



## THE HAUNT BEGINS

How did you and your friends survive the last haunting? Did you always know it would return?

Pull 1 block from the Present tower.

Who do you feel, among your friends, changed the most? Why are you resentful about it?

Pull 2 blocks from the Present tower & place them on the Memories tower.

You started a lie about someone in the group in your youth. Who was it? What was it about?

Pull 1 block from the Present tower.

You use to be dependable, but not anymore. What sacrifices did you make for the sake of someone else?

Pull 1 block from the Memories tower.

You were the group leader in your youth. What actions do you regret from your past?

Pull 2 blocks from the Present tower & place them on the Memories tower.

Who among the group did you confide with, when you were in your darkest moment? Why does it still hurt?

Pull 1 block from the Present tower.

You and someone in the group were once lovers in your youth. Why are you both not together anymore?

Your former lover pulls 1 block from the Memories tower & you pull 1 block from the Present tower.

You made a choice that saved your life. Why do you regret it?

Pull 2 blocks from the Present tower.

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<p>Remember a time when your will was weak and you caved into temptation. Why do you not regret your actions?</p>	<p>You had a secret, safe place that no one else knew about. You kept something important there. Where was your safe place and what was the item?</p>
<p>Pull 2 blocks from the Memories tower &amp; place them on the Present tower.</p>	<p>Pull 1 block from either tower.</p>
<p>You narrowly escaped from the haunting by chance. How did you escape? Why did it let you go?</p>	<p>You have changed your outlook or perspective from the one you held in the past. Why did you change it? Who helped you?</p>
<p>Each player pulls 1 block from the Present tower.</p>	<p>Pull 1 block from the Present tower &amp; 1 block from the Memories tower.</p>
<p>In the past, the Haunt took someone precious to you. Have each character recount a trait or quality about your lost friend.</p>	<p>Forgive one of the other characters for something they did to you in the past.</p>
<p>Each player pulls 1 block from the Memories tower.</p>	<p>Pull 1 block from the Memories tower.</p>
<p>You made a promise or deal with someone after you escaped the Haunting. Who was it with and why did you break your promise?</p>	<p>Ruin and destruction loom ahead of you. Who else, among the group would you bring down with you? Why?</p>
<p>Pull 1 block from the Present tower. In addition, choose another player, they pull 1 block from the Memories tower.</p>	<p>You and the other character each pull 1 block from the tallest tower. If it is a tie, you choose which tower to pull from.</p>

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Who among the group gave you courage and hope? Why did you betray them?

Pull 1 block from the Present tower.

You learned a terrible secret. What did you lose to discover it?

Pull 1 block from the Present tower. If your Dormant trait is revealed, pull 2 blocks from the tower instead.

You know the haunting's weakness. Why have you not revealed it until now? Describe at least one condition that is required to overcome the haunting.

Pull 1 block from the Memories tower. If your Vice trait is revealed, pull 2 blocks from the tower instead.

You made a harsh judgement about someone in the group when you were young. How do you make amends with them now?

If the character forgives you, pull 1 block from the Memories tower. If the character does not forgive you, pull 2 blocks from the Present tower.

You were wronged in your youth. How did you right that wrong? What did you break to get it?

Pull 2 blocks from either tower.

This is your last stand. You always knew it come to this moment.

Each player pulls 1 block from the Modern tower. If the towers are still standing, proceed to your epilogue.

## HAUNTED MEMORIES

*Created by Jacky Leung*



## FINAL MOMENTS

## SETUP

1. Take out The Haunt Begins and Final Moments cards out of the deck
2. Shuffle remaining 20 cards
3. Place Final Moments card at the bottom of the pile. Place The Haunt Begins card on top.

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