Bell's route. It leaves a lasting impression on Trixie. Thousands of years ago, a great battle between gods supposedly took place in the skies above it, but that's just an old birds tale. In the distance Stathethecorpsegodliesrestingandallshallawnsersitcall Standing Stone Barrow watches over the lake. One of three standing stones that surround it (and not Daffodil Lane, no matter what Nikita might claim)



# Neufrund/ The Matted Figure / The Ghost

Age: Eternal

Gender: Irrelevant, but he is male

Eyes?: On the inside

Violence?: That which I am responsible for is trivial in comparison to that which the punished species have faced

**Bio:**

Whatever terrors Neufrund witnessed in Carcosa, he has pushed aside. He is driven by his hatred for those who wronged his sisters in the past, and once reunited with his body will stop at nothing to free them from their shackles, as he did in the bad ending of 'Parship'. This time however, he shall be doing it without the help of the traitorous 'King in Yellow'.

**Quote:** *"When my sisters and I... ascend... and the war in the cosmos begins... the rabbit... Parship Bunner... the small thing... shall feel my wrath..."*



# NEUFRUND / THE MATTED FIGURE / THE GHOST



In 'Parsnip' Neufmund spends all of his time behind a letter box, other than in the ending image.

In Trixie his corpse is possessed by his ghost as if it were a puppet, so he wears a disguise to hide his strange appearance. He's washed the blood off of himself, at least, but it looks like The Magpie might have stolen his glasses.

Neufmund's identity as the ghost is also reflected in his golden eyes, matching the glow of his ghost form.



Neufmund's appearance in Parsnip is slightly more animalistic.

He has learnt a little more about appearing natural since then, but having to possess his body via ghostly powers has made putting this into action somewhat difficult.

Like all sheep, Neufmund was born with a spiral on his right hoof. He has since filed this off, believing it to be a mark of oppression.

