

A chaplet of
flowers

Amadis of Gaul, Völ. 1: Chapter I



A garland or wreath

Reduce the strength of another knight's Love by 1 to a minimum of 0 for one feat attempt.

A coy and lovely
lass

Don Quixote, Völ 1: Chapter XIV



A flirtatious young woman

Play this card when a Love is drawn from the Journey Deck to automatically woo them.

A goodly castle

Amadis of Gaul, Völ. 1: Chapter VI



Increase your strength by 1 until the end of the Feat.

A lifanfaron, the
terrible pagan

Don Quixote, Völ 1: Chapter XVIII



A fictional emperor imagined by Don Quixote

Change any die roll to a value of your choosing.

A ll the excellent
kings, dukes,
counts, and marquis

Tirant lo Blanch: Chapter IV



A madis, son of a
king

Amadis of Gaul, Völ. 1: Chapter IX



A famous knight admired by Don Quixote
Reduce the strength of another knight or the difficulty of a Feat by 2 for 1 feat attempt

A n ugly son with
no redeeming
grace

Don Quixote, Völ 1: Preface



Reduce any knight's strength (including your own) by 1 for 1 feat attempt.

A pine tree of
striking beauty

Tirant lo Blanch: Chapter I

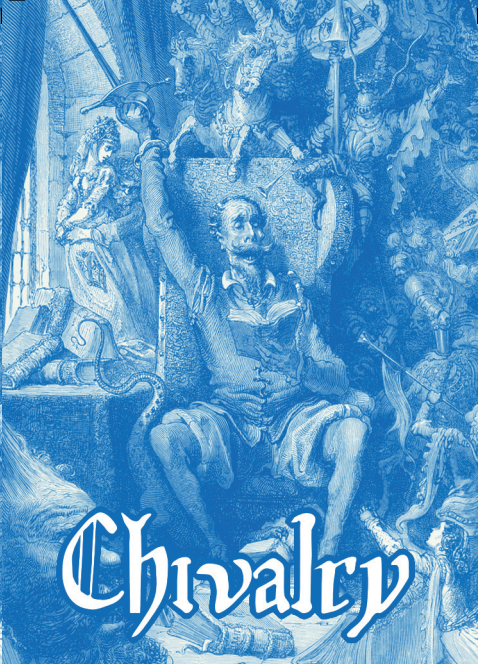
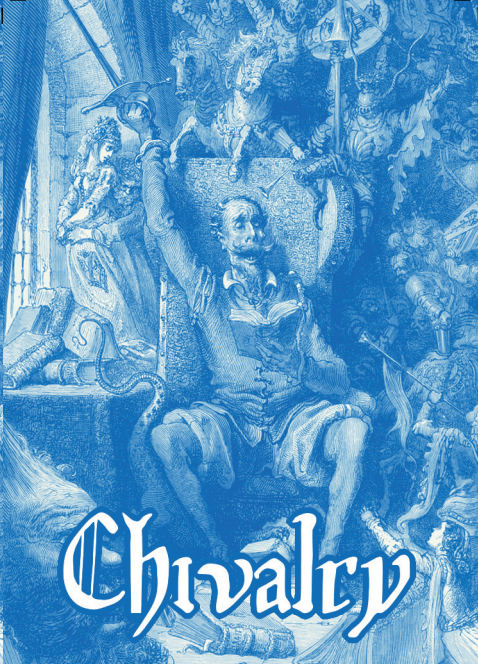
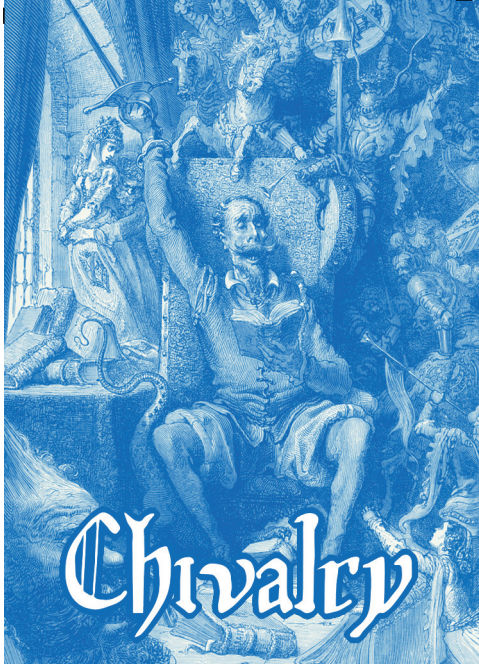
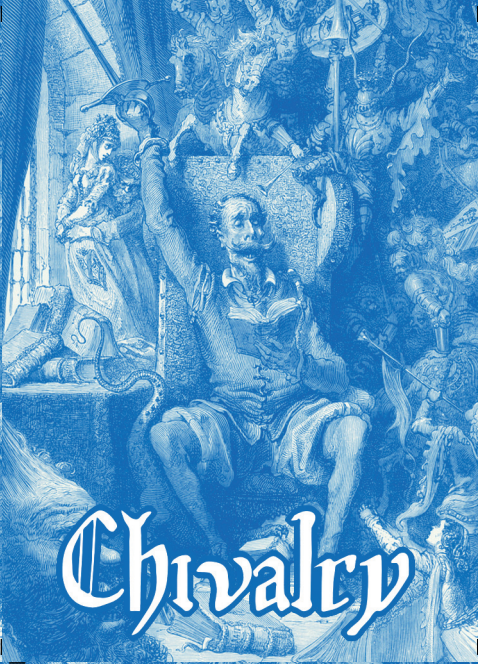
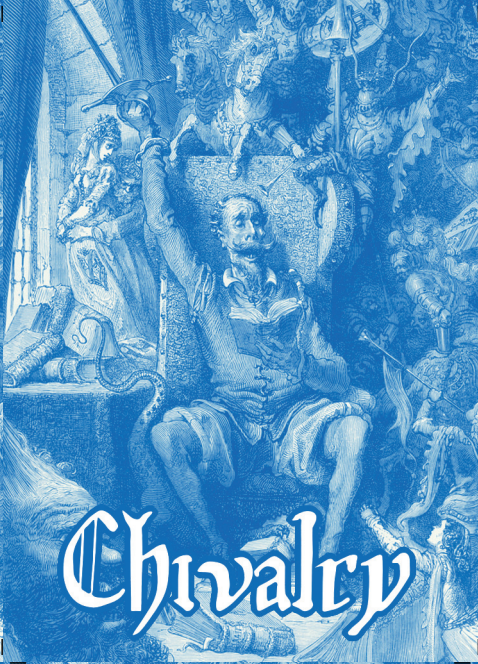
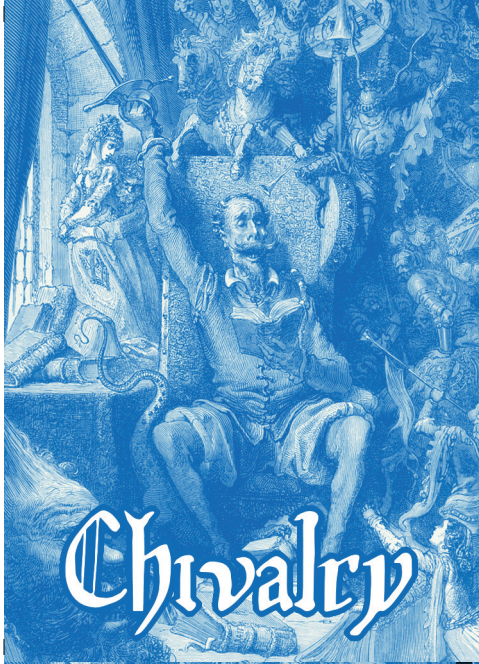
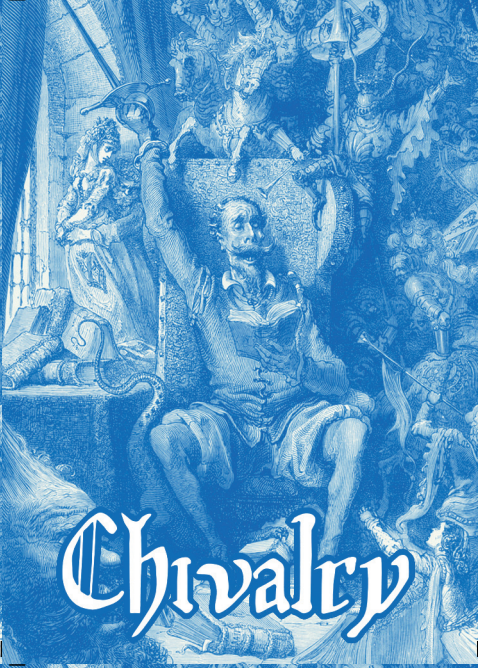
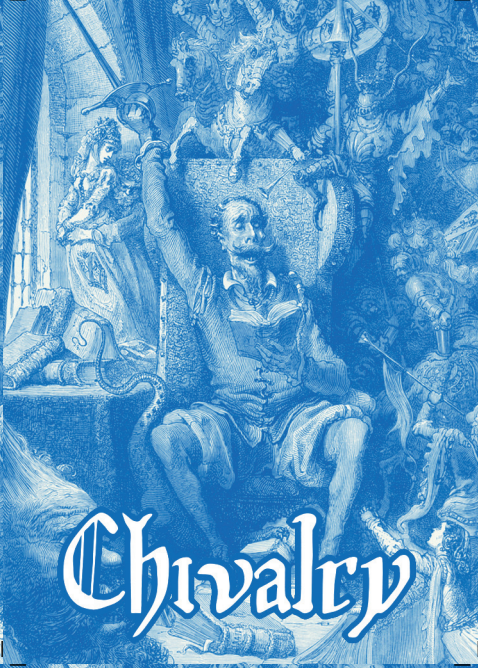
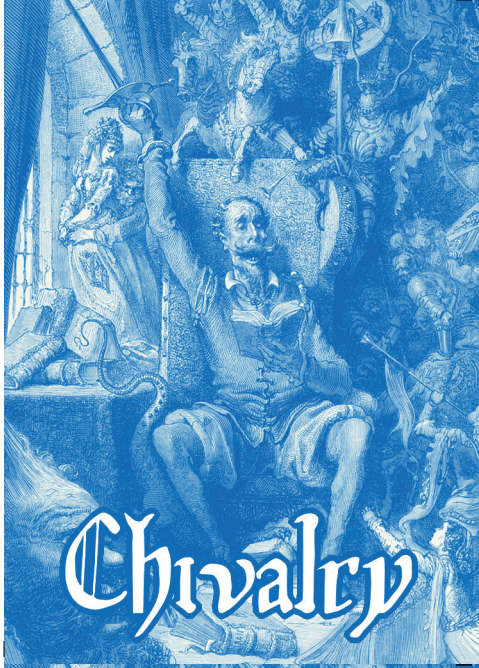


A powerful
enchantment

Don Quixote, Völ 2: Chapter X



Negate any Love card in play (including your own) for the duration of 1 Feat.



Arcalaus the Enchanter

Don Quixote, Vól 1: Chapter XV

Mortal enemy of the knight, Amadis

At the beginning of a Feat, reduce the strength of 1 Treasure held by a knight (including yourself) to 0.

The battle against the Mastiff

Tirant lo Blanch: Chapter II

A fight against an enraged dog

Increase your strength by 2 until the end of the Feat round.

On unhappy Belerma!

Don Quixote, Vól 2: Chapter XXII

Love of the knight Durandarte. His heart is delivered to her after he dies in battle.

Increase the difficulty of a Feat Card by 2.

A brave battle of one knight against two

Amadis of Gaul, Vól 1: Chapter I

Increase your strength by 2 until the end of the Feat round.

The mighty Bulls of Guisando

Don Quixote, Vól 2: Chapter XIV

A set of ancient sculptures in El Tiemblo, Avila, Spain

Reduce the strength of another knight by 2 for one feat attempt.

