



<https://gulix.itch.io/final-lap>

Print the following pages
Cut out the cards
Sort them by type
Start with the card «Instruction #1»
Follow the Instructions in order
Have fun !

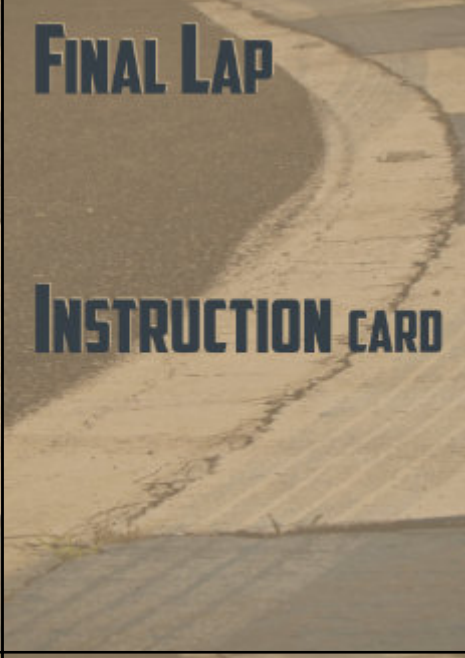
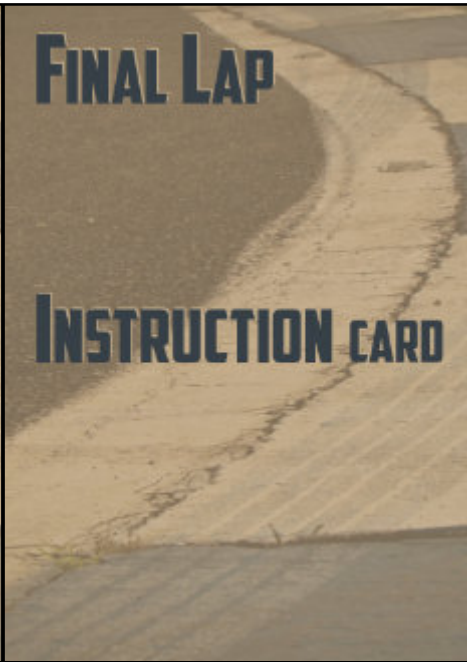
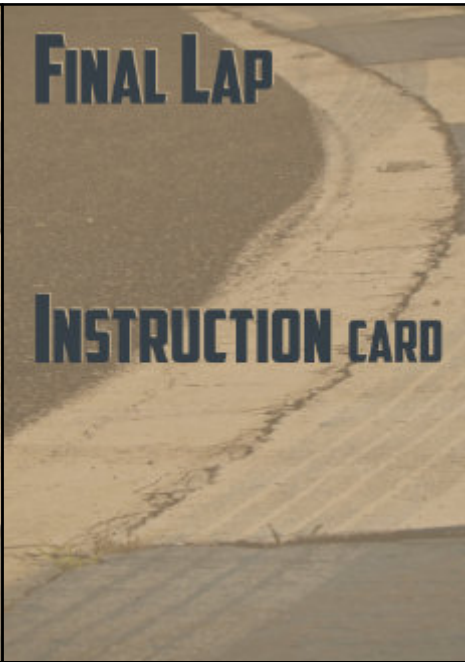
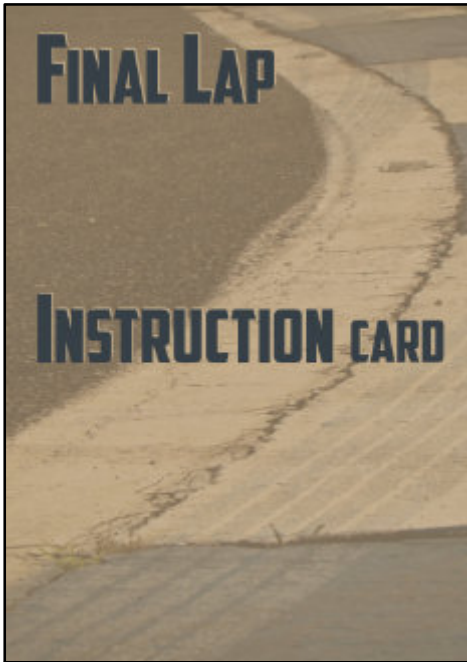
Version 1.1 <2020-06-14>