# NEUFRUND / THE MATTED FIGURE / THE GHOST

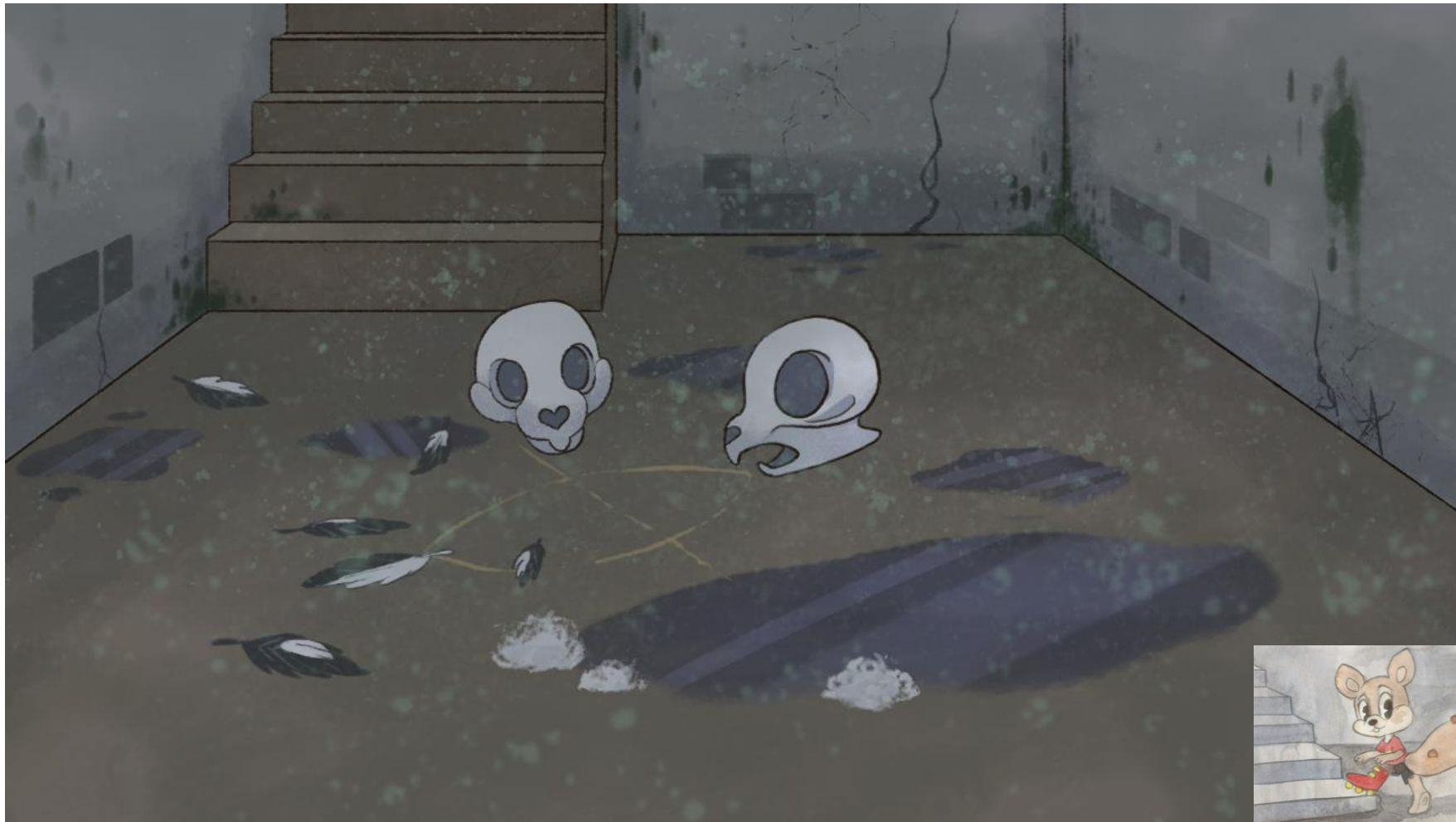


When not inhabiting his body (a tiring exercise) Neufrunds ghost tends to appear as a golden mist. When in the basement, he speaks to Trixie in the form of the two squirrel skulls., possibly just to scare her.

The golden glow of the ghost matches Neufrunds eyes and the yellow shroud of Carcosa. This is the closest the Squirrel Parents have to an appearance in the game. Lucky them!

At the mere mention of 'The King in Yellow' he becomes angry enough that his skull puppets crack and break.

# THE BASEMENT



The basement appeared in the good ending of 'Parsnip', and has only gotten grosser since then. Something about the yellow signs has brought decay and evil to the room.

The Magpie has also paid a visit, and gotten into a fight with Neufrund, leaving wool and feathers behind. The magpie won though, and became the proud new owner of 'The King in Yellow', at the cost of their jewellery and mind.



# Delilah Moonbeam

Age: ???

Gender: ???

Are they actually a servant of the moon?: No

Violence?: Bad for business

Bio:

Delilah Moonbeam is a strange moon spirit, supposedly working for 'The Moonlight Man'. This eerie and ethereal backstory is somewhat ruined by the fact she works out of the alleyway behind 'Poundtown'.

Still, the people who buy the stuff she sells seem to go along with it.

**Quote:** *"I am a servant of the moon itself here to grace you with terrible gifts"*



# DELILAH MOONBEAM



Delilah's mask evolved throughout her designs as it was an important story item. The original was too creepy and decrepit, so was redesigned to appear regal and mysterious, befitting the city of Carcosa. The mouth was added because it was cute and gave her a bit more character.

Delilah Moonbeam is blatantly based off of someone's 'Dungeons and Fungeons' character. It's Heidi.

# DELILAH MOONBEAM



Of course, if it wasn't already obvious, you can tell Delilah is Heidi because of her love of tasers and rounders bats. Not exactly weapons befitting a supposed moon spirit.

She's lucky Trixie and Gregg aren't very perceptive.

Her cloak is decorated with runes Heidi found in old books, including the famous spirals of the star gods.