Thou cankerworm of the virtues

Don Quixote, Vól 2: Chapter VIII

Carthusian Monks

Don Quixote, Vól 1: Chapter XIII

The Child of the Sea

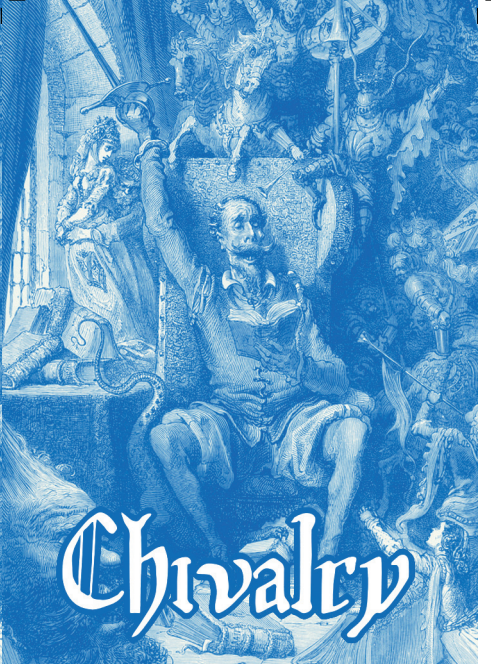
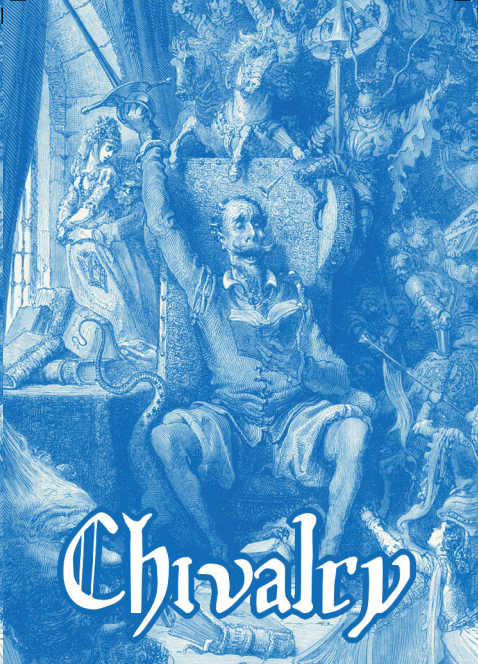
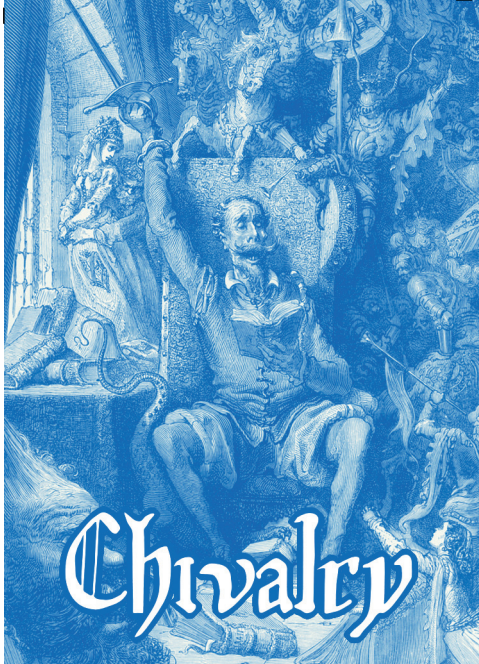
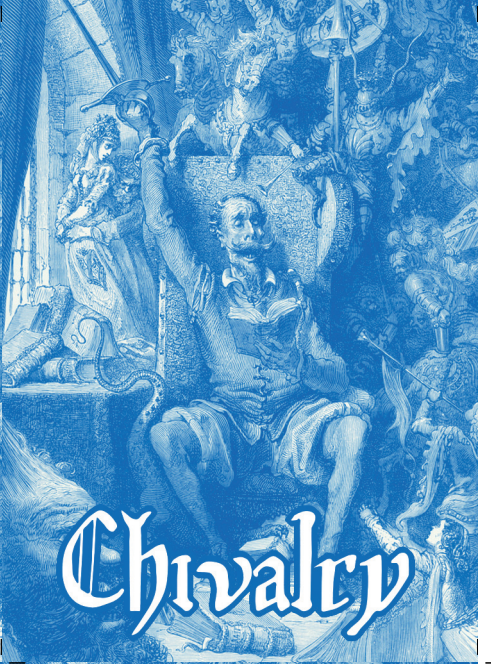
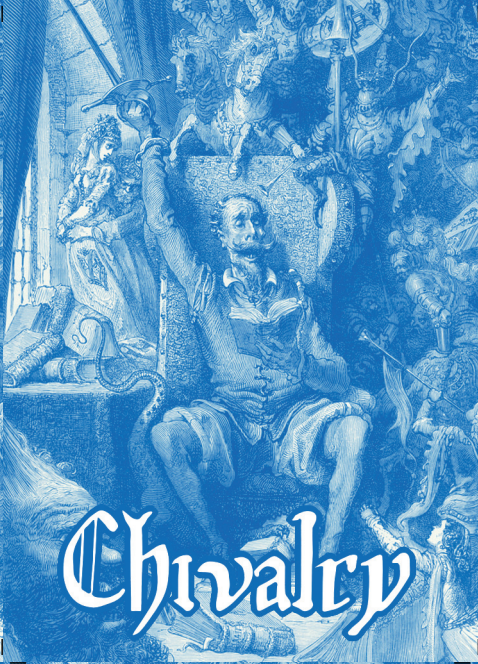
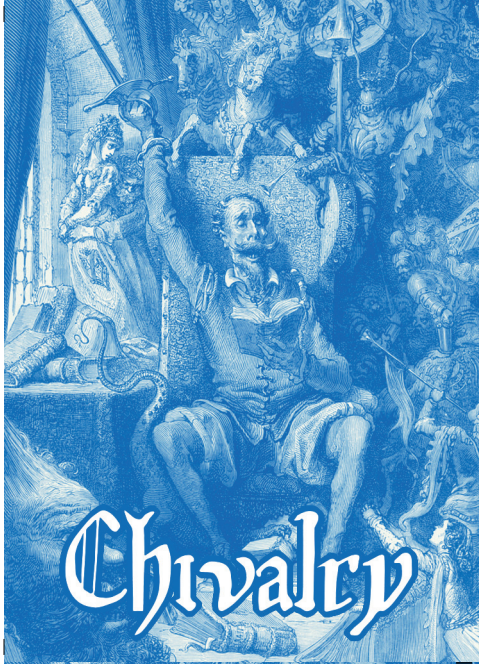
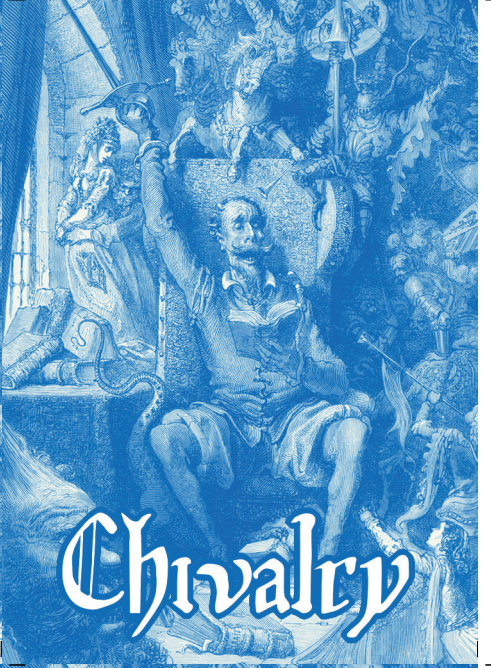
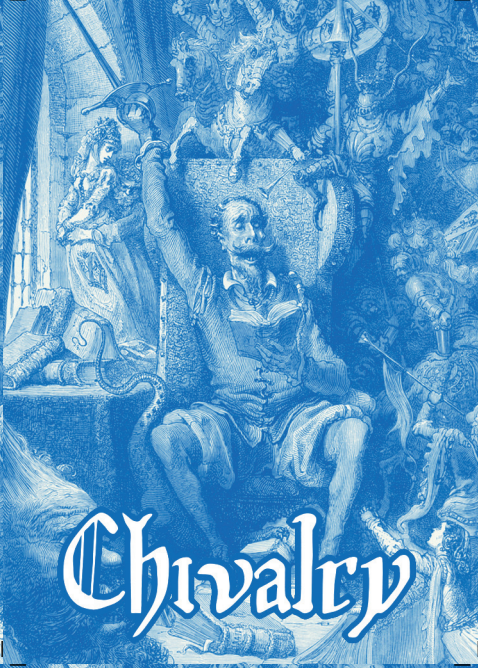
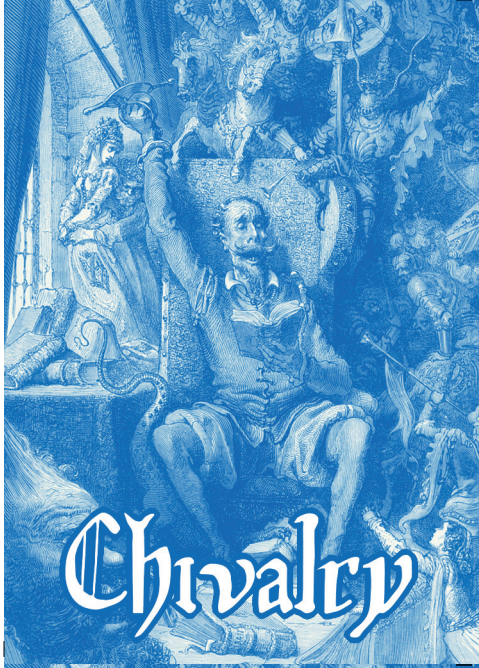
Amadis of Gaul, Vól 1: Chapter III

Cide Hamete Benengeli

Don Quixote, Vól 1: Chapter IX

The fictional "real" author of Don Quixote
Add 1 of these rules to this game of La Mancha

*~Require 1 less Chivalry Card for Loves
~Require 1 more Chivalry Card for Encounters
~Knights may only replenish their hand of Chivalry Cards on their turn*



The crowns of
two or three
kingdoms

Don Quixote, Vol 1: Chapter XVI

Play this card at any time to draw a Treasure Card.

Death himself,
with a human
countenance

Don Quixote, Vol 2: Chapter XI

Don Cirongilio
of Thrace

Don Quixote, Vol 2: Chapter I

A knight from an unsuccessful novel
When an opposing knight has a successful
feat attempt, play this card to make them
reroll the die.

Don Quixote de
La Mancha

Play this card at any time to search an
opposing knight's hand and take one of
their Chivalry Cards.

Osoresly
wounded
Durandarte!

Don Quixote, Vol 2: Chapter XXII

A knight whose heart was sent to his
beloved upon his death
Increase the difficulty of a Feat Card by 2.

Eighty Our Fathers
and as many Hail
Marys

Don Quixote, Vol 1: Chapter XVII

Fairies and
ladies of the
lake

Amadis of Gaul, Vol 1: Preface

Play this card at any time to draw a Treasure Card.