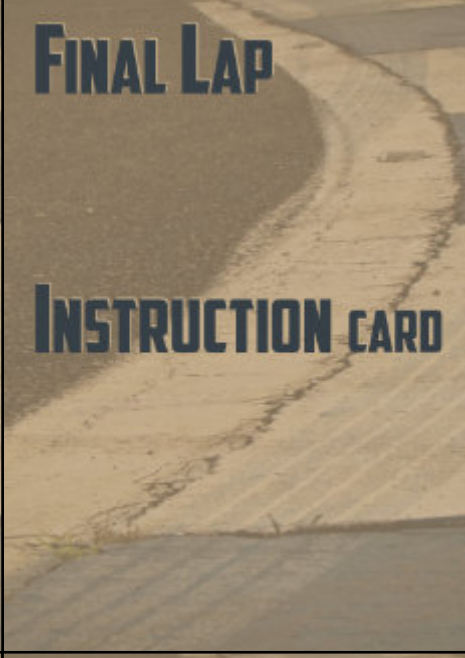
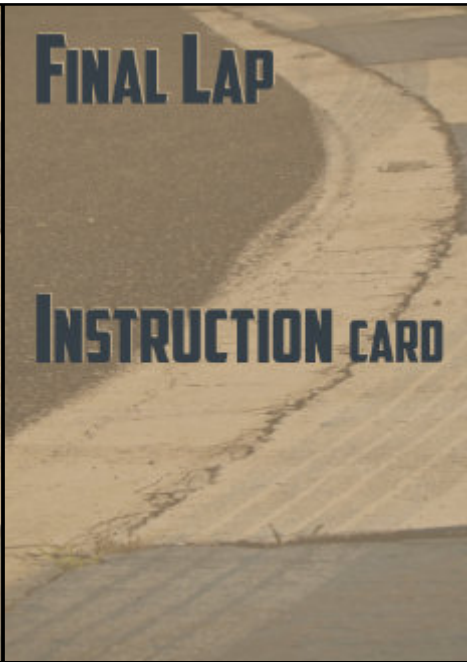
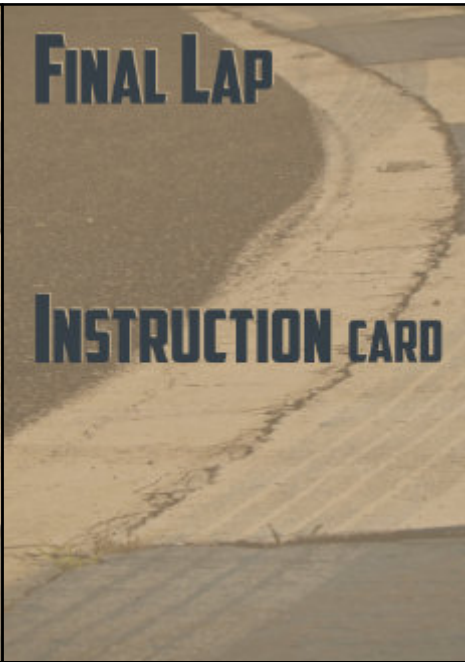
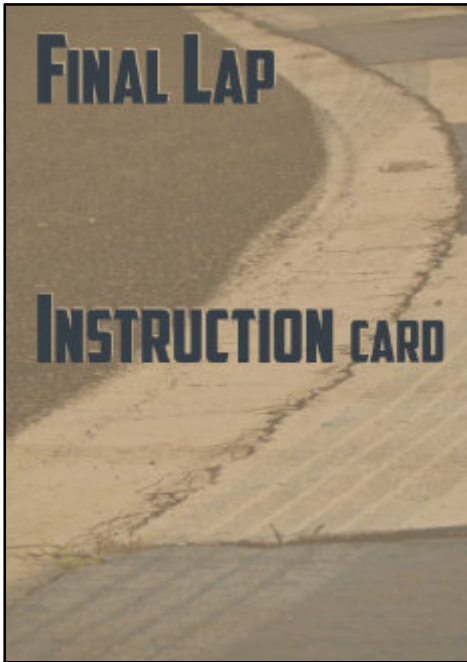
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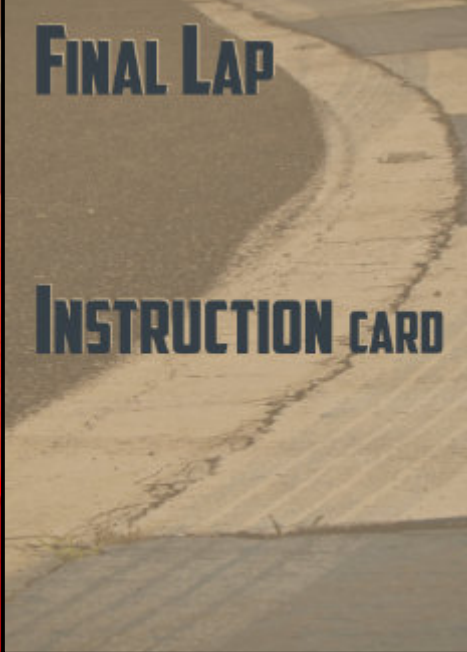
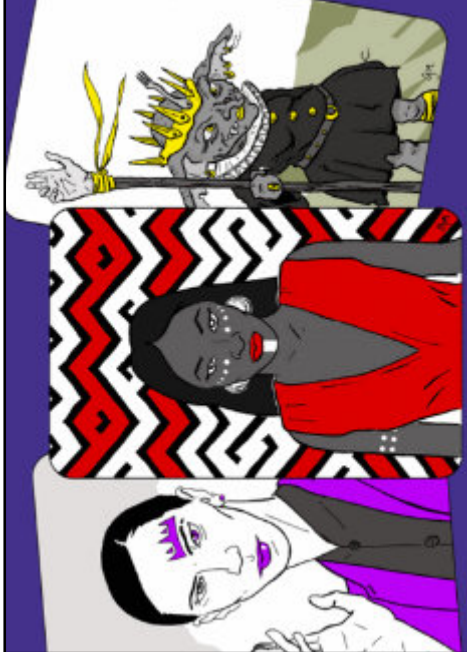
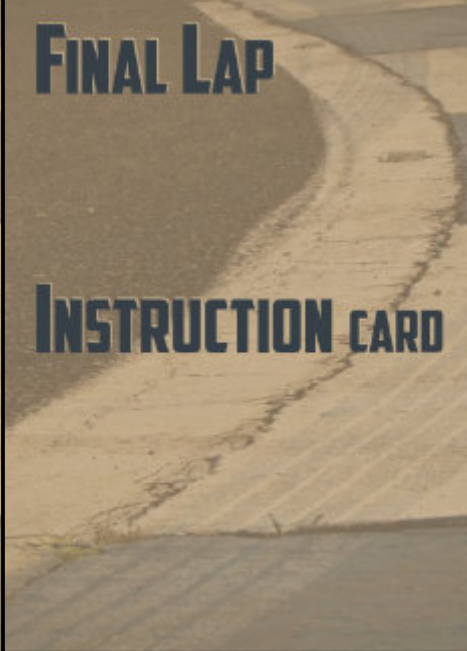
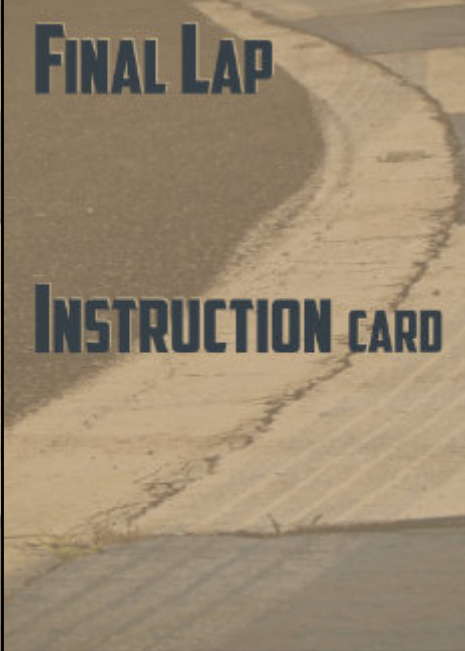
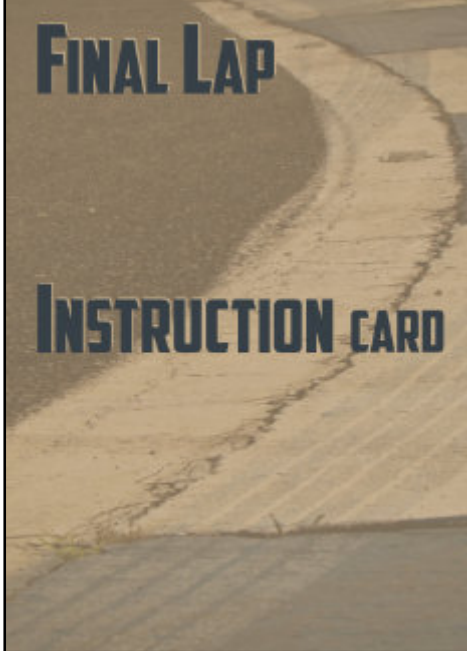
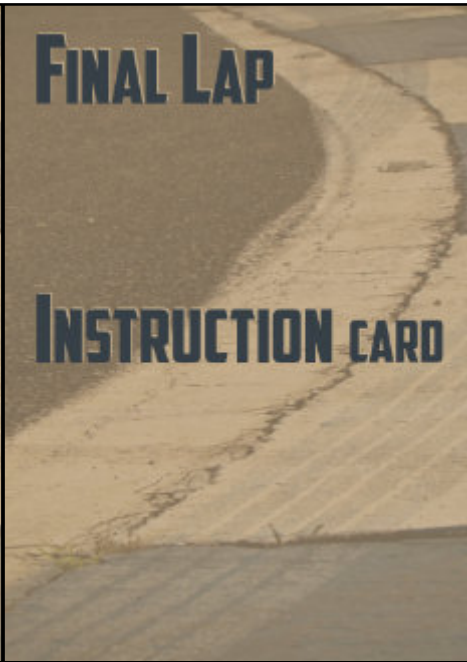
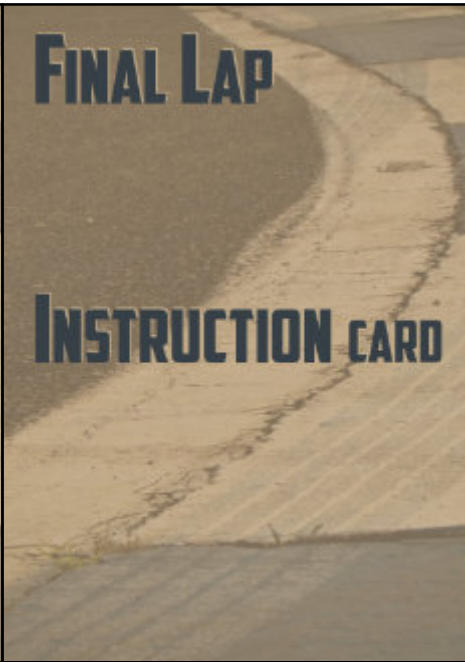
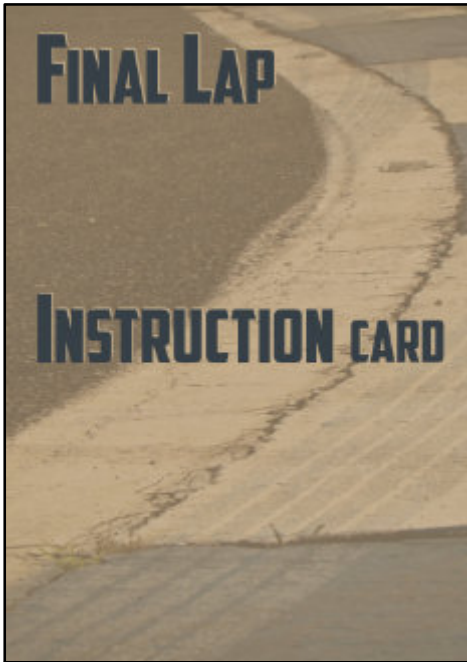
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(The Wasted Tracks) with CC-BY-SA
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<p>We play in turn clockwise.</p> <p>When it's your turn, draw a card and read it out loud.</p> <p>01/96</p>	<p>INSTRUCTION #1</p> <p><i>We are Drivers on the Tour, a series of dangerous races, driving fast vehicles.</i></p> <p>The text about us will always be male-gendered, but we can be the gender we like.</p> <p>02/96</p>	<p>INSTRUCTION #2</p> <p><i>The Tour moves from race to race, and we all live together in this traveling convoy for the duration of the season.</i></p> <p>03/96</p>
<p><i>The Champion is undefeated this season.</i></p> <p><i>She is the favorite to win the Grand Rapids Finale, the most prestigious, famous and coveted race of the season.</i></p> <p>04/96</p>	<p>INSTRUCTION #3</p> <p><i>We are all competing in this race.</i></p> <p><i>The Champion has identified us as her main competitors.</i></p> <p>05/96</p>	<p>INSTRUCTION #4</p> <p>By the time the game starts, this final race will already be started.</p> <p>The present happens during this race.</p> <p>But we will also remember past events of the season.</p> <p>06/96</p>
<p>Let's define together the type of universe and races in which we operate.</p> <p>We can choose a Setting Card for this.</p> <p>07/96</p>	<p>INSTRUCTION #5</p> <p>Let's define together the identity of the Champion.</p> <p>We can choose a Champion Card for this.</p> <p>The Champion can be of any gender.</p> <p>08/96</p>	<p>INSTRUCTION #6</p> <p>Put aside the Checkered Flag card found among the Question Cards.</p> <p>Put the Final Cards aside in a separate pile.</p> <p>09/96</p>