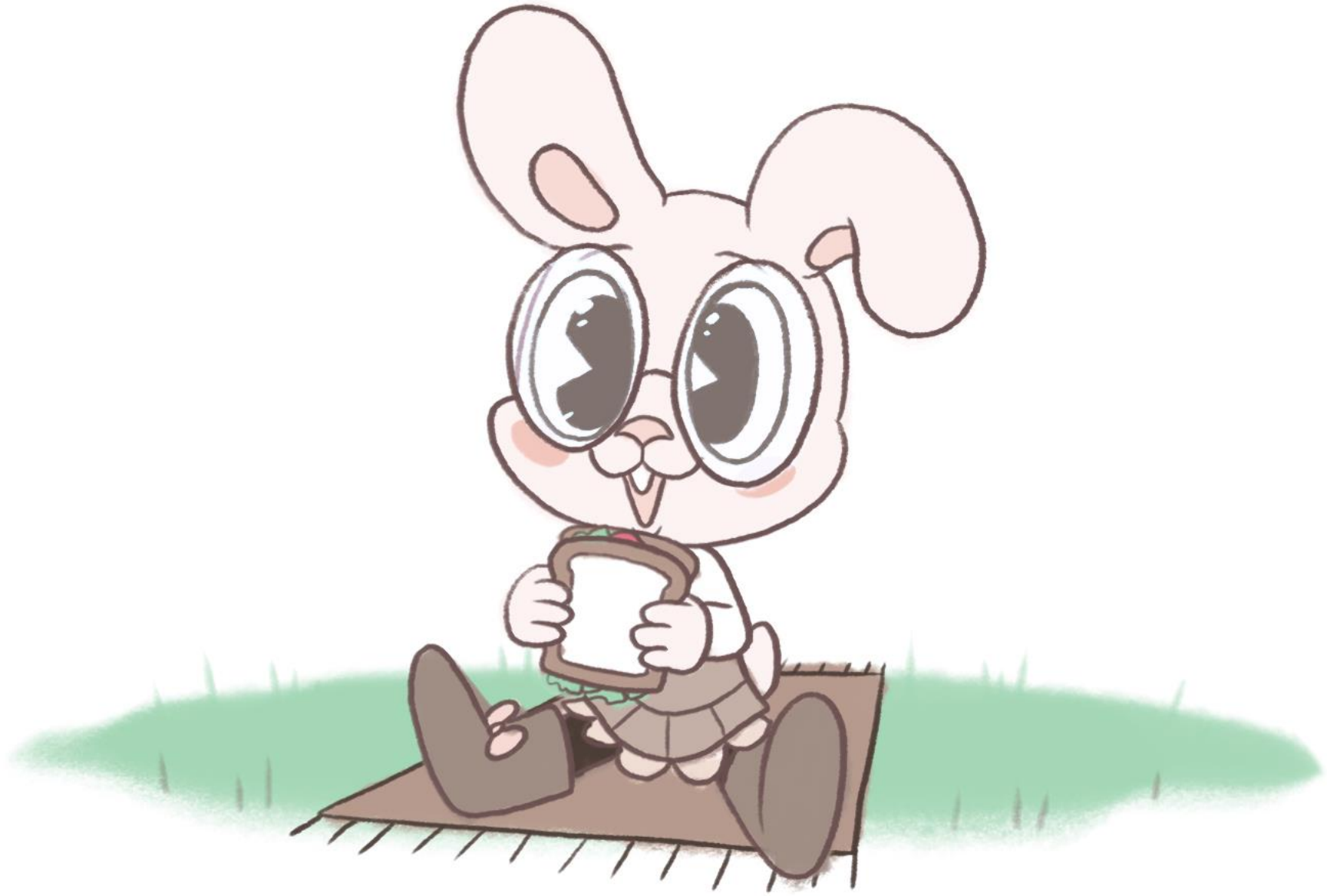
Delilah's mask also has a crescent moon on it, and coincidentally happens to (somewhat, at a stretch) match the design of 'The Mask of the Pale Servant'. Something Trixie may well delude herself into believing it really is.

# BLUEFIELDS TOWN



Delilah typically meets their clients in the alleyway next to 'Poundtown'.

While Bluefields Town is a historic and beautiful place, Trixie only gets to explore the less interesting areas of it. Look in awe at the graffiti! Marvel at the litter! Gasp at the unwashed pavement! The artwork used in game depicts a chip shop, yum.