The feast of St.
George

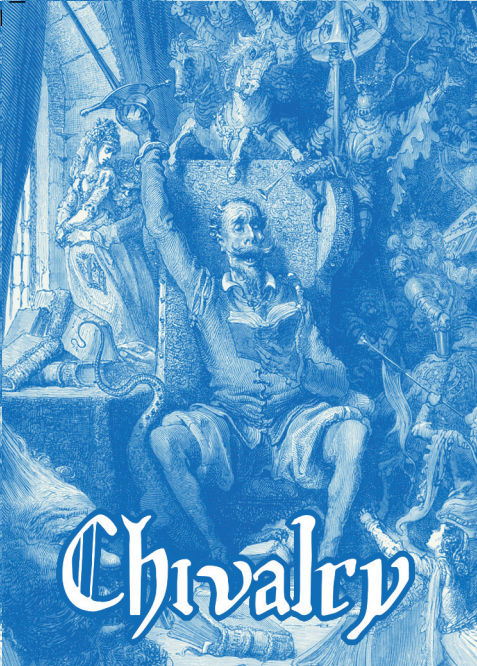
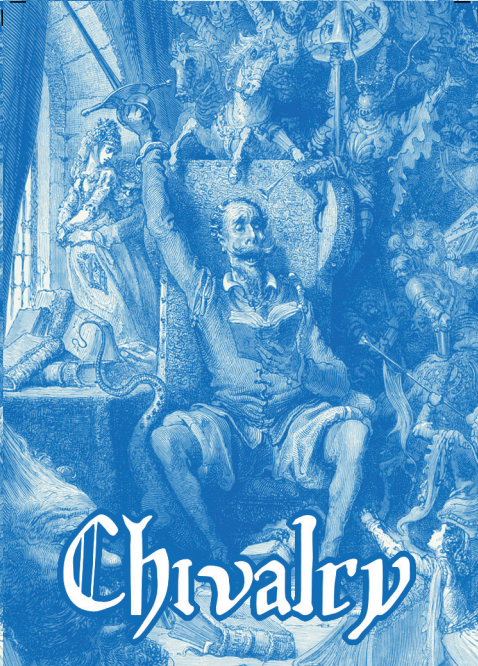
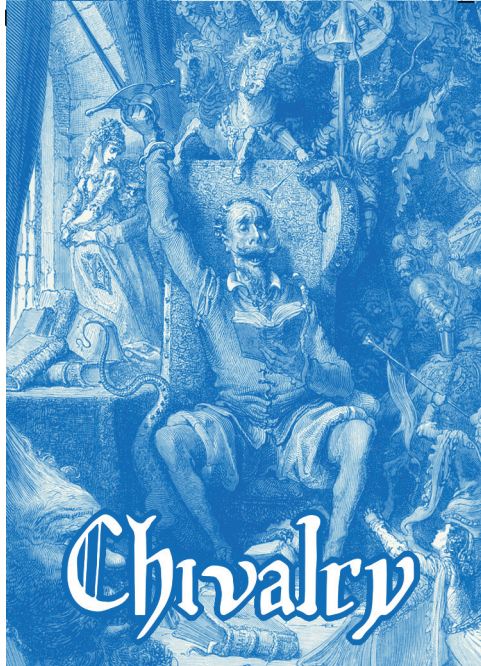
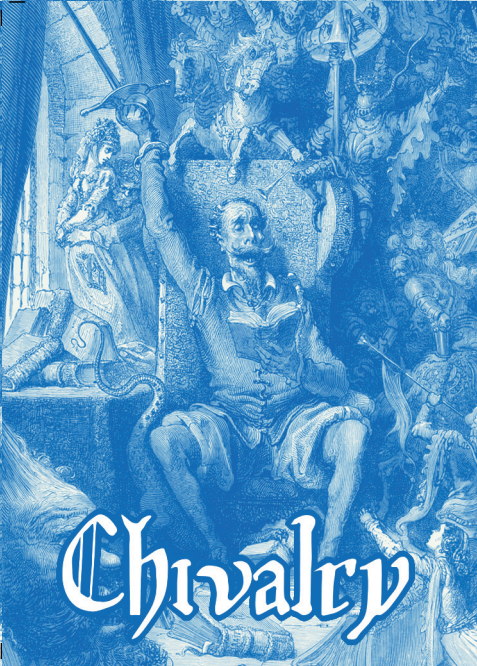
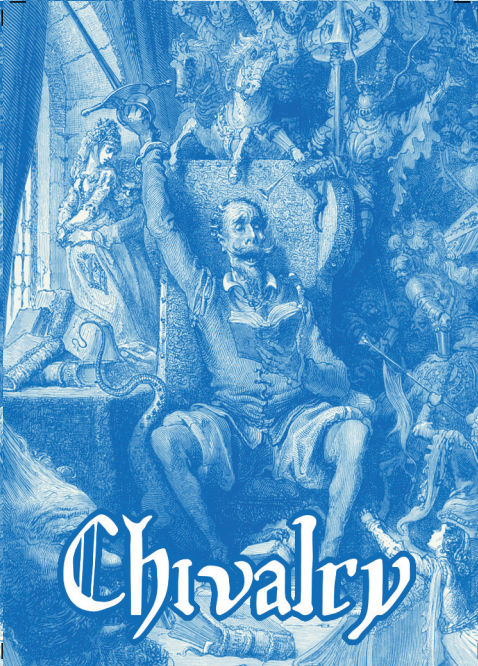
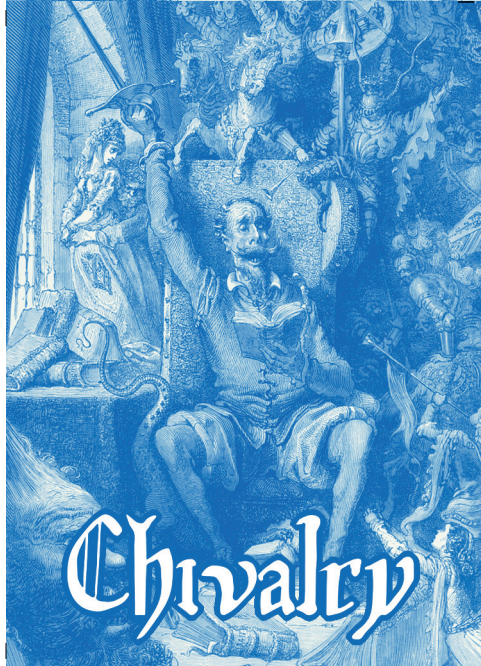
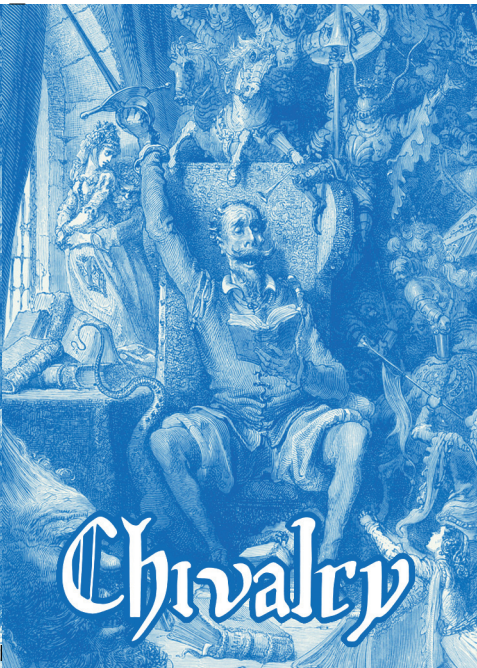
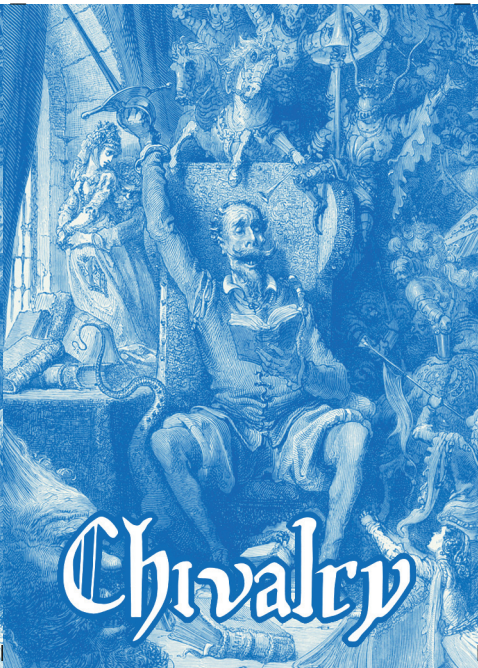
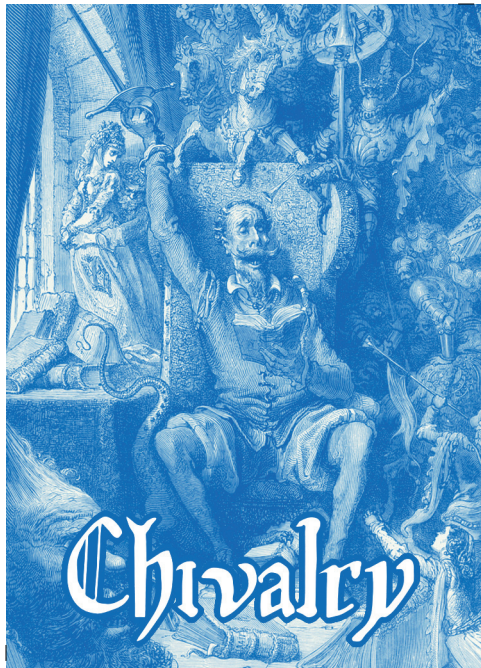
Don Quixote, Vol 2: Chapter IV

Ignore all effects of a card played against
you. If the card played against you includes
the word "dragon", the knight who played
it loses 2 strength until the end of the Feat.

Fierabras's
magic balm

Don Quixote, Vol 1: Chapter XVII

A cure-all made by Don Quixote, turns
out to be a powerful laxative
Play this card on an opposing knight to
make them skip a feat attempt.



The fierce giant
who slew my
father

Amadis of Gaul, Völ 1: Chapter IV

Increase the difficulty of a Feat Card by 2.

Five halberders

Amadis of Gaul, Völ 1: Chapter XVI

Florence stuff

Don Quixote, Völ 1: Chapter VI

Play this card after any die roll (including your own.) The knight that rolled the die must reroll it.

The Battle of
Lepanto

Don Quixote, Völ 1: Chapter XLII

Friston the
Magician

Don Quixote, Völ 1: Chapter XVII

The imaginary mortal enemy of Don Quixote

Choose an opposing knight. They must show you their Chivalry Cards. Choose one of their cards and send it to the discard pile.