<p>Shuffle the rest of the Question Cards and place the resulting deck in the center of the table.</p> <p style="text-align: right;">INSTRUCTION #10</p> <p>10/96</p>	<p>For a 30-minute game, place the Checkered Flag card in the center of the Questions deck.</p> <p>For a game of more than an hour, place the Checkered Flag card at random among the last five cards of the Questions deck.</p> <p style="text-align: right;">INSTRUCTION #11</p> <p>11/96</p>	<p>When the Instructions Cards deck is finished, we proceed with the Questions Cards deck.</p> <p>The text of the Question Cards is intended for your character.</p> <p>Answer it honestly.</p> <p style="text-align: right;">INSTRUCTION #12</p> <p>12/96</p>
<p>The other players can contribute, ask questions, make suggestions.</p> <p>They cannot answer for the one who reads the card, who has final say.</p> <p style="text-align: right;">INSTRUCTION #13</p> <p>13/96</p>	<p>Take the Red Flag card and place it in the center of the table, where it is easily accessible to all of us.</p> <p style="text-align: right;">INSTRUCTION #14</p> <p>14/96</p>	<p>If one of us does not want to include an answer or a card in the story, he indicates it by touching the Red Flag card.</p> <p>The content concerned is then removed from the game.</p> <p style="text-align: right;">INSTRUCTION #15</p> <p>15/96</p>
<p>When a card is removed in this way, the player who was supposed to play it can draw a new one.</p> <p>You can use the Red Flag card on your own card.</p> <p style="text-align: right;">INSTRUCTION #16</p> <p>16/96</p>	<p>It is possible to pass a card to another player, because the card does not match our character, or because it is more suitable for another character.</p> <p>We can pass a card that has been passed to us.</p> <p style="text-align: right;">INSTRUCTION #17</p> <p>17/96</p>	<p>When a card mentions "<i>Someone here</i>" or "<i>Who here</i>", it refers to another player's character.</p> <p style="text-align: right;">INSTRUCTION #18</p> <p>18/96</p>



INSTRUCTION #19

Take the next 5 **Instructions Cards**, and place them in order, without revealing them, near the deck of **Final Cards**.

We will reveal them when the **Checkered Flag** card is drawn, announcing the end of the game.

19/96

INSTRUCTION #20

Each of us points to the player of the character who we think is most likely to beat the **Champion** and win the race.

You can't designate yourself.

20/96

INSTRUCTION #21

The player or players with the most designations draw 2 cards from the **Final Cards** deck.

Each of them chooses one card from the 2 they have drawn and answers it.

If none of them chose the "You won the race" card, then the **Champion** won the race.

21/96

INSTRUCTION #22

Among the **Final Cards**, we must remove permanently from our game the "You won the race" card.

Recreate the **Final Cards** deck with the cards that have not been played.

Shuffle it.

22/96

INSTRUCTION #23

In turn, players who have not answered a **Final Card** draw a card and answer it.

If the deck of **Final Cards** is empty, it is rebuilt with all the **Final Cards**, except the "You Won the Race" card.

23/96

INSTRUCTION #24

When everyone has answered a **Final Card**, our game ends.

We can take a moment to discuss it, debrief it or just thank the other participants.

24/96

INSTRUCTION #25

We are ready to play.

We can take a short break, and then the player who wishes to do so can start and draw the first **Question Card**.

