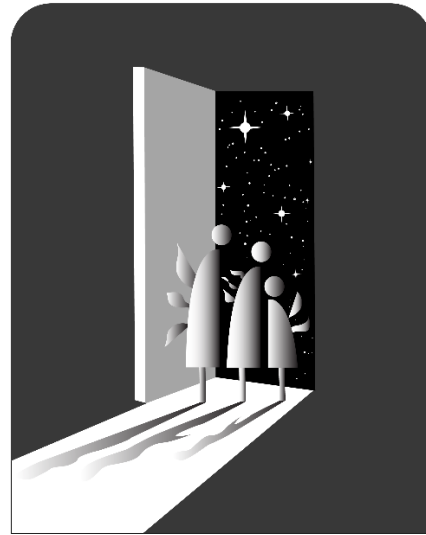
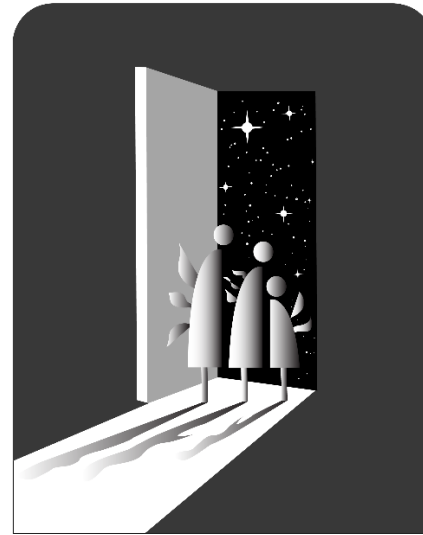


THE NEWLY ARRIVED



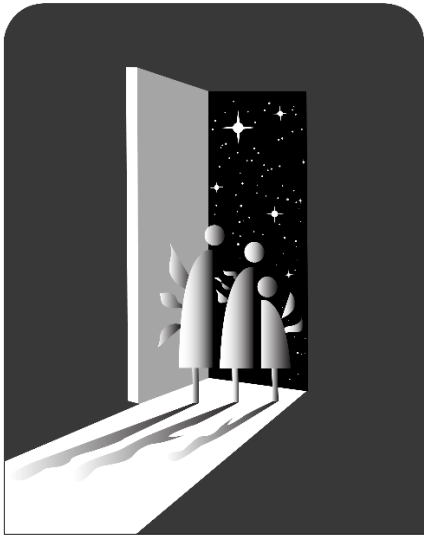
THE NEWLY ARRIVED



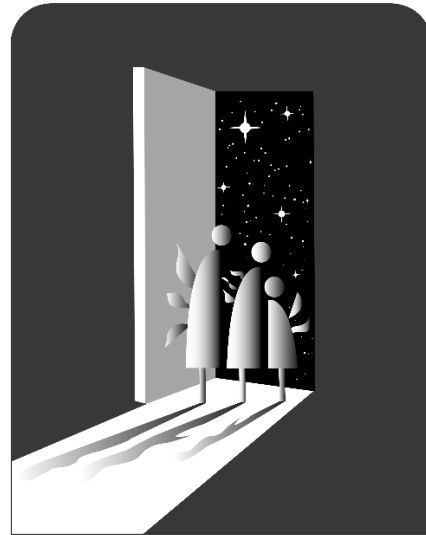
THE NEWLY ARRIVED



THE NEWLY ARRIVED



THE NEWLY ARRIVED



THE NEWLY ARRIVED

THE NEWLY ARRIVED

Author: J. Gurantz

Consultant: Tomer Gurantz

Game Inspirations:

For the Queen,
Reunion,
The Quiet Year,
Everyone's A Suspect,
The Walking Dead

Main-4

Welcome, friends and
strangers alike, to

THE NEWLY ARRIVED.

May you enjoy this
time together.

- J. Gurantz

Main-3

THE NEWLY ARRIVED

Thank you, playtesters!

Adam, Alex, Andrew, Andy,
Ben, Casey, Cassia,
Christian, Dave, Emily,
Emma, Enne, Gene, Heather,
James, Jason, Jerry, Joe,
Joey, Keira, Kristine, Kurt,
Leandro, Libby, Niles,
Nova, Olivia, Orion, Rachel,
Rob, Robert, Ryan, Sabine,
Sarah, Selene, Sidney,
Sophia, Steven, Tony,
Unique, Will, Xander, Zack
...and many more!