A giant of gentle
and good
demeanor

Amadis of Gaul, Völ 1: Chapter IV

Glorious battle

Tirant lo Blanch: Chapter V

Increase the difficulty of a Feat Card by 2

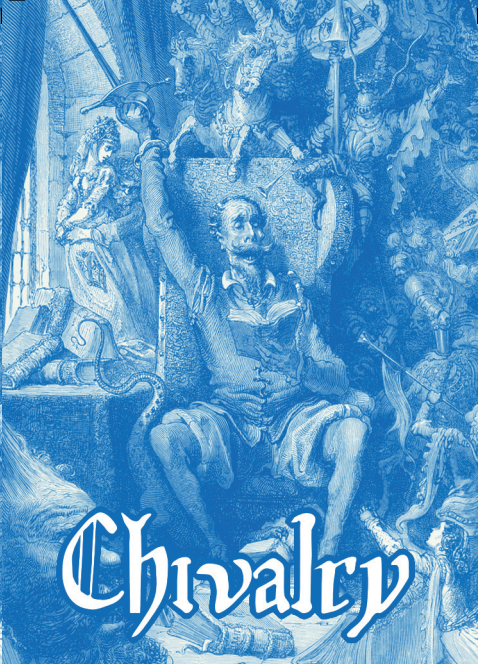
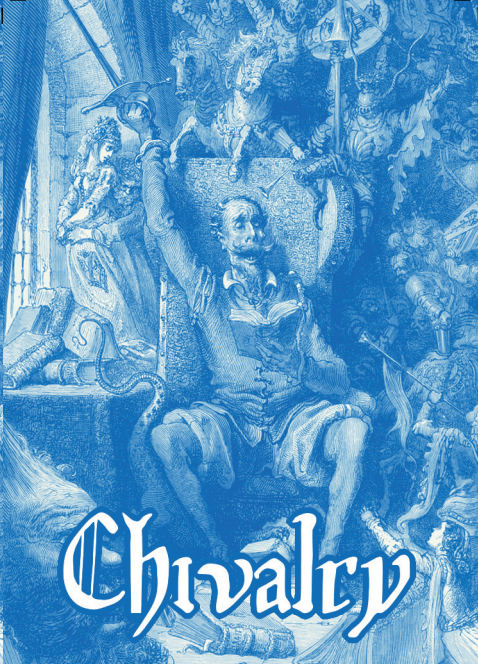
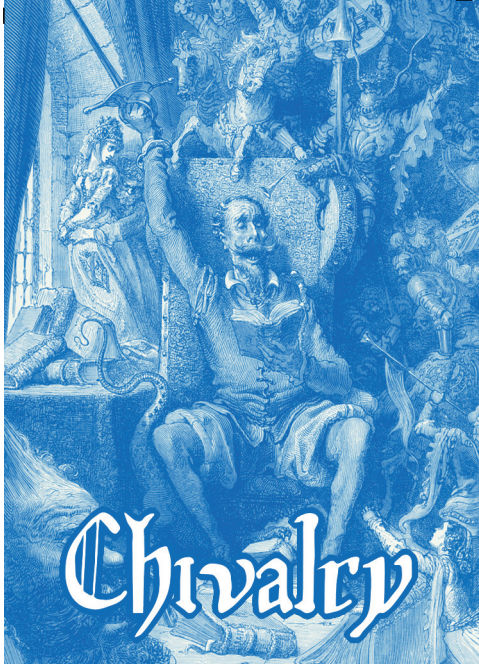
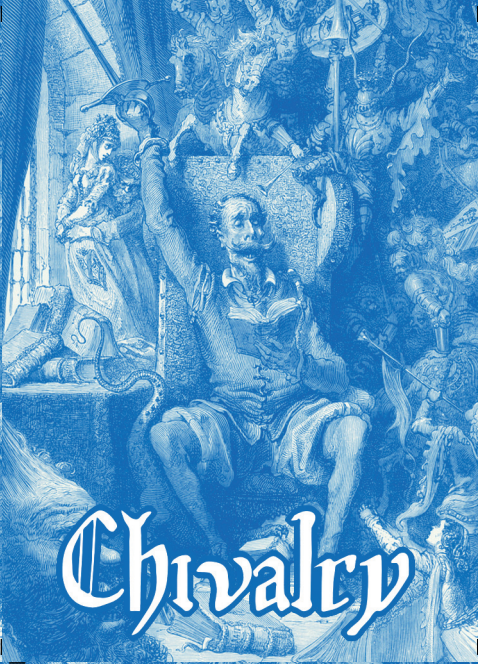
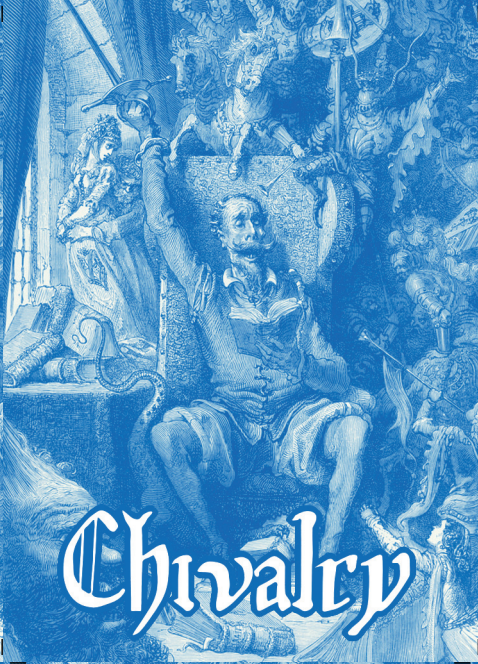
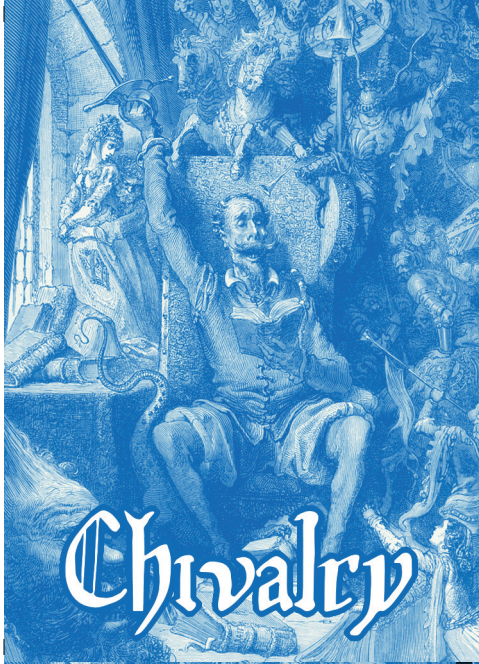
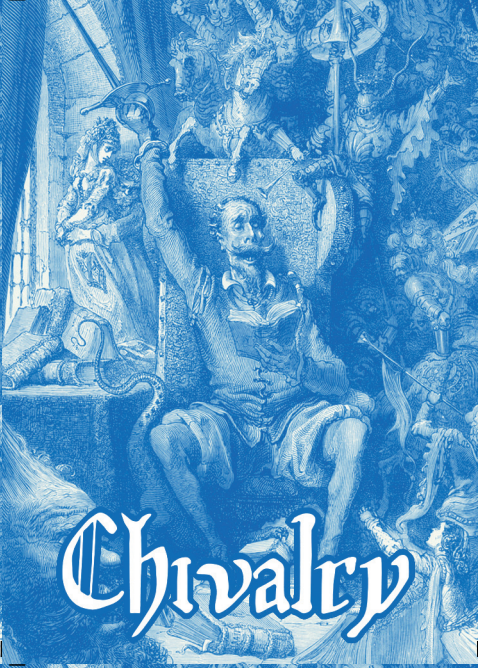
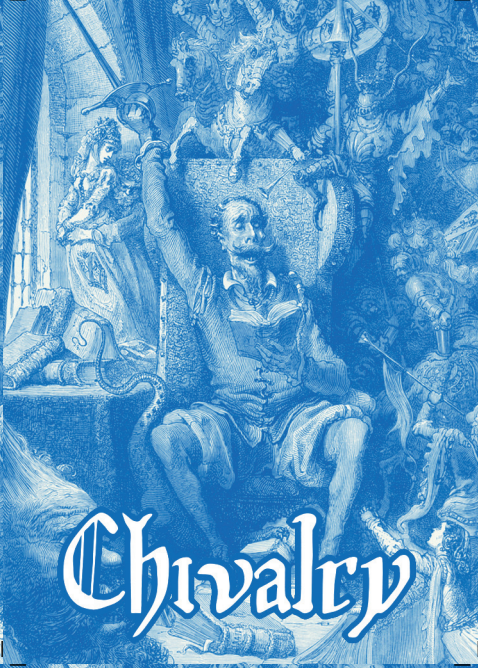
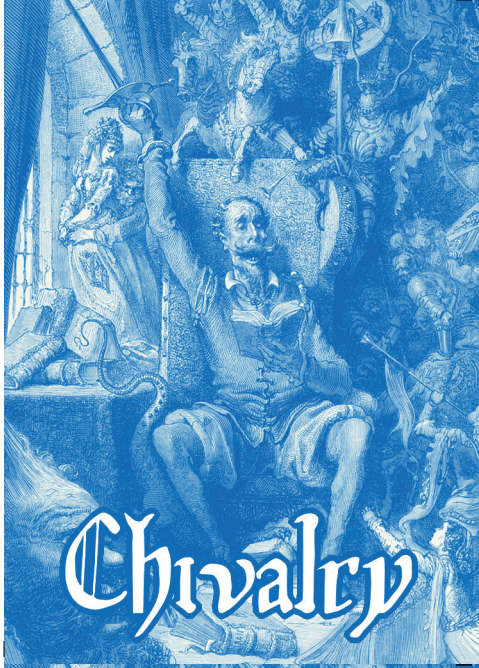
Guerdons of Joy

Amadis of Gaul, Völ 1: Chapter III

The hatchet of a
ruffian

Amadis of Gaul, Völ 1: Chapter VI

Increase the strength of your Weapon by 1 for the duration of a Feat.



Hell's pit

Don Quixote, Völ 1: Chapter XIV



Hell's three headed gateman

Don Quixote, Völ 1: Chapter XIV



A highly polished courtier

Don Quixote, Völ 1: Chapter VI



Reduce the strength of an opposing knight's Love by 1 to a minimum of 0 for one feat attempt.

Infamous beings, who by your vile grovelling intellects

Don Quixote, Völ 1: Chapter XLV



It was midnight on the hour

Don Quixote, Völ 2: Chapter IX



If you are playing this game after nightfall, play this card at any time to give all knights a free Treasure Card.

Julius Caesar's Ashes

Don Quixote, Völ 2: Chapter VIII



Jupiter the Thunderer

Don Quixote, Völ 2: Chapter I



King of the gods in Roman mythology
Increase the strength of your Weapon by 2 for the duration of a Feat.

King Abies and his army

Amadis of Gaul, Völ 1: Chapter X



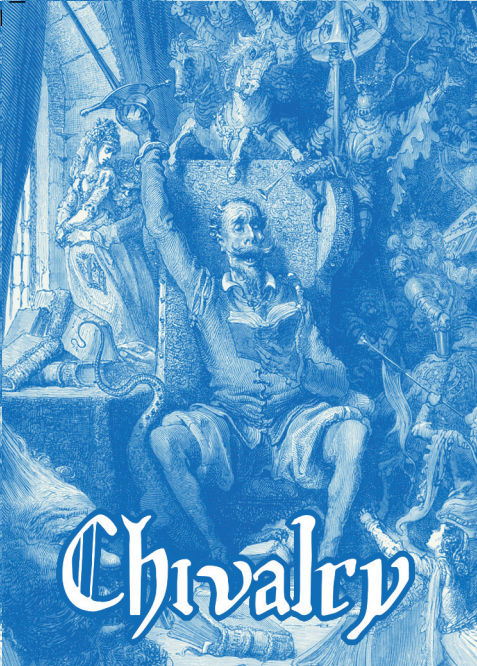
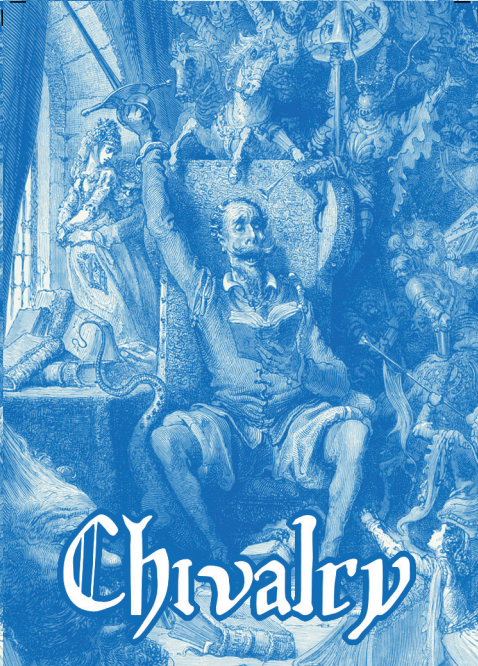
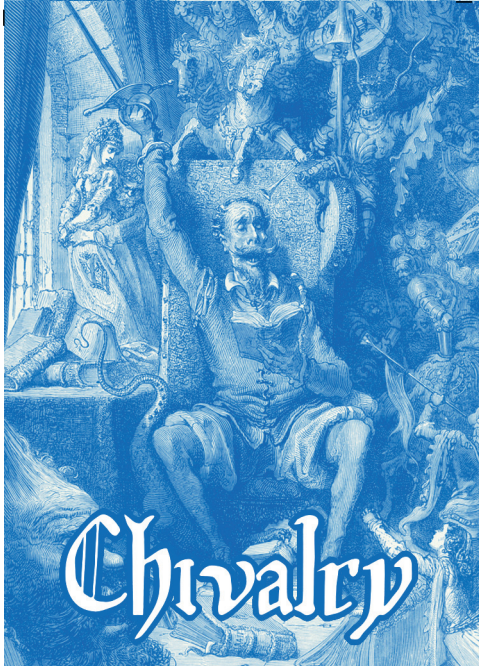
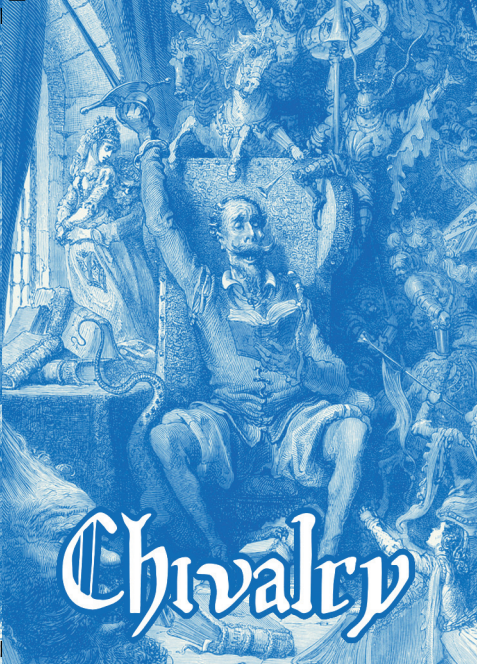
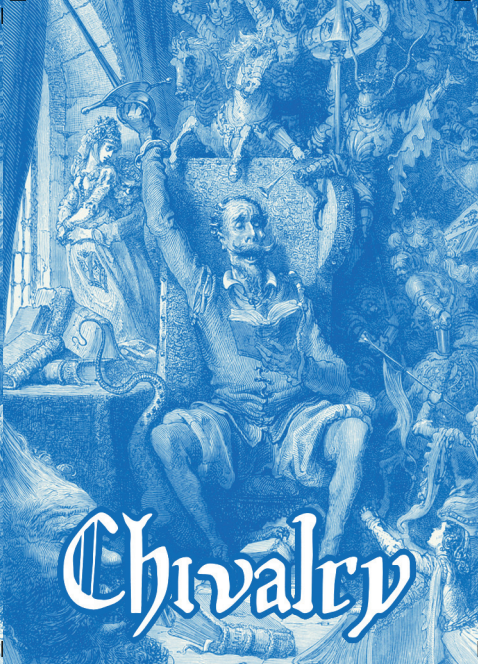
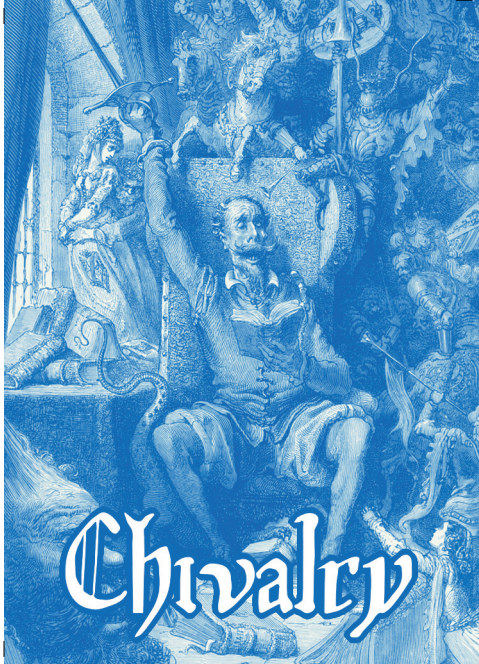
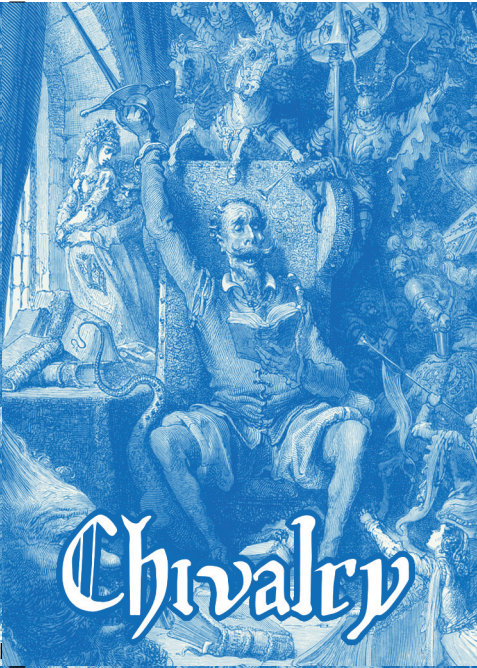
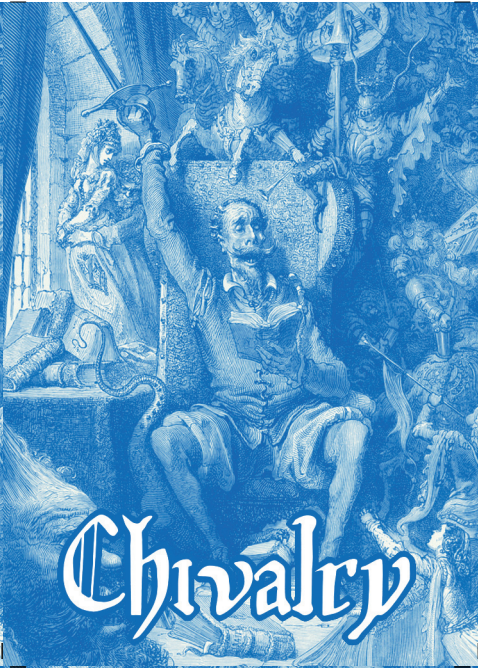
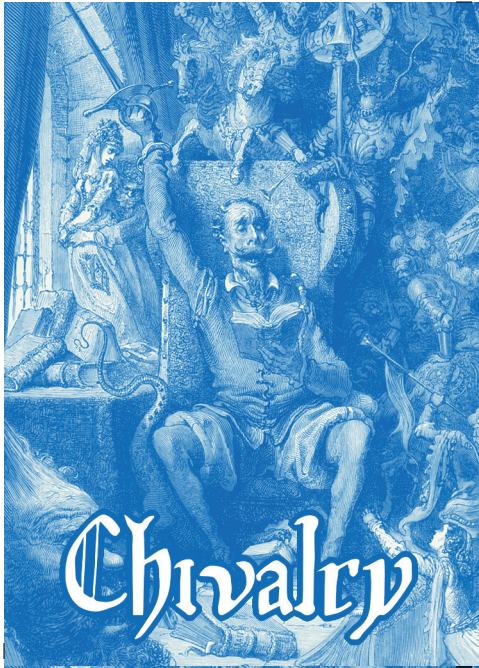
Enemy forces defeated by Amadis of Gaul
Make an opposing knight reroll any die roll.