25/96

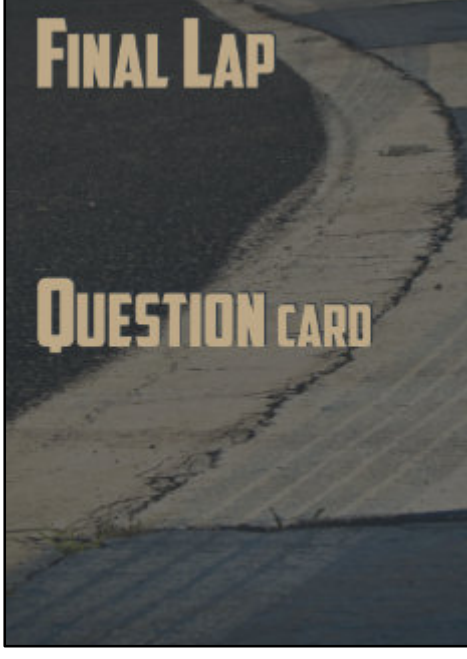
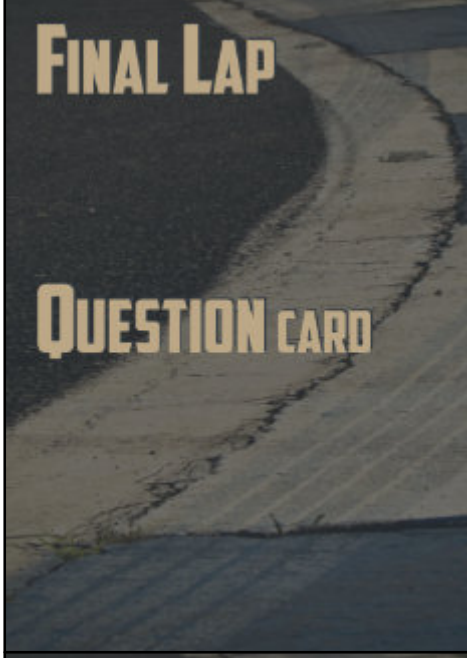
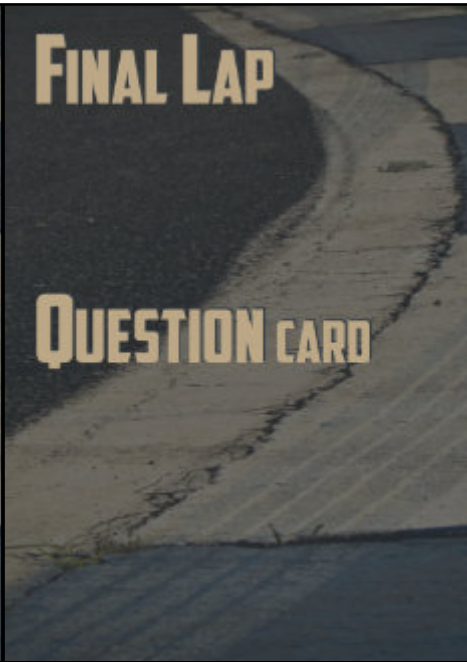
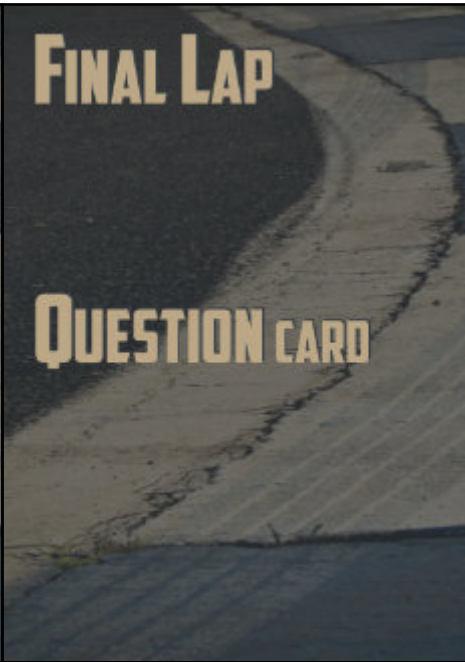
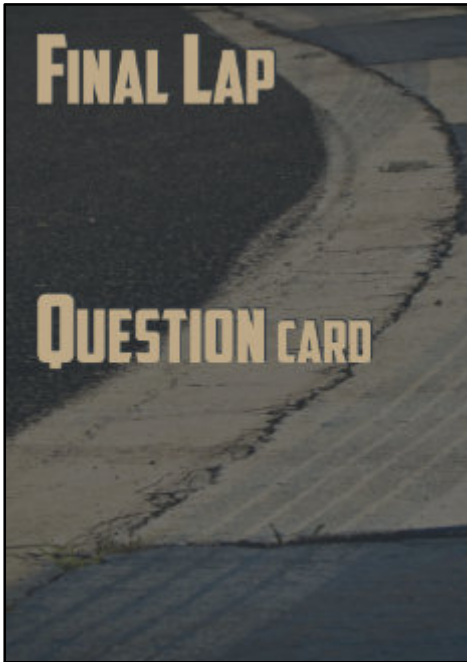