# *Parsnip*

**Age:** I love birthdays! I try to have them as much as possible so I can eat lots of cake! Ha ha!

**Gender:** I'm a rabbit called Parsnip!

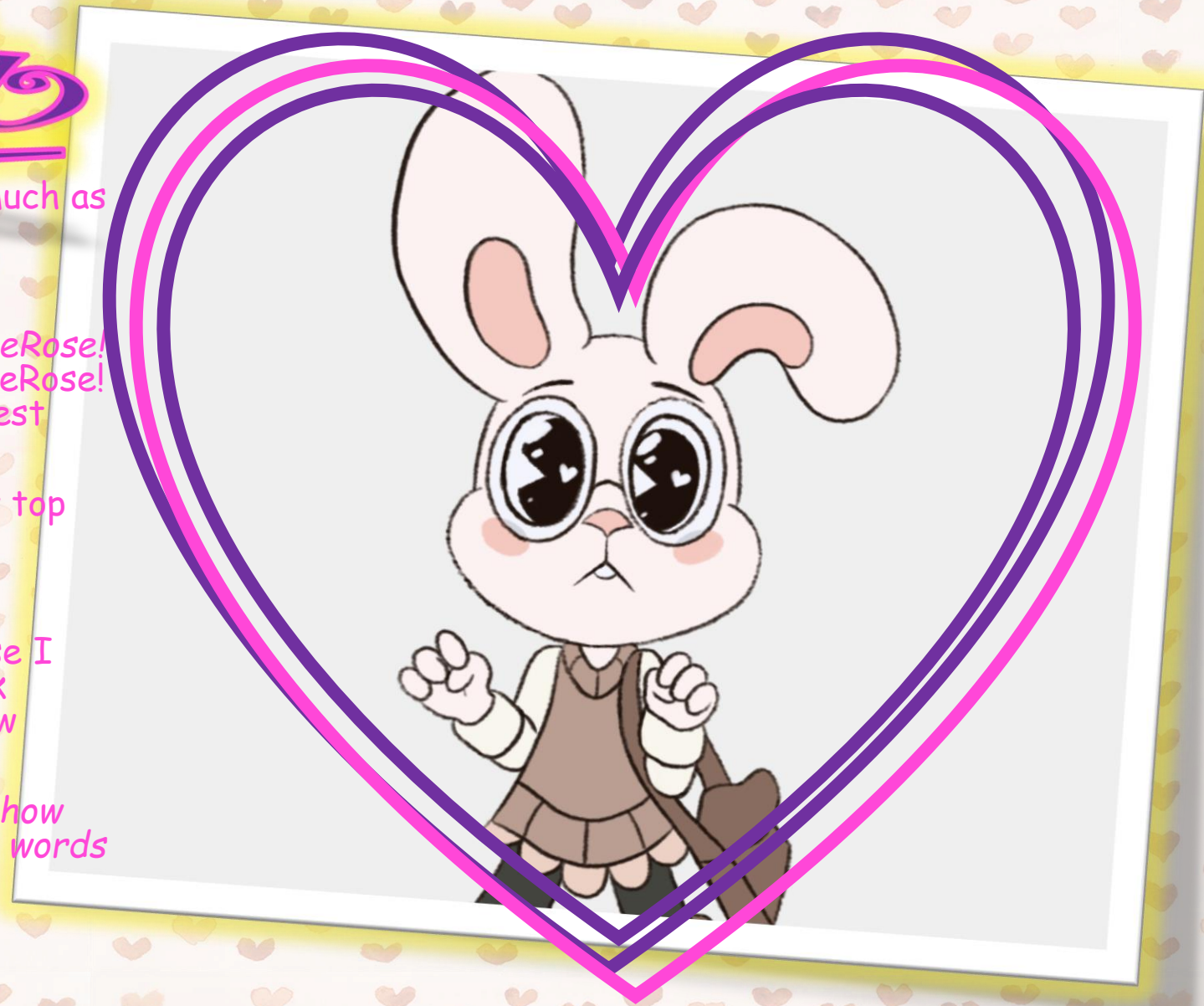
**Favourite Game:** *'Sneak! Sneak! Sneak up on LeRose!*  
Ha ha! It's a fun game where you sneak up on LeRose!  
It makes her shout (In excitement! (We are best friends!))

**Violence?:** Wow! I love Violets! They are in my top ten favourite flowers for sure!

## **Bio:**

Hi ! I'm Parsnip! I wrote this bio myself because I wanted to test out my new felt tips! They work great! I'm glad Squirrel Girls box let me borrow them!

**Quote:** *"I get to choose a quote? Oh wow! Oh how exciting! What a hard decision! I have so many words to choose from! And they are all so fun!"*



# PARSNIP BUNNER



Parsnip only owns one outfit, or possible several copies of the same one, no one is really sure.

His artwork was specifically drawn to look at irritating as possible, to match his personality. He is always paired with irritating screen shake and sound effects.

While he usually likes to go by Parsnip Bunner, Parsnips full name is 'Parsnip Muffin Coco Cornflakes Pancake Sandy Plum Toffee Banoffee Marzipan Charlie Bunt Bunter Chestnut Mooncake Bunner'.