A knight of gentle birth

Amadis of Gaul, Völ 1: Chapter I



Increase your strength by 1 until the end of the Feat.



A bag of gold
coins

Don Quixote, Vól. 1: Chapter XL

Play this card at any time to draw a Treasure Card.

The Knight of
the Flaming
Sword

Don Quixote, Vól 1: Chapter I

Knight of the
Lions

Don Quixote, Vól 2: Chapter XVII

Increase your strength by 1 until the end of the Feat.

Knight of
the Woeful
Countenance

Don Quixote, Vól 1: Chapter XIX

An ironic name given to Don Quixote
Reduce the strength of any knight (including yourself) or the difficulty of a Feat by 2 for 1 feat attempt.

Ladies of the
castle

Don Quixote, Vól 1: Chapter XLVII

The lady whom
my master
loveth best

Amadis of Gaul, Vól 1: Chapter I

If you have a Love Card equipped, you may change its strength value to +2 until your next successful feat attempt.

Love's gentle
manners

Don Quixote, Vól 1: Chapter XI

Play this card at any time to search the Chivalry Card discard pile and take any card you wish.

Love's tyranny

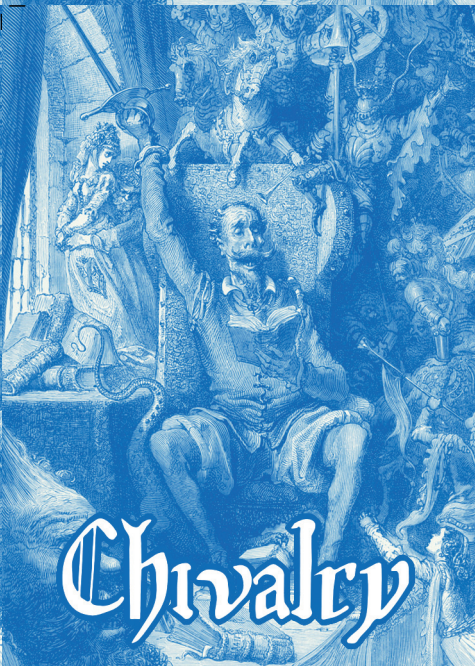
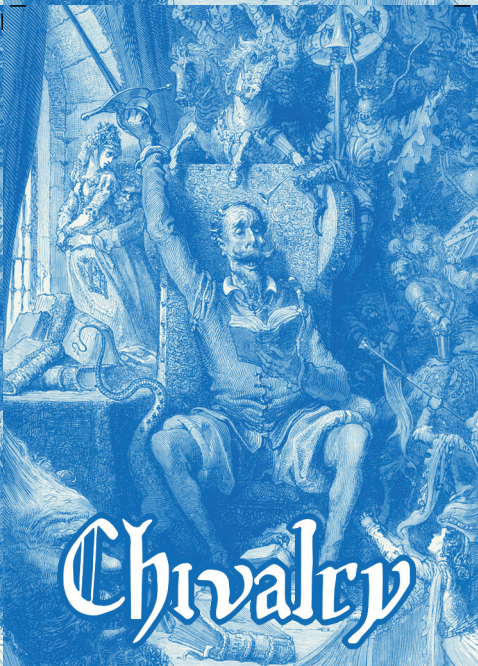
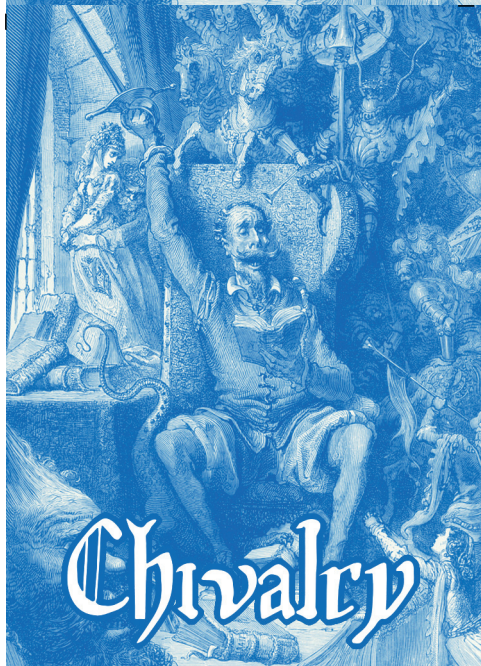
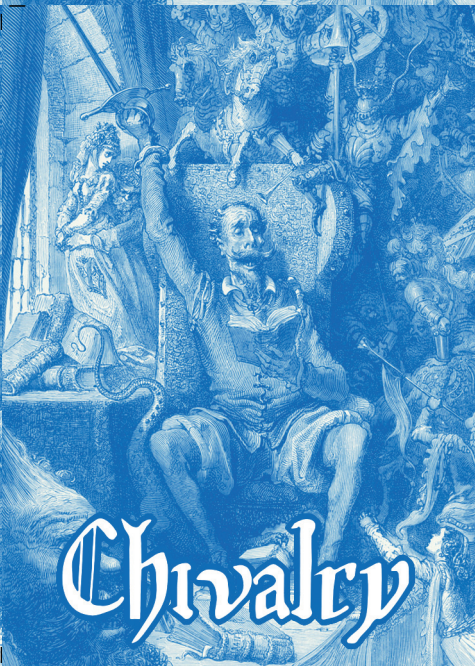
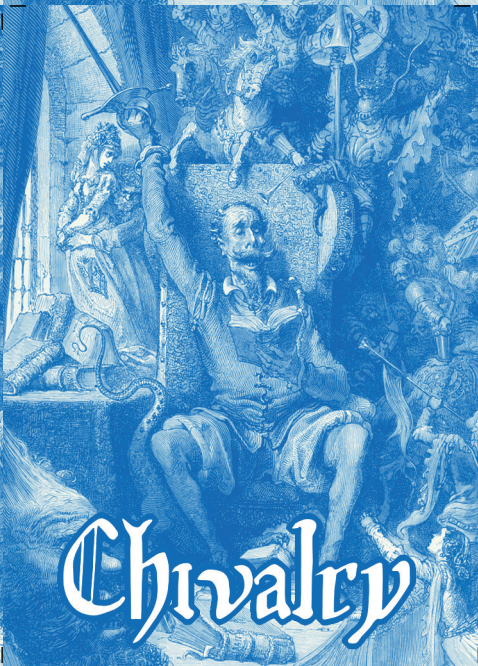
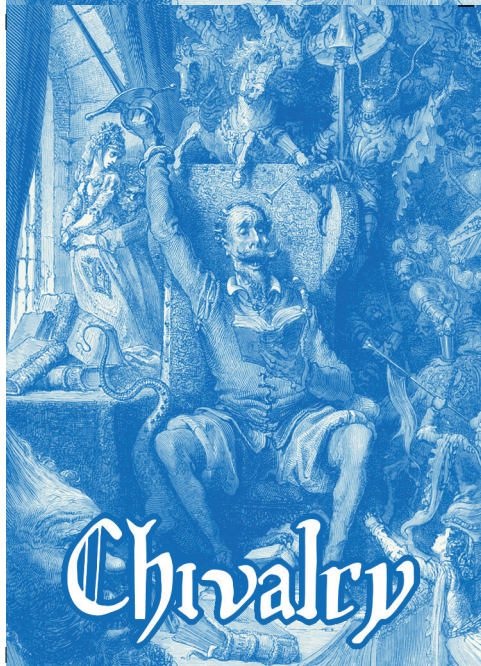
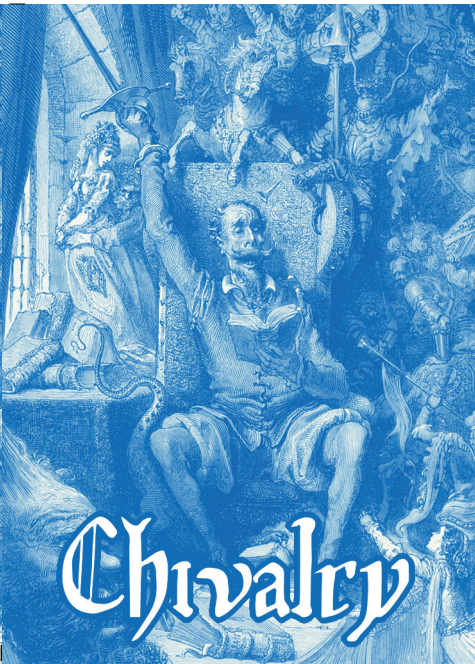
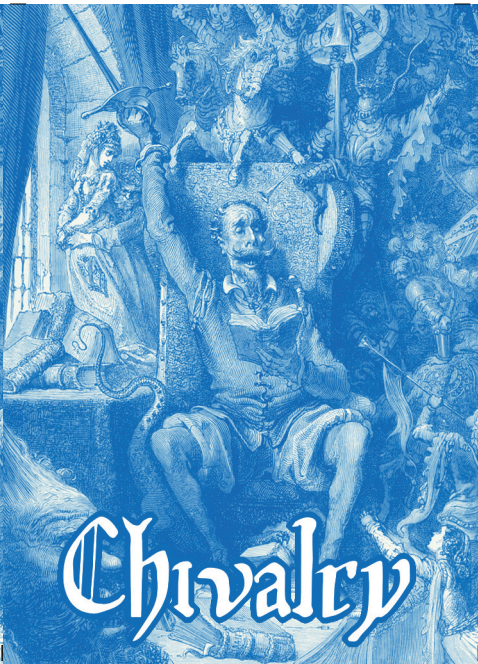
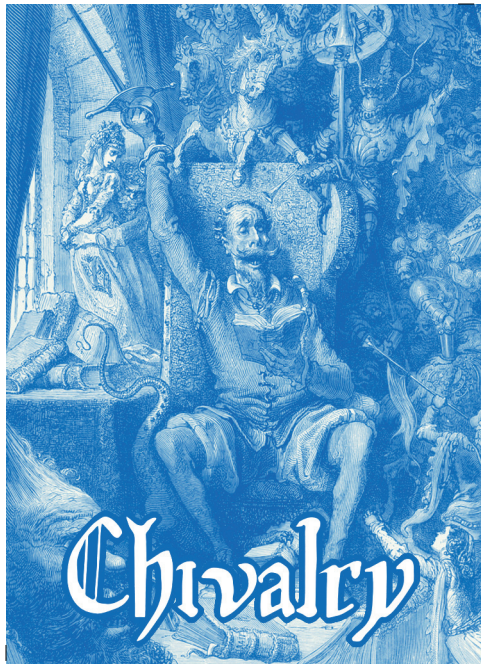
Don Quixote, Vól 1: Chapter XIV