FOR THE DRAMA

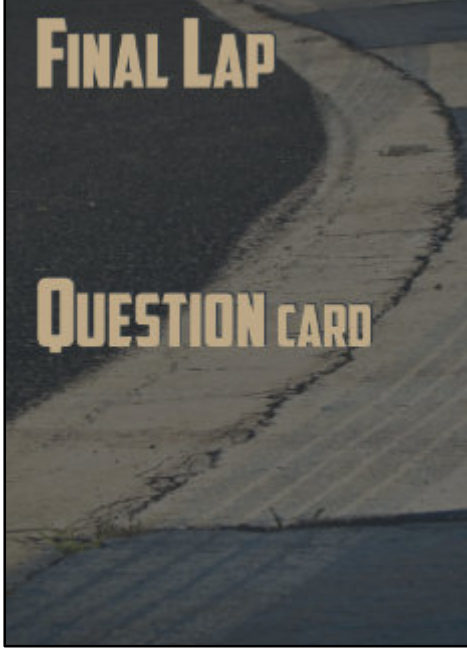
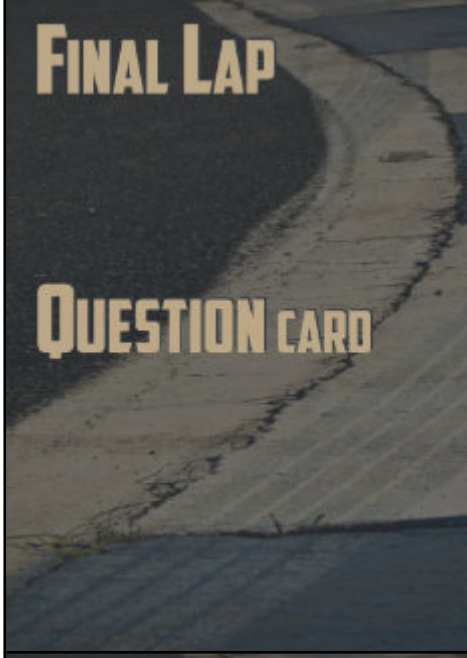
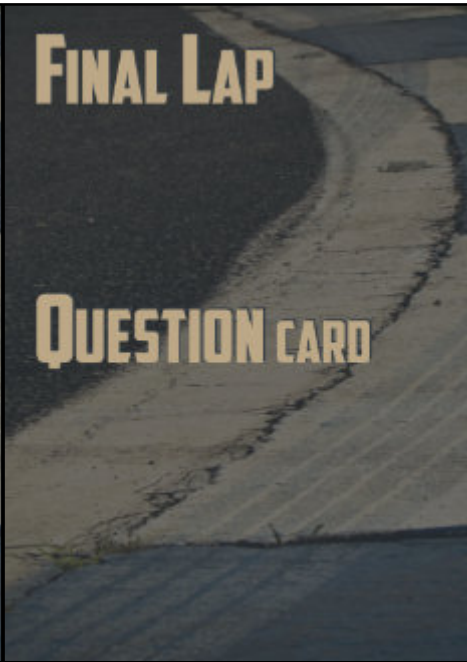
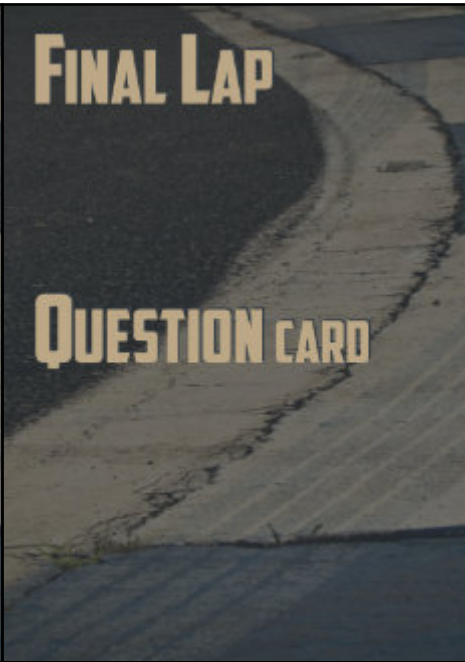
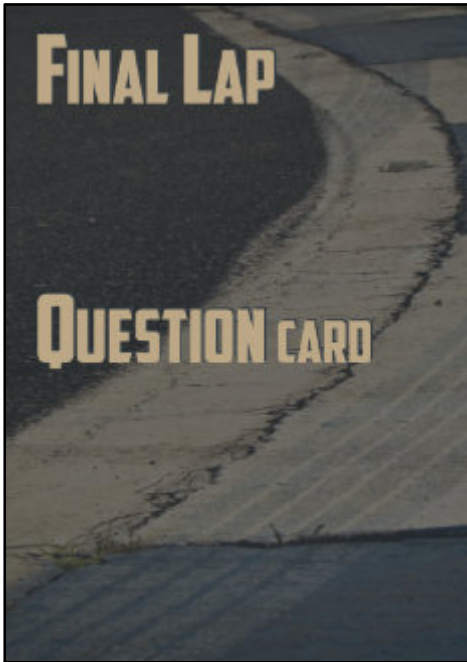
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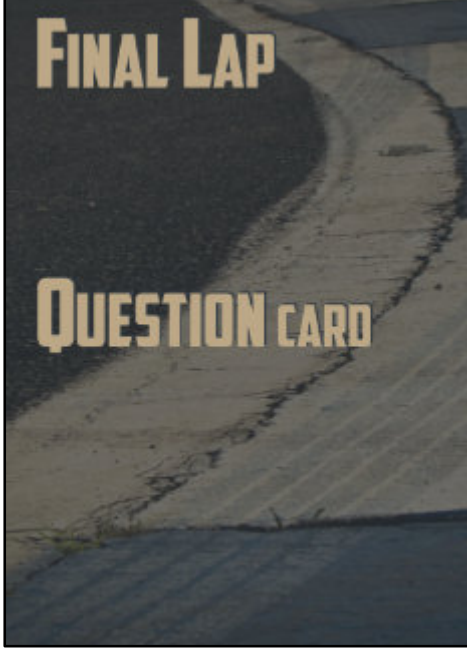
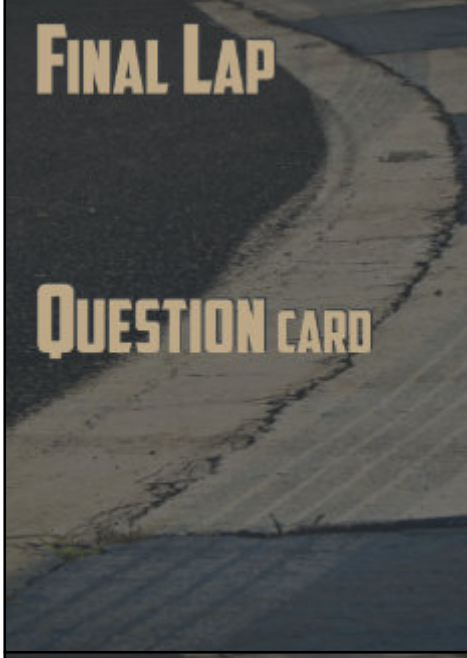
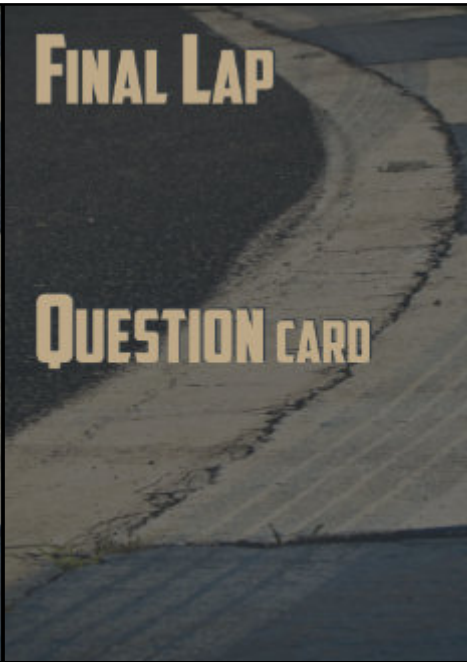
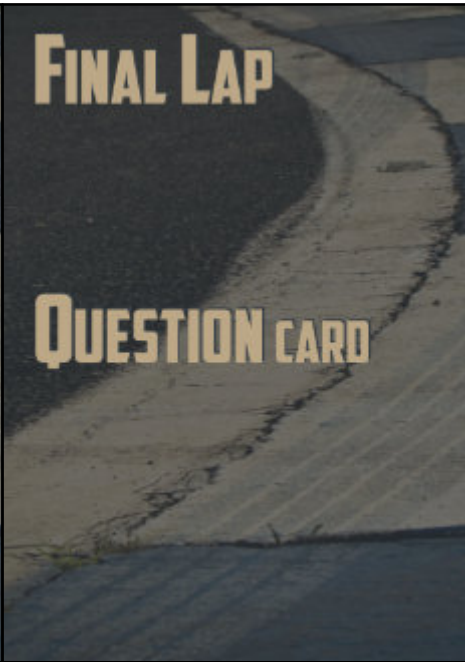
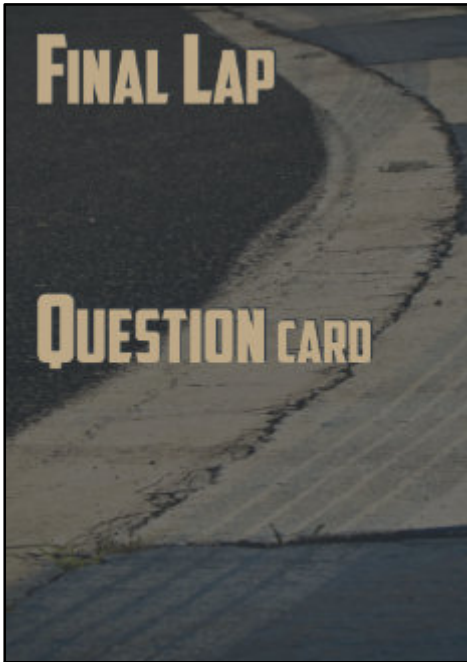
And other DFTQ games !



