

# Bisley

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## *Death becomes her.*

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population 4,313 / Pennsylvania / canary's swan song

## Background

Many decades ago, Bisley was a booming town. A thriving small city wrapped around a grand mining operation. Everything was going great—money, jobs, and resources aplenty for the locals. But this Bisley was a memory when your grandparents were your age. The town was on life support by the time your parents were born.

Corruption and poverty are dragging people down and rotting the place before its time. Mortgages, debts, monetary shackles keep entire generations from moving anywhere more pleasant or safe. Those that do escape rarely come back, even to visit.

The misery and frustration in Bisley breeds contempt. If anyone is doing better, if anyone has something you don't, it can turn even perceived slights into flared tempers and lasting grudges. From vapid backtalk to outright fights, the outcomes are never great. The police will as often as not leave violent situations to peter out on their own.

Things are far from great, but once your graduate you'll face your best to get out of this rancid place—to live somewhere better. Who will you step on to get your way?

## Scene Locations

- + The Mine
- + The gas station which stopped carding last year
- + The old black lung hospice outside of town
- + The motel where illicit things go down
- + The creek where all the parties happen

## Skins to Include

**The Tengu**, who knows too much about too many people to ever feel safe. Luckily you are able to back up your own boasts rather well. You are a true child of Bisley, and to leverage hate and fear into something far more useful. To you, at least.

**The Ghoul**, who can hear the old mines howling in their bones. You crawled from them some time ago, born from the anger and disgust of those who died forgotten in the mines, or in service to them. You have lifetimes of grudges built up in you, who will face your Hunger?

**The Serpentine**, the last vestige of the Bisley of old. Everyone knows your family, the ones who have an iron grip of the finest of the fine. The envy and greed the town's people have for you is greener than the scales you hide. What use does your family still have for this place?

**The Devil**, who understands it's not all what you can do. It's who you know and who you owe. You've learned to turn gossip and malicious envy into a profitable business. Vindication is a booming market and you're an expert broker.

**The Prometheus**, a shining, hated star of Bisley. You've been ostracized and persecuted out of jealousy all your life. You were born for bigger things, but scholarship tickets out of here are limited, and no one wants to help you step on them. But you'll show them. You'll show them all. What you recently found in the mines will change everything...

**The Fae**, an Unseelie court darling who slipped into this the world. Bisley is a place of broken dreams and easily broken promises. A thriving gold mine for someone with a craft like yours. But how long will your way home last as Bisley fades away?