Play this card to steal an opposing knight's Love.

A lusty white
courser

Amadis of Gaul, Vól 1: Chapter VII

A swift horse
Reduce the strength of an opposing knight's steed by 1 (2 if it's Rocinante) to a minimum of 0 for the duration of 1 feat attempt.



The merry god
of laughter

Don Quixote, Völ 1: Chapter XV

Play this card at any time to make a Chivalry Card's effect that applies to another knight apply to you instead.

Miguel de
Cervantes
Saavedra

A former soldier and author of Don Quixote
Add 1 of these rules to this game of La Mancha

~Knights must roll 4 or higher at the beginning of Feat rounds to use an equipped shield

~Knights must roll 4 or higher to use a "take Treasure Card" card.

Her Ladyship,
Mistress
Adventure

Don Quixote, Völ 2: Chapter XII

Play this card before you draw a Journey Card to look through the top 3 cards in the Journey Deck and arrange them in any order.

My squire's beast

Amadis of Gaul, Völ 1: Chapter XXII

Swap an equipped steed from another knight with your own for the duration of the Feat.

Nicolao the Fish

Don Quixote, Völ 2: Chapter XVIII

The haughty,
overbearing
race of giants

Don Quixote, Völ 1: Chapter I

Alasting peace
or a treaty of
six months

Tirant lo Blanch: Chapter V

When a Feat Card is drawn, play this card to shuffle it back into the Journey Deck. The player who drew it draws a new Journey Card.

Proud men
of powerful
lineage

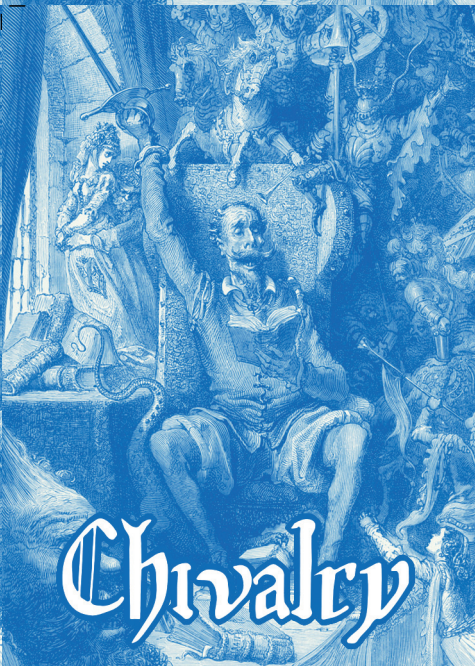
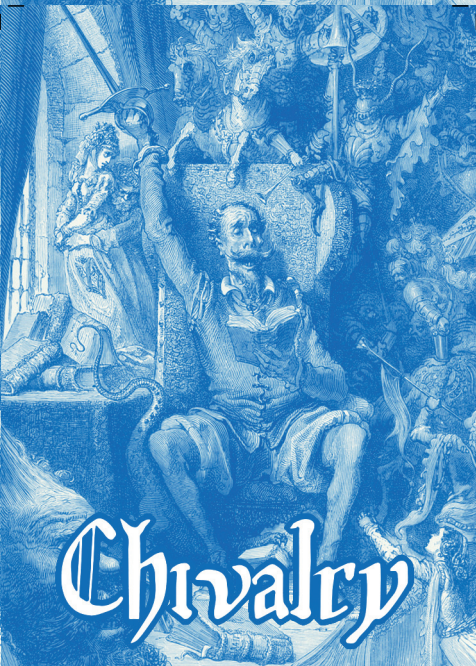
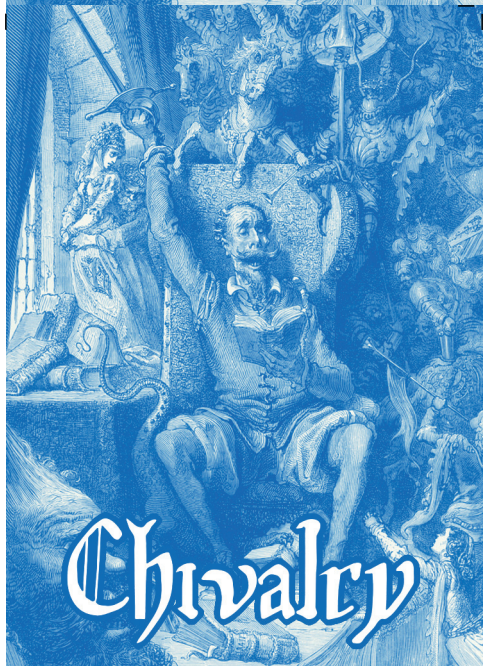
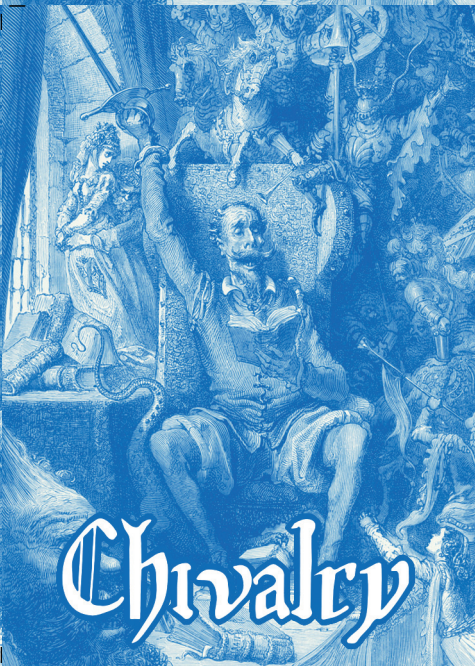
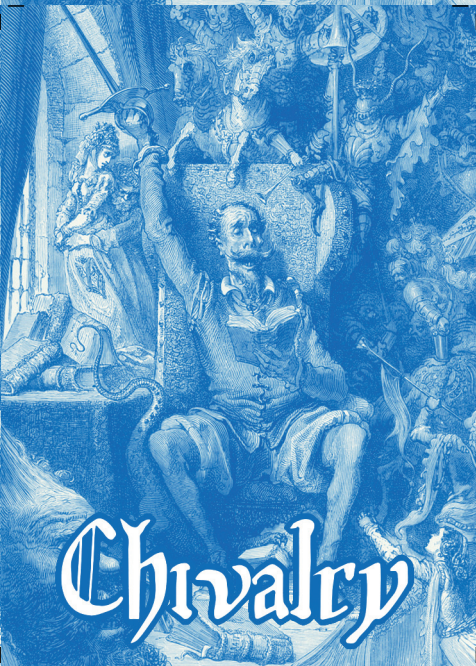
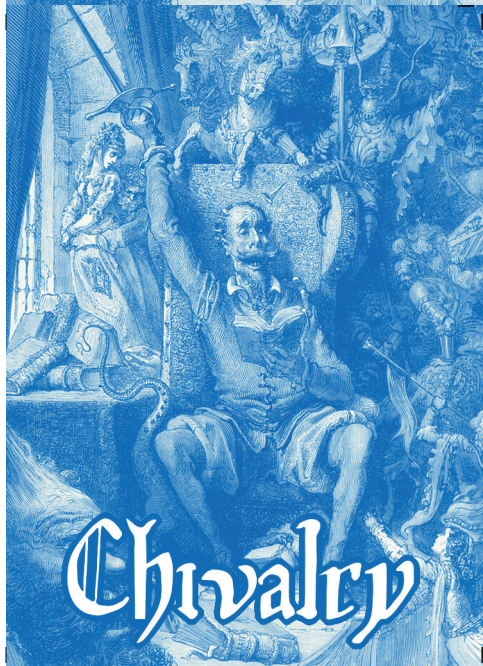
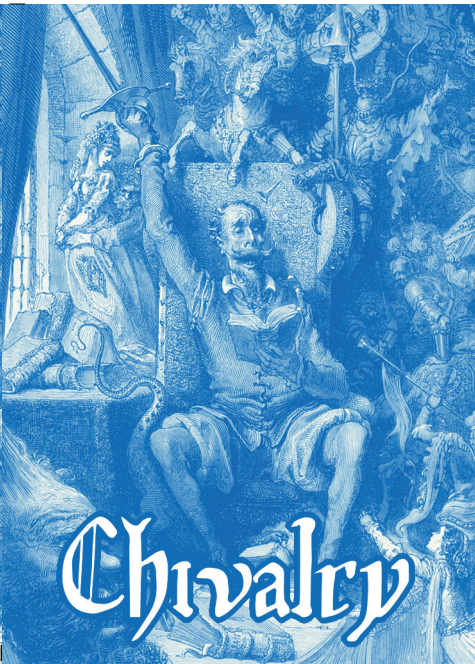
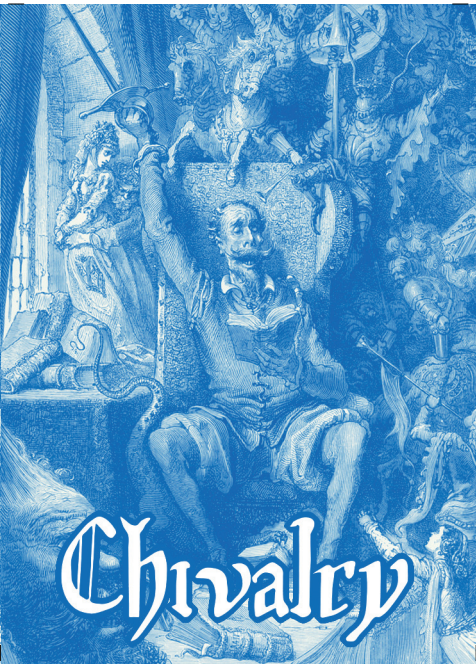
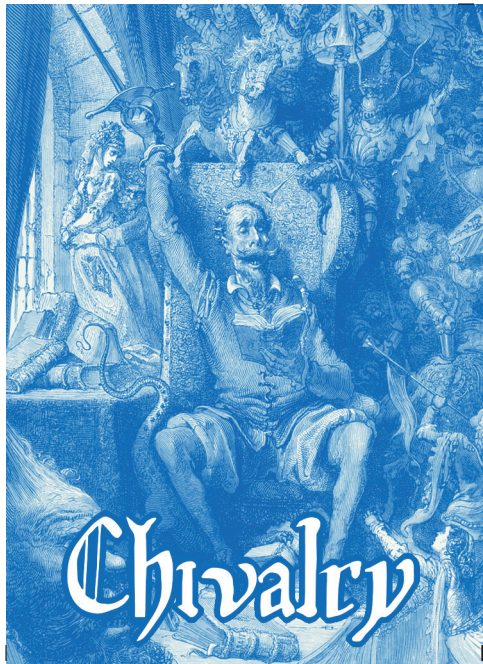
Amadis of Gaul, Völ 1: Chapter I

Increase your strength by 1 until your next successful feat attempt.