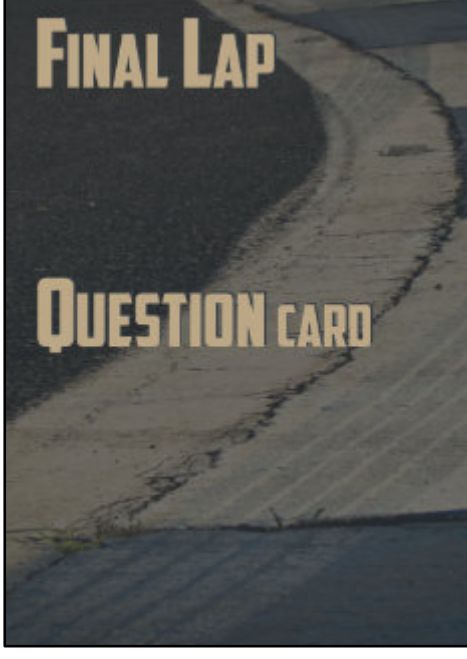
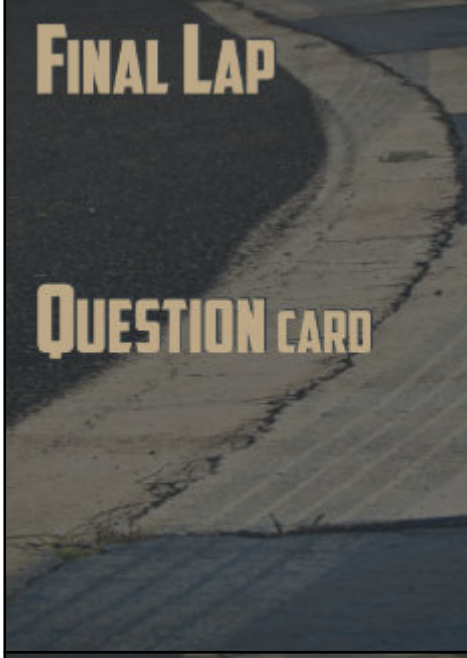
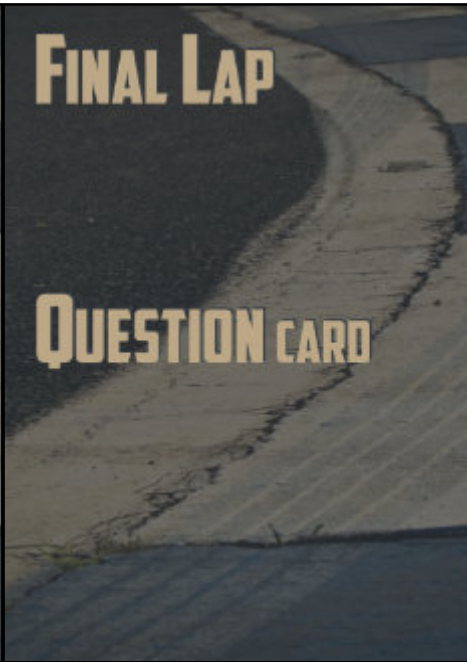
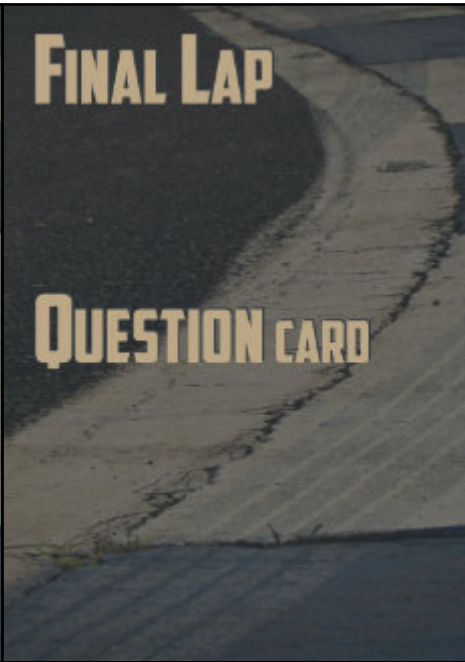
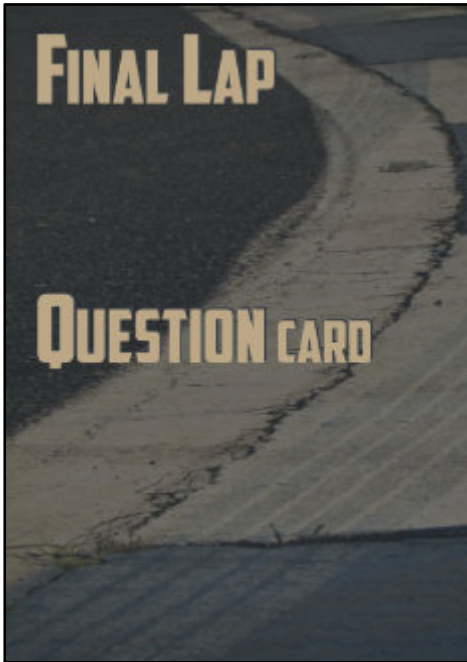
<p>You had a one-night stand with the Champion.</p> <p>What did you discover about her that you didn't suspect?</p> <p>26/96</p>	<p>QUESTION - PAST</p> <p>Who here have you come to blows with?</p> <p>Why? Tell how it went.</p> <p>27/96</p>	<p>QUESTION - PAST</p> <p>Between races, you had a bad encounter.</p> <p>Tell us what happened.</p> <p>Who here helped you get out of it?</p> <p>28/96</p>
<p>Who here did you share a drink with after each race?</p> <p>Why didn't you do it after the last race?</p> <p>29/96</p>	<p>QUESTION - PAST</p> <p>The Champion caught you doing something illegal during the last race.</p> <p>What was it about? How did she react?</p> <p>30/96</p>	<p>QUESTION - PAST</p> <p>The Champion came to see you after your first race.</p> <p>Why? What did she say to you?</p> <p>31/96</p>
<p>Who here do you travel with between races?</p> <p>Tell us about the mutual passion you have discovered about each other.</p> <p>32/96</p>	<p>QUESTION - PAST</p> <p>You just had a collision with someone here.</p> <p>Tell us what happened.</p> <p>What are the short-term consequences?</p> <p>33/96</p>	<p>QUESTION - DURING THE RACE</p> <p>How long has it been since you've been home?</p> <p>Why?</p> <p>34/96</p>



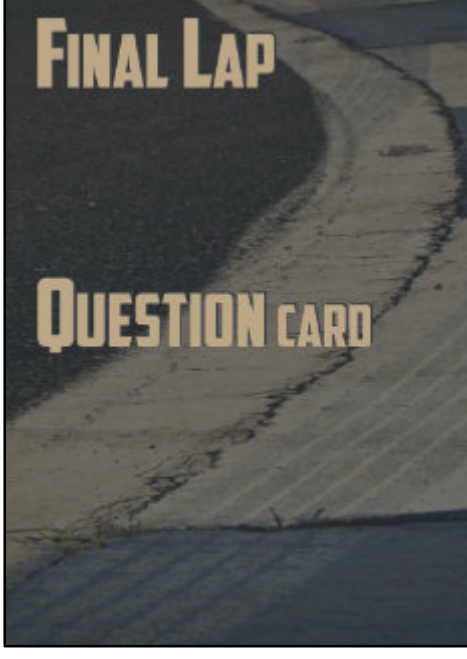
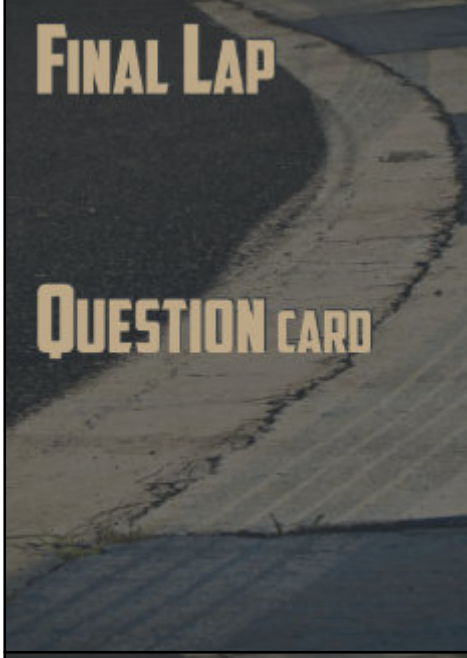
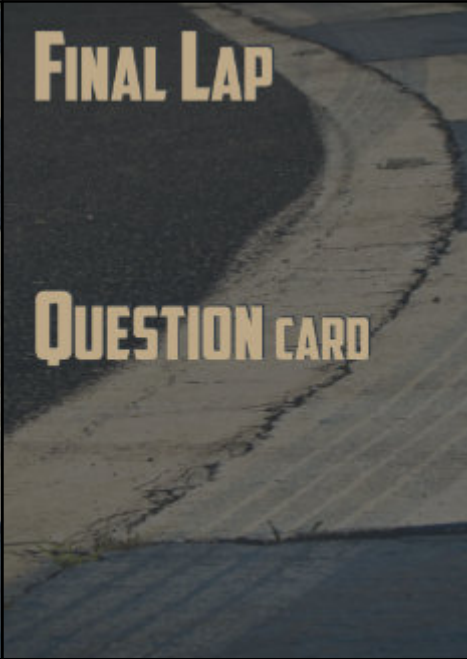
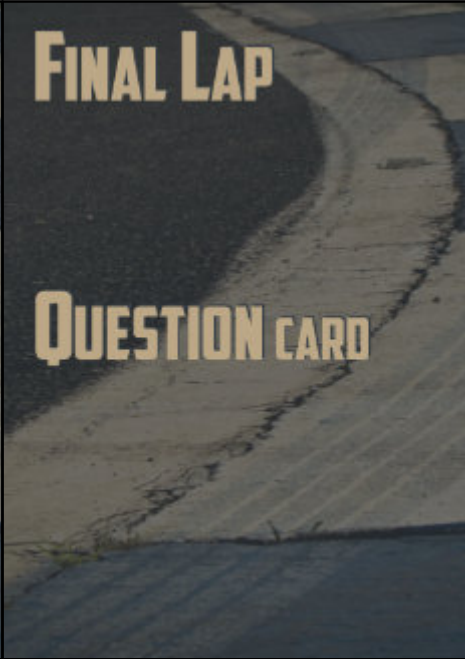
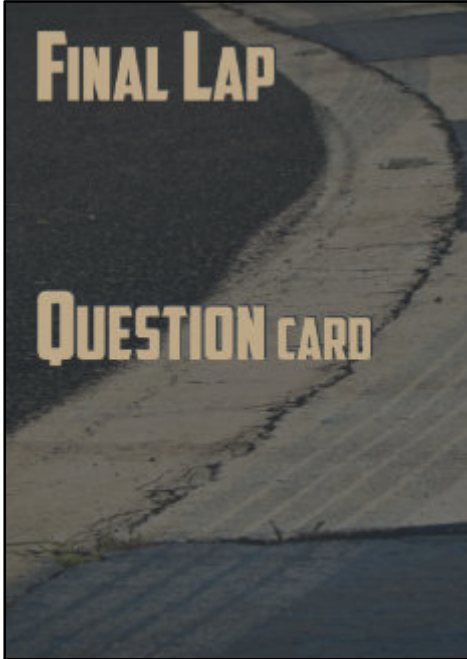
<p>What did you sacrifice to join the Tour?</p> <p>QUESTION - PAST</p> <p>35/96</p>	<p>Who here was the first to greet you when you stepped on your first podium?</p> <p>QUESTION - PAST</p> <p>36/96</p>	<p>A relative of yours died on that track.</p> <p>QUESTION</p> <p>What was your reaction then?</p> <p>How do you feel about driving on this track today?</p> <p>37/96</p>
<p>While you were just starting out on the Tour, an article/comment hurt you.</p> <p>QUESTION - PAST</p> <p>Tell us about this moment.</p> <p>38/96</p>	<p>Someone in your entourage or team left you in the middle of the season.</p> <p>QUESTION - PAST</p> <p>Who here is this person working with now? How do you cope with it?</p> <p>39/96</p>	<p>Between races, you traveled with the Champion.</p> <p>QUESTION - PAST</p> <p>Tell us about a scene from that trip that marked you.</p> <p>40/96</p>
<p>What were you forced to do for a sponsor?</p> <p>QUESTION - PAST</p> <p>41/96</p>	<p>You just lost places by avoiding a collision with someone here.</p> <p>QUESTION - DURING THE RACE</p> <p>Why did you avoid that contact?</p> <p>42/96</p>	<p>Warning signs on your vehicle or members of your team alert you about a problem on your vehicle.</p> <p>QUESTION - DURING THE RACE</p> <p>Why are you ignoring this alert?</p> <p>43/96</p>