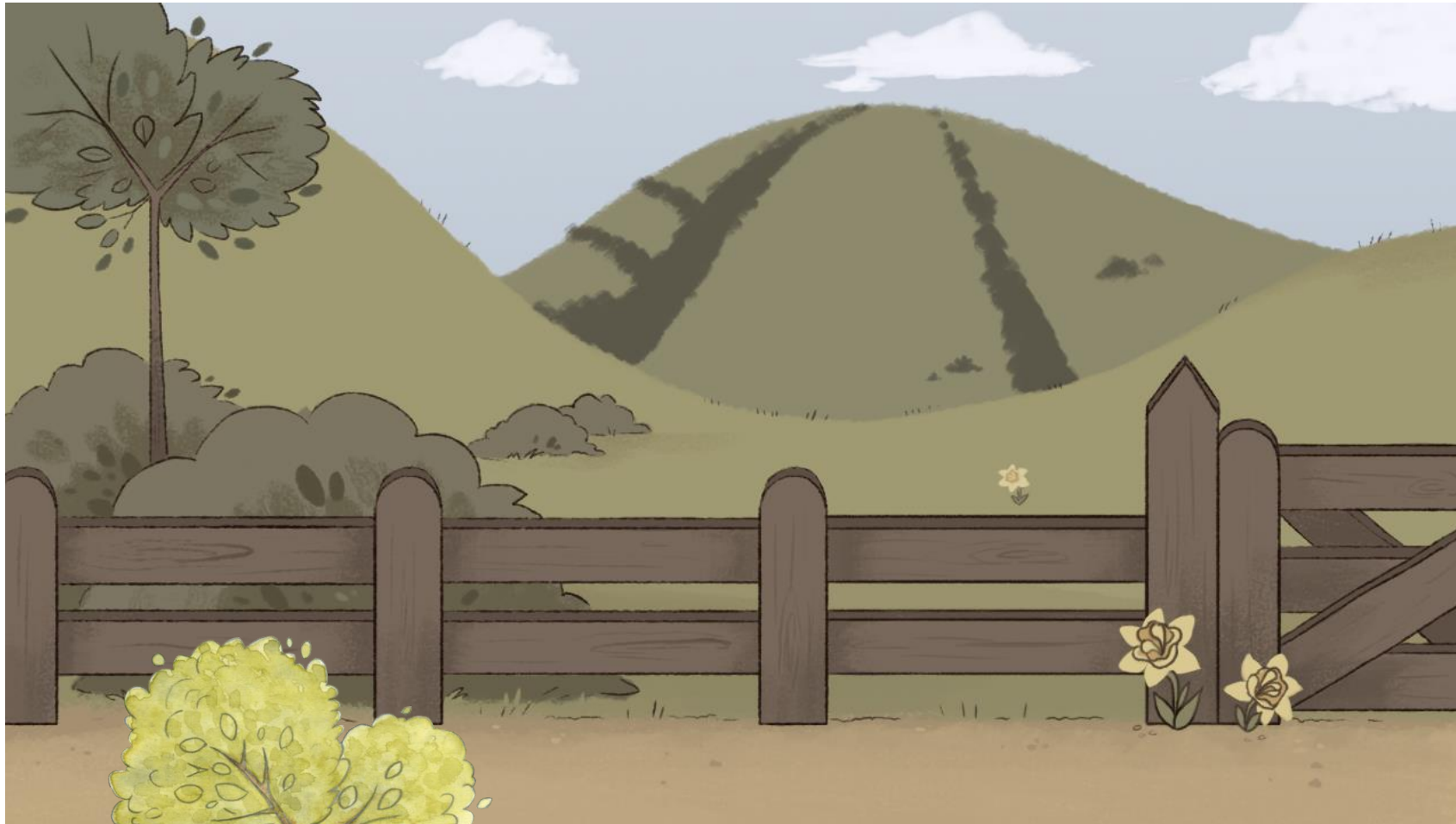
Me and Mez couldn't decide on a middle name, so we just used all of our ideas.

# PARSNIP BUNNER

This was specifically designed to be the most horrible thing ever. Mez did a good job and should never be forgiven.



# DAFFODIL LANE



The setting of 'Parsnip' Daffodil Lane is still a key location in Trixie.

It's an idyllic area, in contrast with the horrible events that take place there. It gets its name from the it's abundance of Daffodils.

If you look you can see the background contains some designs recognisable from 'Parsnip'!