Main-2

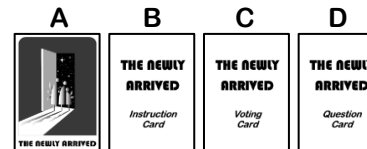
*What would you do or say to
be part of a community?
What if your survival
depends on it?*

*As a society, does your
success depend on new
members? How would you
choose who belongs?*

THE NEWLY ARRIVED is a story
game where you play a group of
outsiders trying to join an
established community, and you
represent a council determining
their fate.

Main-1

CONTENTS



- A) 6 main cards (with art)
- B) 20 Instruction Cards
- C) 5 Voting Cards
- D) 40 Question Cards

Main-6

SETUP

1. Separate the 3 card decks
-
- A diagram showing three separate card decks. Each deck is a vertical rectangle with 'THE NEWLY ARRIVED' at the top and the card type (Instruction Card, Voting Card, or Question Card) at the bottom.
2. Place Instruction and Voting Cards in numerical order
 3. Shuffle the "I Motion For A Vote" Card into the middle of the Question deck
 4. Start with the Instruction deck

Main-5

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

<p>The Newly Arrived are a group of individuals trying to join an established community.</p> <p>For your game, who is the established community?</p> <p>(For ideas, see the next card)</p> <p>Instruction-4</p>	<p>Discuss and choose a feel for your story.</p> <ul style="list-style-type: none"> • Serious OR • Middle / Hybrid OR • Silly / Farcical <p>Instruction-3</p>	<p>Answer the following questions together.</p> <p>Instruction-2</p>	<p>Go around the table clockwise and take turns reading the Instruction Cards aloud.</p> <p>Instruction-1</p>
<p>Discuss and choose how the Council will vote.</p> <p>They will...</p> <ul style="list-style-type: none"> • Accept 1 Newly Arrived OR • Reject 1 Newly Arrived OR • Accept ALL or NONE <p>Instruction-8</p>	<p>The established community is represented by a Council whose task is to get to know the Newly Arrived.</p> <p>The Council will vote on which of these outsiders to accept.</p> <p>Instruction-7</p>	<p>Why is the established community taking new members in?</p> <p>Why might they be fearful or hesitant?</p> <p>Instruction-6</p>	<p><u>POSSIBLE ESTABLISHED COMMUNITIES:</u></p> <ul style="list-style-type: none"> • Walled city • Magic school • Assassin Fighting Club • Cult / secret society • Elite animal companions • Adventurer's Guild • Superhero team • _____ <p>Instruction-5</p>

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

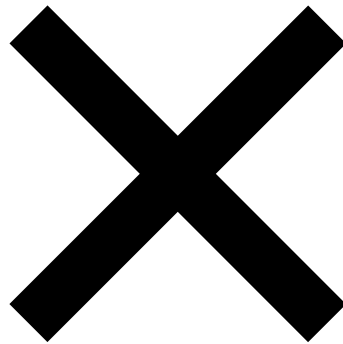
*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

The Council talks amongst themselves prior to questioning The Newly Arrived.

Instruction-12



Tap this card to remove anything from the game.

Instruction-11

Place the X-Card at the center of the table.

If at any point you feel uncomfortable with what is being said or done, tap the X-Card to remove that content. It can also be used to get rid of a card for any reason. If you do that, simply draw another card.

Instruction-10

Now, on a name tent, create your Newly Arrived character:

1. Name
2. Pronoun
3. Optional details (age, look, etc.)

When everyone's done, continue reading the Instructions Cards.

Instruction-9

Now, now. Let's keep an open mind and heart.

I mean maybe they can help us with our current problems. We could really use some innovation.

Instruction-16

Remember what happened before?

I mean there's no way to be sure they're gonna get in line with how we do things.

Instruction-15

But some of us were once new. Then we became part of this community and helped make it great.

It's our turn to give someone else a chance.

Instruction-14

Why risk opening up ourselves to strangers? We have a good thing going here.

We all know the wrong newcomers can bring the morale down.