The riddle of a
woman's mind

Don Quixote, Völ 1: Chapter XIII

Play this card to make any player (including yourself) reroll any die roll.



The rock of Galtares

Amadis of Gaul, Völ 1: Chapter XII

A large rock where Albadan the Giant lived
At the beginning of a Feat round, choose one of an opposing knight's equipped Treasures. It cannot be used for the duration of that Feat.

Sancho Panza

Don Quixote's wise and practical squire
You may ignore ANY negative effect of an in-game action (Treasure or Love Card effects, opposing knight's Chivalry Card, etc.)

Sanson Carrasco

A scholar who lives in Don Quixote's village
Choose any knight (including yourself.) they must shuffle their Chivalry Cards back into the Chivalry Deck and draw a new hand.

Sir Lancelot

Don Quixote, Völ 1: Chapter XI

King Arthur's most famous knight. Had an affair with Guinevere.
At the beginning of a Feat, choose another knight's Love. This card becomes a copy of that one and replaces your Love if you have one until the end of the Feat.

Six ships loaded with wheat

Tirant lo Blanch: Chapter XII

The oath to smite off the head of a villain

Amadis of Gaul, Völ 1: Chapter VI

When another knight plays a card against you, ignore its effects. On any one future die roll by that knight, you may change the roll's result to anything you wish.

So many martyrdoms

Amadis of Gaul, Völ 1: Chapter XIX

Increase the difficulty of a Feat Card by 2.

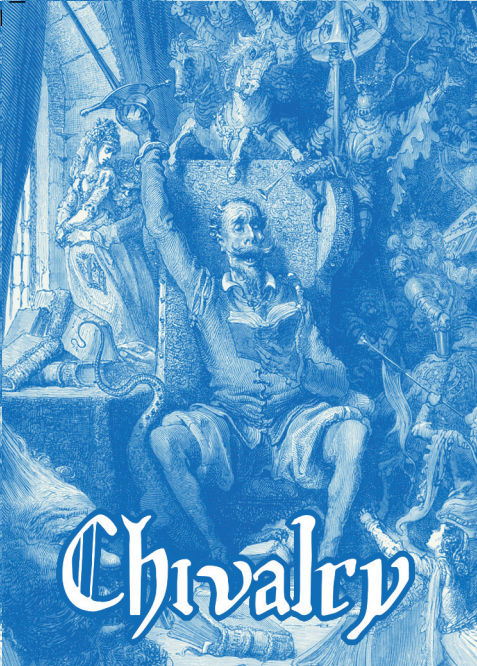
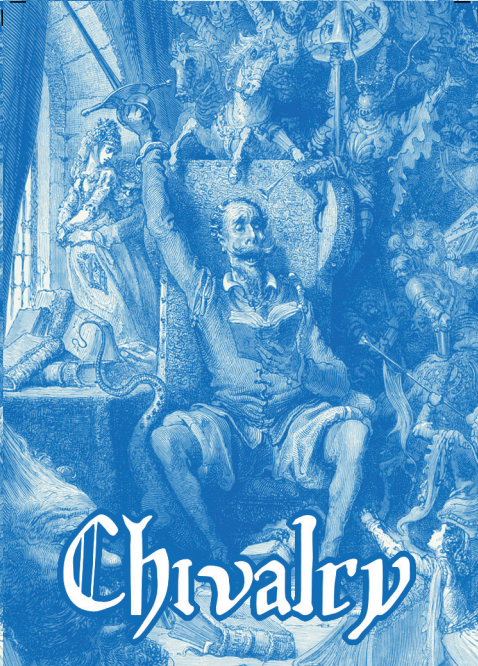
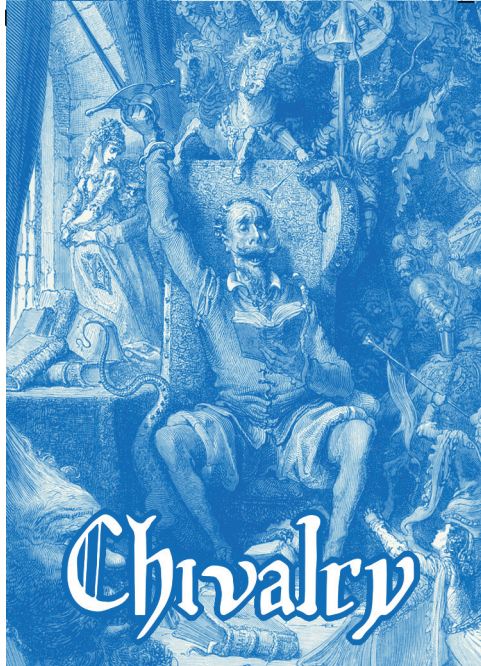
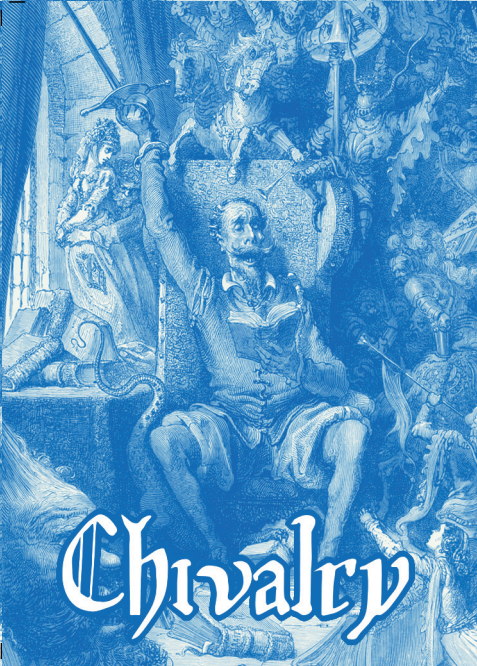
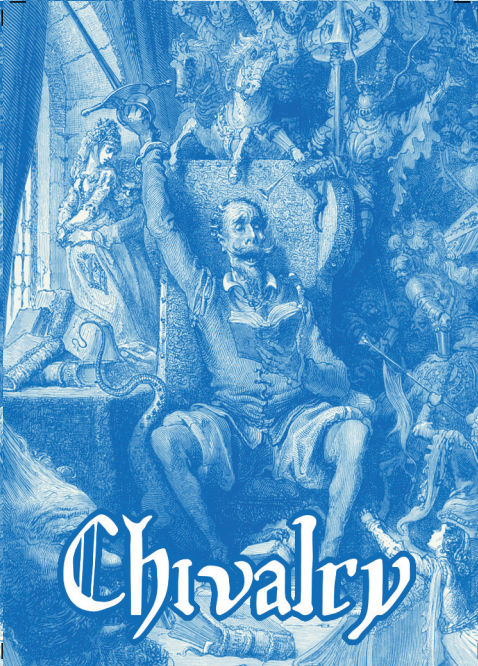
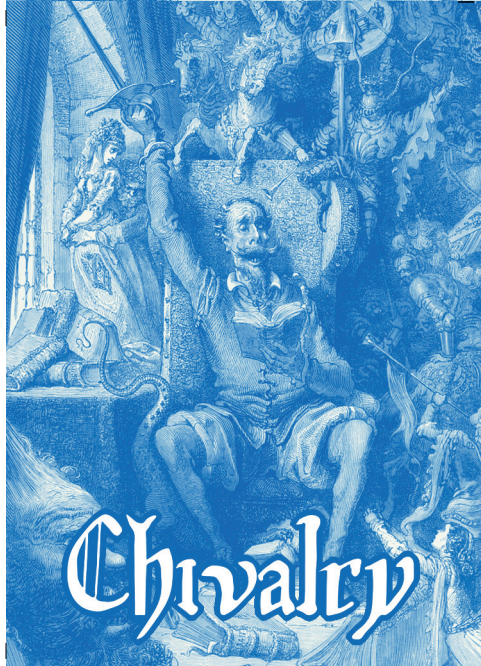
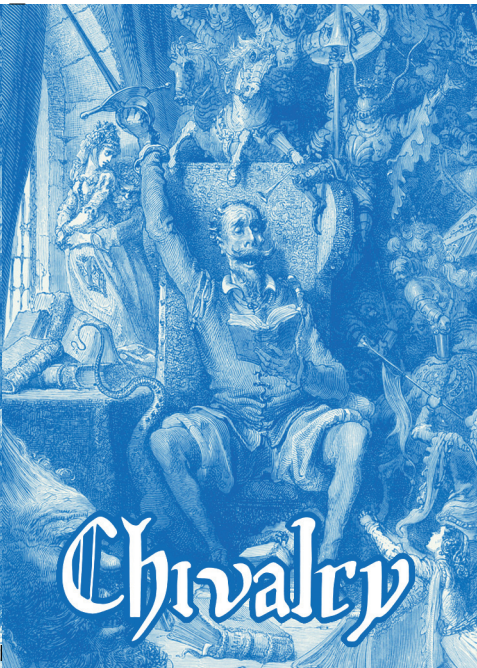
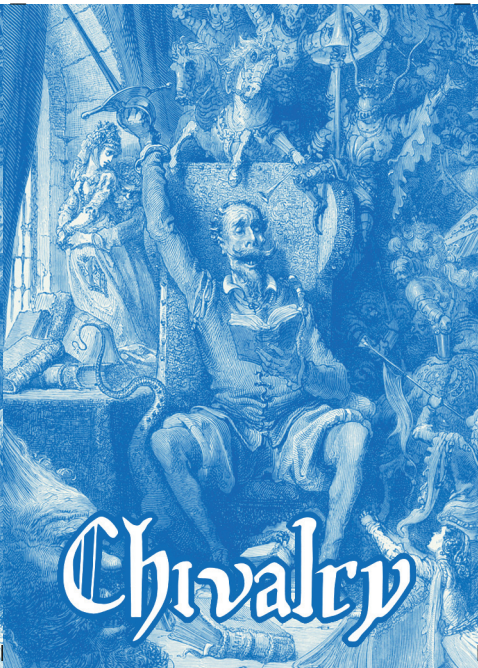
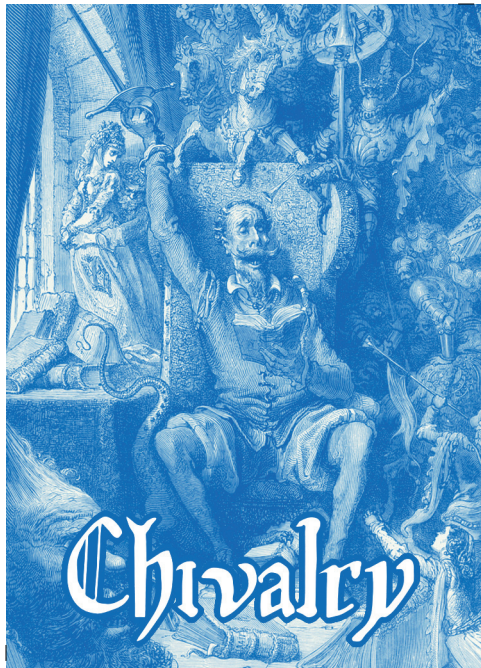
Spectacles that make copper seem gold

Don Quixote, Völ 2: Chapter XIX

For duration of a Feat round, increase the strength of one of your Treasure Cards by 2.