Daffodil Lane only became Daffodil Lane in Trixie, originally being much more generic. This was done to make it more memorable as a location and set up a way for Nikita to locate 'The King in Yellow'.

An altered version was used as a generic countryside background.



# LeRose

Age: 25

Gender: Female

Favourite Wine Brand: Le vin des Alpes: Artiste Parisian

Violence?: Maybe later

Bio:

LeRose feels like she is wasting her life living near Parsnip and working with kids when she should be hosting art exhibitions and drinking wine in the Frankish Vineyards.

She sometimes regrets letting her relationship with Bell fizzle out, but she just doesn't have the energy for it.

LeRose can be pretty mean, but she does care about her friends. Or friend.

**Quote:** *"Kids need to learn that Glitter pens are not true artistic tools they are entities the wealthy capitalists use to keep us from expressing ourselves. Big Glitter is real, and it's eyes are always watching us"*



# LEROSE

LeRose has changed outfits since her appearance in 'Parship', sporting a more summer appropriate outfit. She still has her wine and cigarette, of course. Occasionally LeRose will actually smile, a rare occurrence that few can elicit.

LeRose doesn't actually know how to smoke, so she tends to hold her cigarette wrong.



# A SELECTION OF LEROSE'S ARTWORK

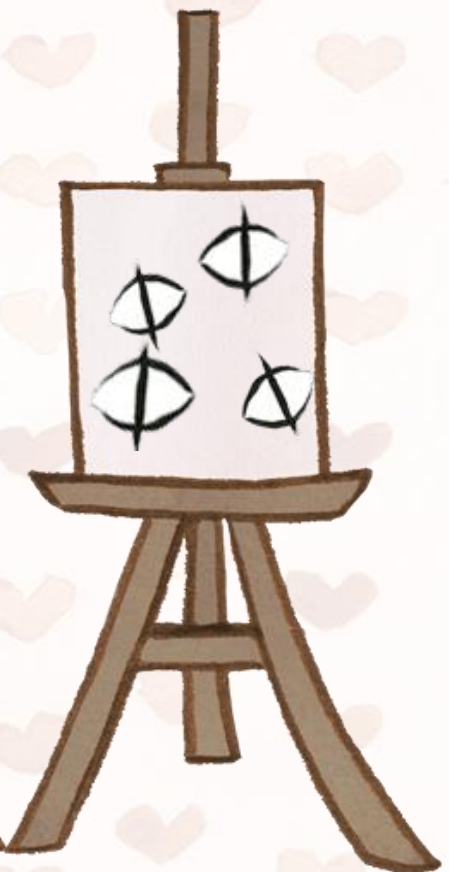
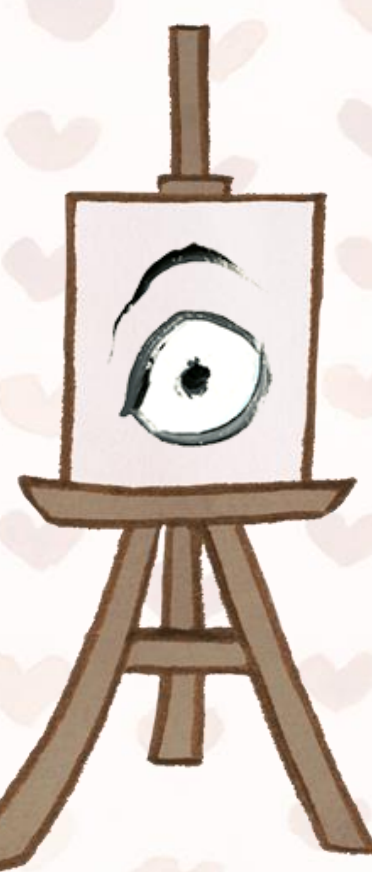
Salvation



Parsnip I



Parsnip II



A Feeling

1 Eye

Untitled

# LADY AND BIRD NOT APPEARING IN THIS GAME

## Tabby

Age: 21

Gender: Female

Current Political Party: Friends of the Sheep Party

Violence?: Should be fought with love!

Bio:

A friendly a caring fox, Tabithia Knight wants to get on with everyone, especially Trixie, who she is rather fond of.

Tabbys quirky nature can be off putting, but she may well be one of the smartest students in the university, on par with Nikita! And her knowledge of the stranger aspects of the world, while not always taken seriously, is not to be snubbed.

Quote: “^\_^ Let’s all work together to make our university a better place!”