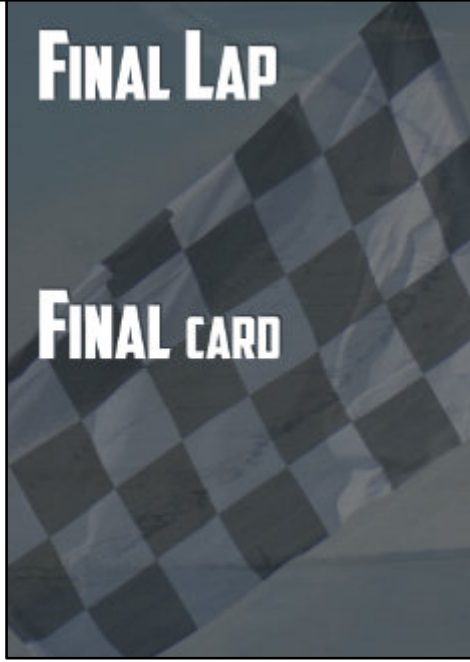
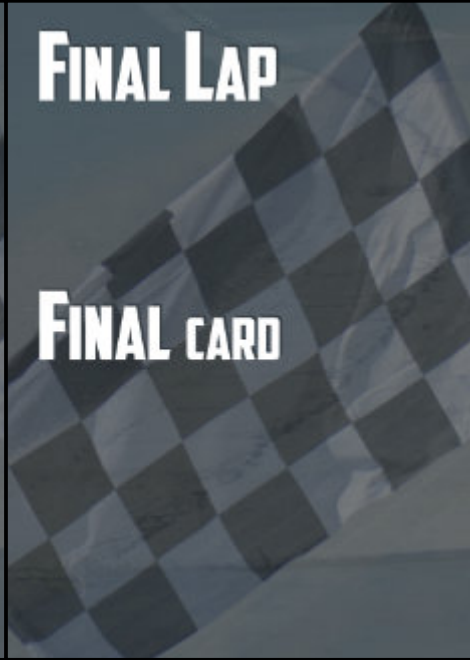
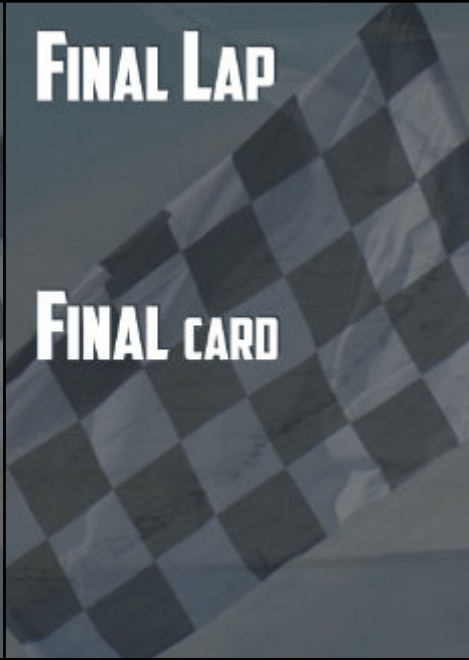
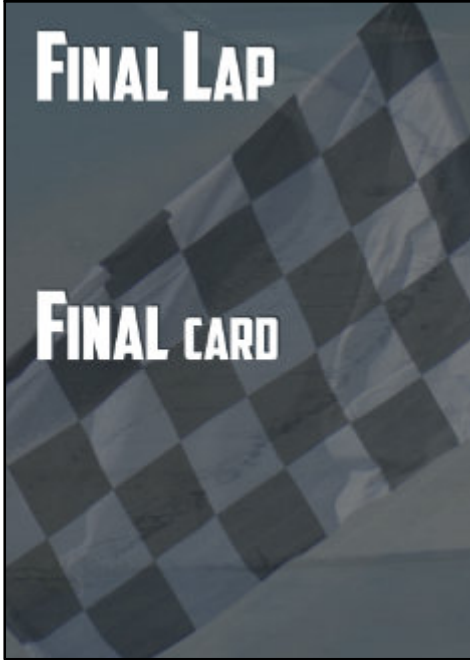
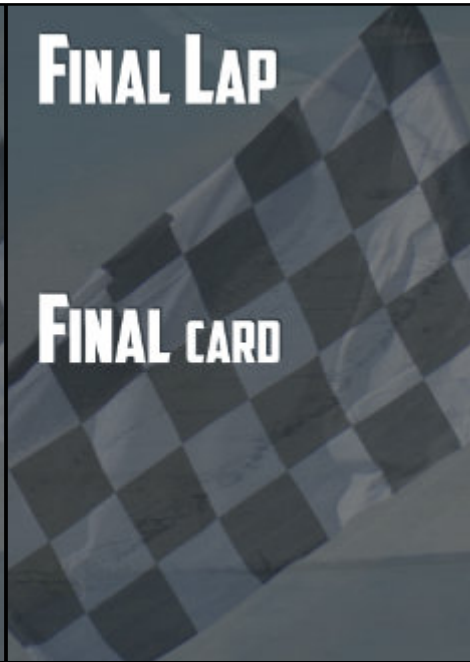
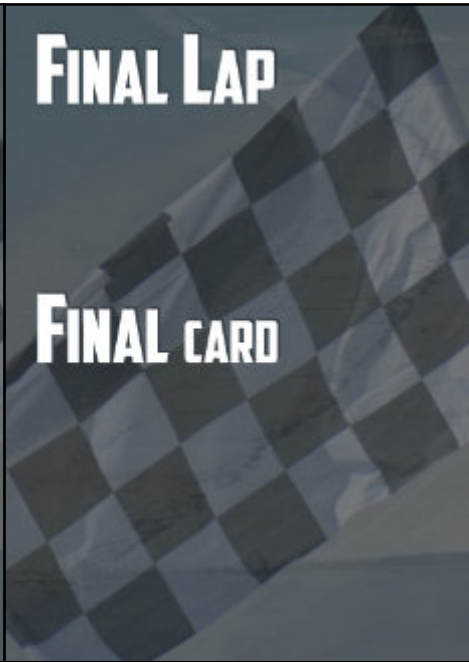
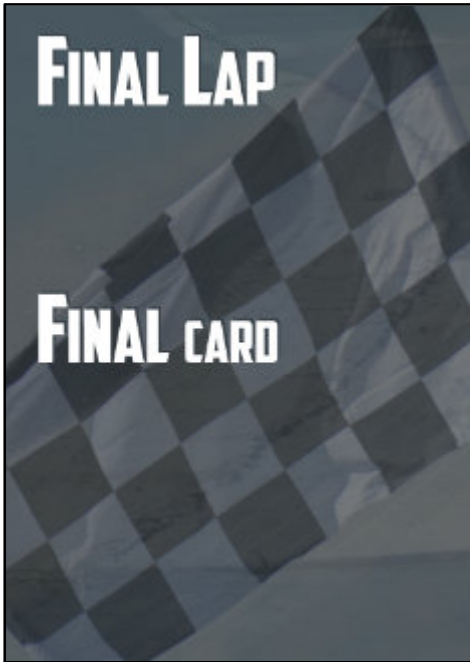
<p>You just took the lead in the race.</p> <p>The Champion is tailing you.</p> <p>How do you feel?</p> <p>44/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - DURING THE RACE</p> <p>Something during the race brings back a painful memory.</p> <p>Tell us about this memory.</p> <p>How are you coping with it now, in the middle of the race?</p> <p>45/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - DURING THE RACE</p> <p>You have a lucky charm in the passenger compartment of your vehicle. Describe it.</p> <p>Following a risky maneuver/a collision, it is unhooked/broken.</p> <p>How do you react?</p> <p>46/96</p>
<p>You see a competitor crash and run off the track.</p> <p>Why are you slowing down?</p> <p>It may be serious. Are you stopping?</p> <p>47/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - DURING THE RACE</p> <p>The race is neutralized for a few minutes.</p> <p>You take this opportunity to exchange a few words with someone here.</p> <p>Play this discussion.</p> <p>48/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - DURING THE RACE</p> <p>An event disrupts the race.</p> <p>Describe this event.</p> <p>How is it in your best interest?</p> <p>49/96</p>
<p>On the track, you temporarily ally yourself with someone here.</p> <p>Tell us how you are outperforming another competitor through this alliance. One of you benefits from it much more than the other. Who?</p> <p>50/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - DURING THE RACE</p> <p>You're neck and neck with the Champion.</p> <p>What do you notice about her or her vehicle that is strange or unusual?</p> <p>51/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - PAST</p> <p>During the last race, your vehicle was damaged.</p> <p>Tell us what happened.</p> <p>What couldn't you fix before the start of this race?</p> <p>52/96</p>