St. Lucy's Thorn

Don Quixote, Völ 2: Chapter III



Stolen booty

Don Quixote, Völ 1: Chapter XXIII

Play at any time during a Feat round. Swap one of your equipped Treasure Cards with one from another player until the end of the Feat.

My sword and my leadership

Tirant lo Blanch: Chapter VIII

Play this card at any time to draw a Treasure Card.

A sword taken up in token of a promise and oath

Amadis of Gaul, Völ 1: Chapter II

Reduce the strength of another knight or the difficulty of a Feat by 2 for 1 feat attempt.

That figure of stone

Amadis of Gaul, Völ 1: Chapter XXII

Ignore all the effects of a card played against you.

Constantinople, where I was a captive

Don Quixote, Völ 1: Chapter XLII

The Impossible Dream

Man of La Mancha (1965)

Play this card after any Journey Card has been drawn. Everyone must sing until the card has been fully resolved. If played before a Feat, players lose 2 strength if they do not sing.

The Shepherd of Iberia

Don Quixote, Völ 1: Chapter VI

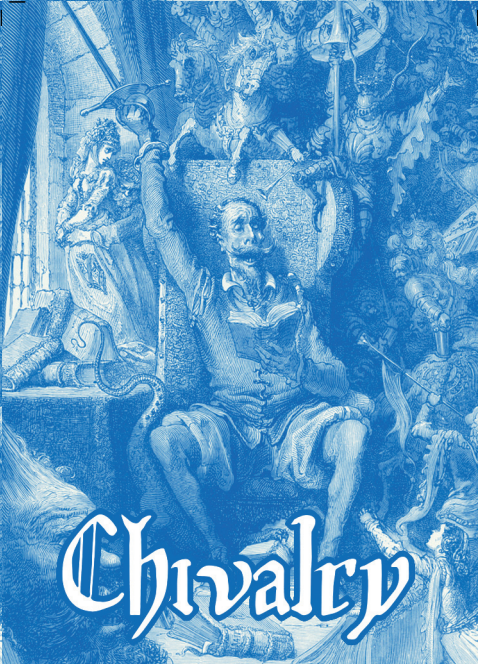
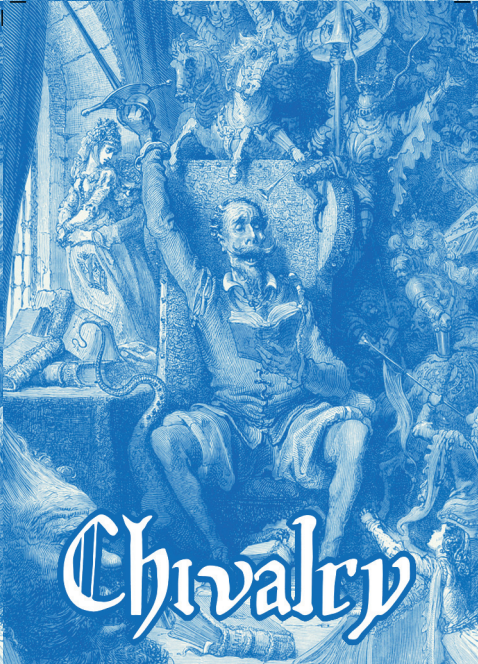
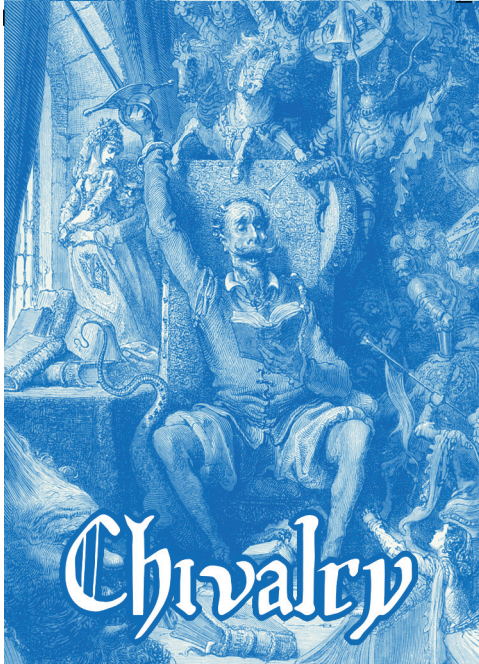
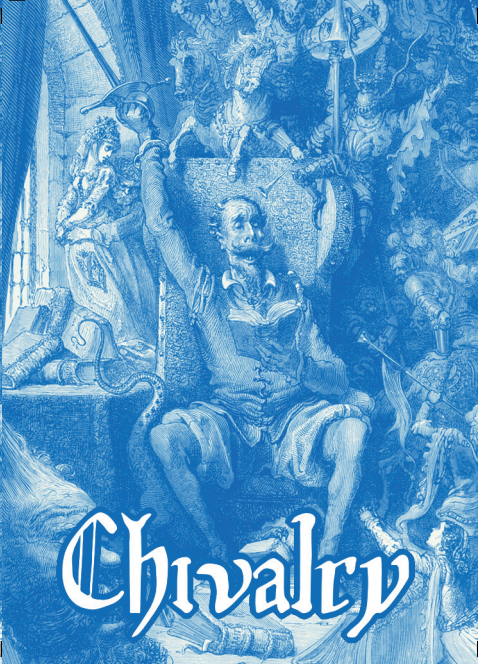
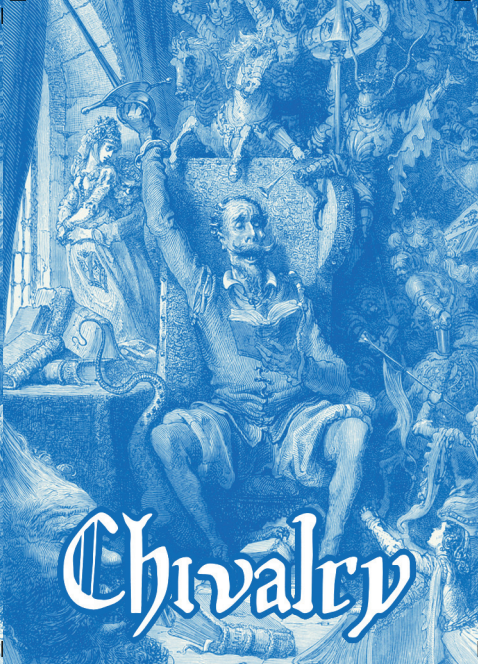
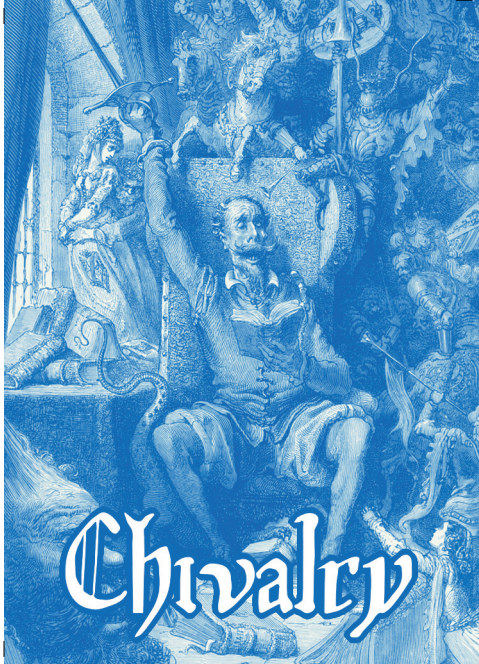
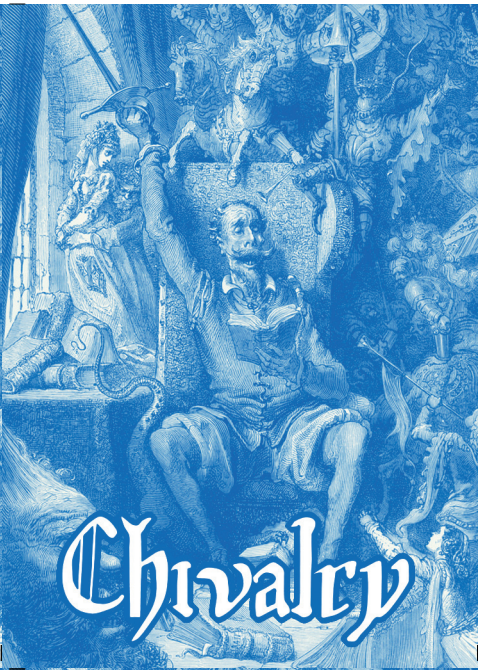
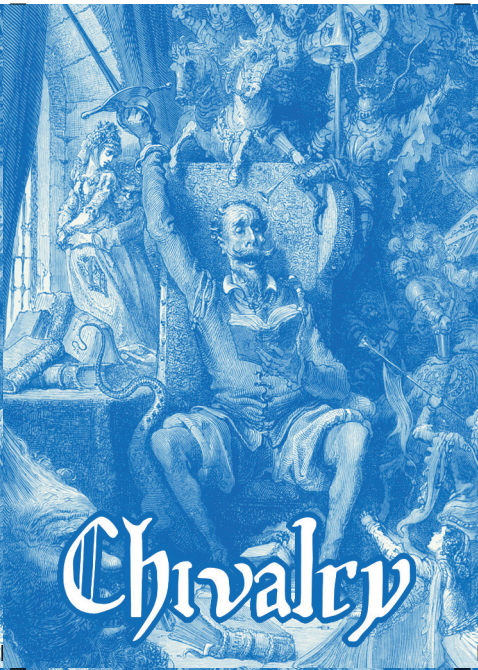
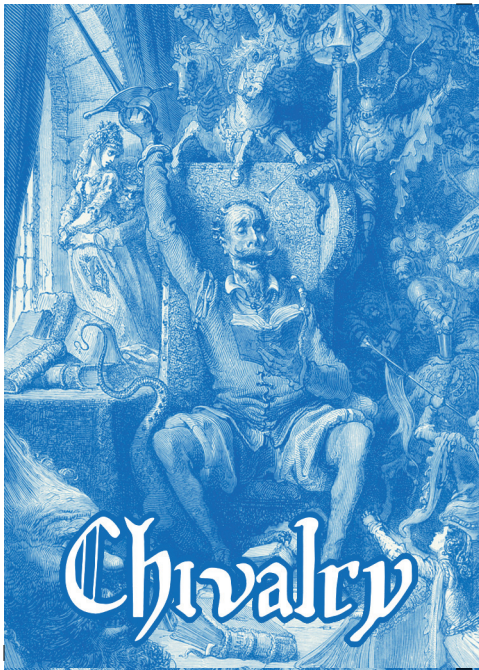
The vale of pines

Amadis of Gaul, Völ 1: Chapter XXXII

Thirty or so wild giants

Don Quixote, Völ 1: Chapter VIII

Play this card to nullify the effect of an opposing knight's Weapon for the duration of 1 feat attempt.



Three damsels, at
the Fountain of
the Elm Trees

Amadis of Gaul, Völ 1: Chapter XLIV



Tirant lo Blanch

A knight and hero of an alternate history
novel

*Alternate history: Play this card after you
fail a feat attempt to make it a successful
attempt instead. You may not use this card
to end a Feat round.*

Two dragons,
who hold their
sway in Gaul

Amadis of Gaul, Völ 1: Chapter IV



*Chose 1 Treasure equipped by another
knight. That card is "burned", i.e. removed
from the current La Mancha play session
entirely.*

Two valorous
and enraged
combatants

Don Quixote, Völ 1: Chapter IX



Two fair maidens
or lovely ladies

Don Quixote, Völ 1: Chapter II



The might of
your valiant and
invincible arm

Don Quixote, Völ 1: Chapter XXXVII



*Play this card at any time to draw a Treasure
Card.*

William of
Warwick

Tirant lo Blanch: Chapter I



Famous English soldier and nobleman

*Play this card at any time to draw a Treasure
Card.*

Ye men of
France

Don Quixote, Völ 2: Chapter IX



You bag of
mischief

Don Quixote, Völ 2: Chapter I



*Roll a die at the beginning of a Feat. On
an even result, you gain +2 strength for the
Feat. On an odd result, all knights must
negate a Treasure Card each time they fail
a feat attempt.*