## The Magpie

Age: ???

Gender: Bird

Magnificent?: No longer

Violence?: When scared

Bio:

After breaking into the abandoned cottage and getting into a fight with Neufrund, The magnificent Magpie became the reluctant owner of ‘The King in Yellow’. Reading this play has further awoken their already formidable powers of clairvoyance, and driven them quite mad. They were glad to be rid of the play when they visited Trixie. Not that she remembers it.

Quote: *“SKWAAAAAARK! THE CORPSE GOD SLUMBERS ETERNALLY BUT WHAT WAS BORN A CORPSE MAY NEVER DIE! WHEN ALL BECOMES A CORPSE IT MAY NEVER STARVE! WHEN ALL FEAR DEATH IT IS NEVER FORGOTTEN! SKWAAAAAARK! FEED ME SEEDS! SKWAAAAARK!”*

TABBY



Tabby never appears in the game, but frequently appears in Trixie's dreams, though she would never admit that. (Tabby probably doesn't like her right?)

Tabby was intended to be a friendly force to counterbalance the more negative stories following Trixie, and show that Nikita wasn't the only other student at the uni.

# THE KING IN YELLOW



While a basic design of the King in Yellow was created, it was a conscious decision for him to never appear in the game, since having him talk and interact with the characters would remove a lot of mystery from the character. Besides, he doesn't really care about Trixie and Nikita, they just get so worked up they assume he does. He is based on a particularly sickly and descript looking Borzoi dog, giving him a thin, bony appearance.

The pallid mask is shaped around his snout, and his eyes, if any exist, are hidden in darkness.

## NIKITA'S BIRTHRIGHT

This image depicts the night Trixie and Nikita read the 'King in Yellow'.

Nikita actually has a slightly older design in it, with more rounded cheeks. These were later made sharper to make her more deer like in future art.

You can also see Trixie's scissors, which are a minor (albeit potentially painful) plot point in the game!



# CARCOSA

As in the original book inspiring Trixie, 'The King in Yellow' by Robert W. Chambers (1895) Carcosa, and the events of 'The King in Yellow' were intentionally left as vague as possible, whilst still describing enough to build a picture.

A few key elements were repeated, 'The Rotten Spire', 'The Dread Fleet' and 'The Twilight Quarter beneath the clouds', for example. This aimed to a maddening description of the city, where only key details were clear, and even then their connections are uncertain.

- While the city is described as decaying throughout the game its appearance here is more abstract to keep its true appearance ominous and uncertain.



# MUSIC



Trixie's theme is played using a clarinet, the most bumbling of instruments. No offense.



Nakita's theme is played on the cello, the most imposing and regal of instruments.



Heidi's theme is played by an aggressive electric guitar, pretty scary!



Gregg has a cheerful and energetic theme, courtesy of the marimba and xylophone.



Bells theme is played on a guitar and a violin and is far too relaxed.



Parsnips theme is horrible. I hate this rabbit.



LeRose's theme is played on the saddest and most French of all instruments, the accordion.

LeRose isn't French.

# FUN FACTZ

- 1: In the games initial draft Trixie would have to travel to Carcosa itself to save a trapped Neufrund. This was cut as the cursed city under the dead moon loses its mystique the more it is explored. (And Trixie would never do something so difficult)
- 2: The Matter Figure and The Ghost were originally separate characters. The Figure being a Carcosan servant of the king in yellow. This was cut, as having them both be sides of Neufrund was more interesting in Heidi's route.
- 3: Tabby actually quite likes Nikita, admiring her work ethic and motivation. She just wishes she was nicer to everyone else.
- 4: Parsnip hasn't noticed Squirrel Girl, The Magnificent Magpie or 'New Friends' disappearance. Or anything, really.
- 5: Early versions of Trixie contained 'open world' elements, where the player could choose locations from a world map. This didn't really work with the games story though, so was changed to a more linear experience.
- 6: Fish are very strange, not much is known about them and their deep sea civilisations.
- 7: Trixie, Nikita, Neufrund and The Magpie are the only living readers of The King in Yellow.
- 8: Snakes existed long before any other species. Very little is know about them, or their disappearance.
- 9: The Americas do not, and have never existed, but countless islands dot the mysterious Pacific.
- 10: Cyber Drak-Cool-Yas from Mars was a pretty rubbish cartoon, but Trixie will defend it to the death online.

Thank you for your support!

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