<p>Who here started on the Tour at the same time as you?</p> <p>How were your beginnings on the Tour very different?</p> <p>53/96</p>	<p>QUESTION - PAST</p> <p>Who here do you keep an eye on during the race?</p> <p>Why?</p> <p>54/96</p>	<p>QUESTION - DURING THE RACE</p> <p>A relative of yours is present at the trackside. Who?</p> <p>Are you aware of that? If so, what are you doing specially to greet him?</p> <p>If not, why not?</p> <p>55/96</p>
<p>Just before the race, the Champion sent you a message.</p> <p>What was its content?</p> <p>Did you answer it?</p> <p>56/96</p>	<p>QUESTION - PAST</p> <p>Why did someone close to you turn his back on you when you joined the Tour?</p> <p>57/96</p>	<p>QUESTION - PAST</p> <p>You had a serious accident in a previous race.</p> <p>Who here helped you in your recovery?</p> <p>58/96</p>
<p>You have incurred debts with influential and dangerous people.</p> <p>They asked you to do something to cancel your debt. What?</p> <p>The opportunity is right now in front of you. Do you take it?</p> <p>59/96</p>	<p>QUESTION</p> <p>An episode/place of the race brings back a happy memory.</p> <p>Describe it.</p> <p>60/96</p>	<p>QUESTION - PAST</p> <p>Which of your relatives are in the Champion's entourage?</p> <p>How do you feel about it?</p> <p>61/96</p>



<p>Who here did you know before you joined the Tour?</p> <p>How did your relationship change after that?</p> <p>62/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - PAST</p> <p>In a previous race, you had an accident when trying to overtake the Champion. Tell us about this accident.</p> <p>You have the opportunity to overtake her again. What are you doing?</p> <p>63/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION</p> <p>Ask someone here to reveal one of his weaknesses to you.</p> <p>Tell us together how you discovered this weakness.</p> <p>You have the opportunity to use this information right now, in the middle of a race.</p> <p>Do you take it?</p> <p>64/96</p>
<p>As the season was in full swing, you lost a loved one.</p> <p>Who here has stood by you in this difficult time?</p> <p>65/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION - PAST</p> <p>Rumors about you have been spreading recently.</p> <p>What were they?</p> <p>Who here do you suspect? Why?</p> <p>66/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION</p> <p>There's one thing you fear more than anything on the track.</p> <p>What is it?</p> <p>67/96</p>
<p>Who here are you in love with?</p> <p>Ask him if it's mutual.</p> <p>Who knows about this?</p> <p>68/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">QUESTION</p> <p>You made some harsh comments against the Champion. What did you say? Under what circumstances?</p> <p>All this went back to her. How did she react?</p> <p>69/96</p>	<p style="writing-mode: vertical-rl; transform: rotate(180deg);">DRAPEAU À DAMIER</p> <p>This is the final lap of the track. The race is coming to an end.</p> <p>Draw from the Instruction Cards deck placed next to the Final Cards, and follow what's indicated on them.</p> <p>70/96</p>



You won the race.

FINAL CARD

Tell us about those last few meters.

Tell us about your first few hours as a Champion.

Remove this card from the game after unveiling it..



80/96

You didn't win the race.

FINAL CARD

You have done well and is announced as a favourite for next season.

Do you continue on the Tour? Why?

81/96

You didn't win the race.

FINAL CARD

Why is your post-race hectic?

82/96

You didn't end the race.

FINAL CARD

Tell us about your accident and its consequences.

83/96

You didn't win the race.

FINAL CARD

Why is your participation in the next season uncertain?

84/96

You didn't end the race.

FINAL CARD

Why did it stop before the end for you?

85/96

You didn't win the race.

FINAL CARD

Where are you going as soon as you cross the finish line?

86/96