Instruction-13

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

**THE NEWLY
ARRIVED**

*Instruction
Card*

<p>ACTIVE PLAYER:</p> <ol style="list-style-type: none"> 1. Draw Question Cards until you have 3 in your hand. 2. As a Councilmember, ask a Question Card to a Newly Arrived. (<u>Any</u> player can additionally ask clarifying questions.) 3. When done, pass unused cards clockwise to the next Active Player, who will repeat this process. <p>Instruction-20</p>	<p>Take turns being the Active Player.</p> <p>The Active Player will follow the instructions on the next card.</p> <p>Instruction-19</p>	<p><i>It's true that we have no clue if they're going to fit in or not. But I'm hearing that some of them have potential.</i></p> <p><i>Yes, let's meet these Newly Arrived. It's time.</i></p> <p>Instruction-18</p>	<p><i>Well, we could use them to do things we don't want to do.</i></p> <p><i>Our resources are running low. Perhaps, they know something we don't.</i></p> <p>Instruction-17</p>

**THE NEWLY
ARRIVED**

*Voting
Card*

**THE NEWLY
ARRIVED**

*Voting
Card*

**THE NEWLY
ARRIVED**

*Voting
Card*

**THE NEWLY
ARRIVED**

*Voting
Card*

**THE NEWLY
ARRIVED**

*Voting
Card*

<p style="text-align: center;"><u>VOTING</u></p> <p>ACCEPT or REJECT ONE: Vote for the Newly Arrived you will accept or reject.</p> <p>ALL or NONE: Vote “All” or “None”.</p> <p>(You cannot vote for yourself.)</p> <p style="text-align: center;">Voting-4</p>	<p style="text-align: center;">Will we vote ANONYMOUSLY or OPENLY?</p> <p style="text-align: center;">(If anyone suggests voting anonymously, do it.)</p> <p style="text-align: center;">Voting-3</p>	<p style="text-align: center;"><u>DELIBERATION:</u> Each Councilmember...</p> <ol style="list-style-type: none"> 1. Has 1 minute to talk 2. Can champion or malign any of the Newly Arrived, mentioning merits, flaws, or other details <p style="text-align: center;">(Anyone may start. One player can keep time.)</p> <p style="text-align: center;">Voting-2</p>	<p style="text-align: center;"><i>Fellow Councilmembers, we’ve heard enough from the Newly Arrived.</i></p> <p style="text-align: center;"><i>It’s now time for us to deliberate.</i></p> <p style="text-align: center;">Voting-1</p>
			<p style="text-align: center;"><u>WHAT BECOMES OF US?</u></p> <p style="text-align: center;">It has been some time since the Council made their decision.</p> <p style="text-align: center;">What has happened to those who were once the Newly Arrived? Briefly share their fate.</p> <p style="text-align: center;">Voting-5</p>

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

*If you join us,
what will you be sad
to leave behind?*

*What skill do you
have that sets you
apart?*

*You sound
different.
Where is your
accent from?*

***I MOTION FOR A
VOTE***

1. If you get this card, you don't have to play it.
2. When someone plays this card, no further questions will be asked. Move onto the Voting Cards.

*What do you carry
with you wherever
you go?
Describe it.*

*If we can only
choose one other
person besides you
to bring in, who
should it be?*

*It seems like there's
a part of you
that doesn't want
to join our
community.
What makes you
hesitate?*

*What does your
tattoo / piercing
mean?
How did you come to
get it?*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

How long have you known the rest of your group?

What would you say is our greatest weakness or flaw as a community?

What can you do about it?

What's the most beautiful or remarkable thing you see about our community?

How far would you go to be part of our group?

What line are you NOT willing to cross?

In what way has your current group held you back?

There's a rumor about you. What is it? Is it true?

Who do you trust the least in your group?

Who do you consider to be the leader of your group?

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

*How are you
different than the
rest of your group
and why is that?*

*What would you say
is your greatest
weakness?*

*Why should we
accept you
anyway?*

*What's your
biggest regret?*

*People call you
by a nickname.
What is it?
How did you get it?*

*What is a lesson
you only had to
learn once?*

*What is the most
useless fact you
know?*

*Why did your tone
change just now?*

*What's the story
with your scar?*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

*If you get chosen,
what's the first
thing you'll do?*

*What are your
top 3 favorite
_____?*

*What is one
simple thing
that you can't do?*

*What do you
believe is a
necessary evil?*

*Who do you
consider the
weakest link
in your group?*

*What are you most
scared of?*

*Describe your
perfect day.*

*It is said that you
have a mantra you
live by.
What is it?*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

**THE NEWLY
ARRIVED**

*Question
Card*

What do you personally gain by joining our community?

Who raised you?

How did you meet your group?

In what way has your group made you stronger?

Do you believe it's important to be guarded? Why or why not?

What do you eat and cook that is quite unique?

How did you recently keep your group safe?

How did you find out about us?