

# Playing The Dragon

Tempting, seductive, and popular. The Dragon demands attention wherever it goes, good or bad. They have the ability to thrive in most social situations through either full force of personality or some kind of second sense telling them what should be done. Most people like and trust them innately, but they do have to keep a close eye on their conditions, as their power comes from their reputation.

The two stat choices available give the Dragon two ways to handle all the attention. Their prowess lies either in being charming and attentive (Hot 1 & Dark 2) or beautiful and strong (Hot 2 & Volatile 1). With low Cold scores regardless of stat choice, Dragons tend to be easily swayed by others and are not used to having to stand up to scrutiny.

Few of the Dragon's moves are overtly supernatural and even *I Am Wrath* could be re-imagined as a war cry before you hit someone.

Resurgence is a beautiful lure to get the other main characters invested in preserving your *Draconic Splendor*.

*Bring Me the Princess* does have its limitations, which you will need to negotiate with your MC. You cannot ask for an instant-win button but certainly an easy button is within your grasp.

## Credits

This skin designed by Sawyer Rankin



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# The Dragon

*People shower you with attention. People want to be you. They want you to want them, want you to date them, just want to be seen with you. You collect friends like compound interest, more and more all the time, it's all so easy. But it does make you wonder. How much is it really worth if they're all so eager to throw it at you? When will the bottom drop out?*

*After all, the more you have, the more you have to lose. The more jealously you have to guard your hoard from the fair-weather flatterers, the liars and the thieves.*

## Identity

**Name:** Aiko, Celia, Daiki, Erin, Juli, Kei, Merov, Minako, Ruee, Sisko, Umiko

**Look:** heady, friendly, gorgeous yet approachable, cutting edge, well fed

**Eyes:** pearl eyes, emerald eyes, alluring eyes, intense eyes, sensual eyes

**Origin:** 2 kool 4 school, found a magic pearl, hatched, everyone's bestie, ancient lineage

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## Your Backstory

You have a best friend or a crush. Give them 2 Strings on you.

People want to be seen with you. Gain 1 String on every main character.

## Strings

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## Darkest Self

They don't like you. Not the real you. So push them away, push everyone away because you have to test them to see if they truly need you. Those that fall away weren't worth it anyway! Keep grinding away at relationships until you permanently wreck one that really mattered to you or someone admits they like something about you in a heartfelt way.

## Harm



## Experience



- Add +1 to one of your stats.
- Take another Dragon move.
- Take another Dragon move.
- Take a move from any Skin.
- Take a move from any Skin.
- Gain a **Clutch of Personality**.

## Conditions

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Hot 2	Cold -1	Volatile 1	Dark -1
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Hot 1	Cold -1	Volatile -1	Dark 2
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## Dragon Moves

You *get* Draconic Splendor and one more:

### ● **Draconic Splendor**

Until you are given a Condition that makes you unfashionable or unpopular main characters subtract 1 from rolls to Harm you and side characters cannot Harm you through Reactions.

### ○ **Resurgence**

When a main character helps to rid you of a Condition you gain a String on them and they mark experience.

### ○ **Dynamic Aura**

When you make a grand entrance roll Hot. On a 10+ choose two, on a 7-9 choose one:

- Everyone notices you, especially the movers and shakers.
- Your importance is honored, you get invited to the VIP area(s).
- Someone chokes up momentarily.

On a miss you mess up. Badly.

### ○ **I Am Wrath**

You can *lash out* by breathing a deadly substance like fire or acid or roar really with terrible force. If you do so, deal 1 extra Harm.

### ○ **Bring Me the Princess**

You speak and people listen. Make a reasonable request for an item or someone's attention and you get it by the next scene at the latest.

### ○ **Shot in the Heart**

Whenever you get a Condition that makes you unfashionable, mark experience.

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## Sex Move

When you have sex the person you were with gains a String on you. If they tell someone else, you mark experience.

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