



What REALLY Happened.

A Solo Journaling Game

What REALLY Happened is a solo journaling game about your favorite novel and you: the character that was written out of the story. Play to find out What REALLY Happened, and why they would want you to be forgotten.



to find out what is
forgotten.

Section I: What You Need To Play.

"The Lie"

The feel of the paper... The smell of the binding... The weight of a story... And all of it is LIES!

Grab a Novel you're very familiar with. This will be "The Lie".
Hundreds of pages of misinformation, but YOU know...

"The Truth"

Your role in the story... Important details that were omitted... Events determined by the fates... Stranger than fiction!

Grab a D4 and a D20. These will be "The Truth". Nobody gets to decide what really happened, but everyone deserves to know.

"The Letter"

The author's lies... The publishers greed... The accountability of truth...
You will set the record straight!

Grab something to write with (a typewriter, paper/pencil, an email, audio/video). This will be "The Letter". Your attempt to shine a light on the truth.



...mine a light

Section 2. How the Game Works

"The Lie" is being presented by the author and publisher as a historical account of true events, but you were there. You are writing a letter to the publisher to set the record straight.

You'll roll "The Truth", turn to a page in "The Lie" and then make a correction in "The Letter" to tell what REALLY Happened in the scene described on that page.



Step One - Begin.

Gather What You Need To Play. Write the opening lines of your letter, beginning with this..

“Dear {Author} and staff of {Publishing Company},

I have read {The Lie} by {Author}. I'm shocked at the amount of lies and misinformation contained within. I was really there and know What REALLY Happened. In this letter, I will set the record straight. I think your readers would be most interested in knowing the real story.”



Step Two - Play.

The game consists of Corrections. At the start of each Correction, you'll roll "The Truth". Then interpret as described below.

D20 - What Are You Correcting?
This die determine the topic of your Correction. Advance as many pages from your previous page as the D20 result. If this is your first roll, start from page I. The most prominent scene discussed on this page is the topic of your Correction.

D4 - What Was Your Role?

This How were you involved in this scene

1. You were also present, but were left out of the story.
2. They replaced you with another character that wasn't actually there.
3. You weren't present for this part, but you know from another source what really happened, and this wasn't it. Who is your source?
4. Nothing like this ever happened. What happened instead?

D6, D8, D10 - If you struggle to remember What REALLY Happened, these reminders on the next page might jog your memory.

D6.
1. Flounder.
2. Surge.
3. Ensnare.
4. Prune.
5. Untangle.
6. Besiege.

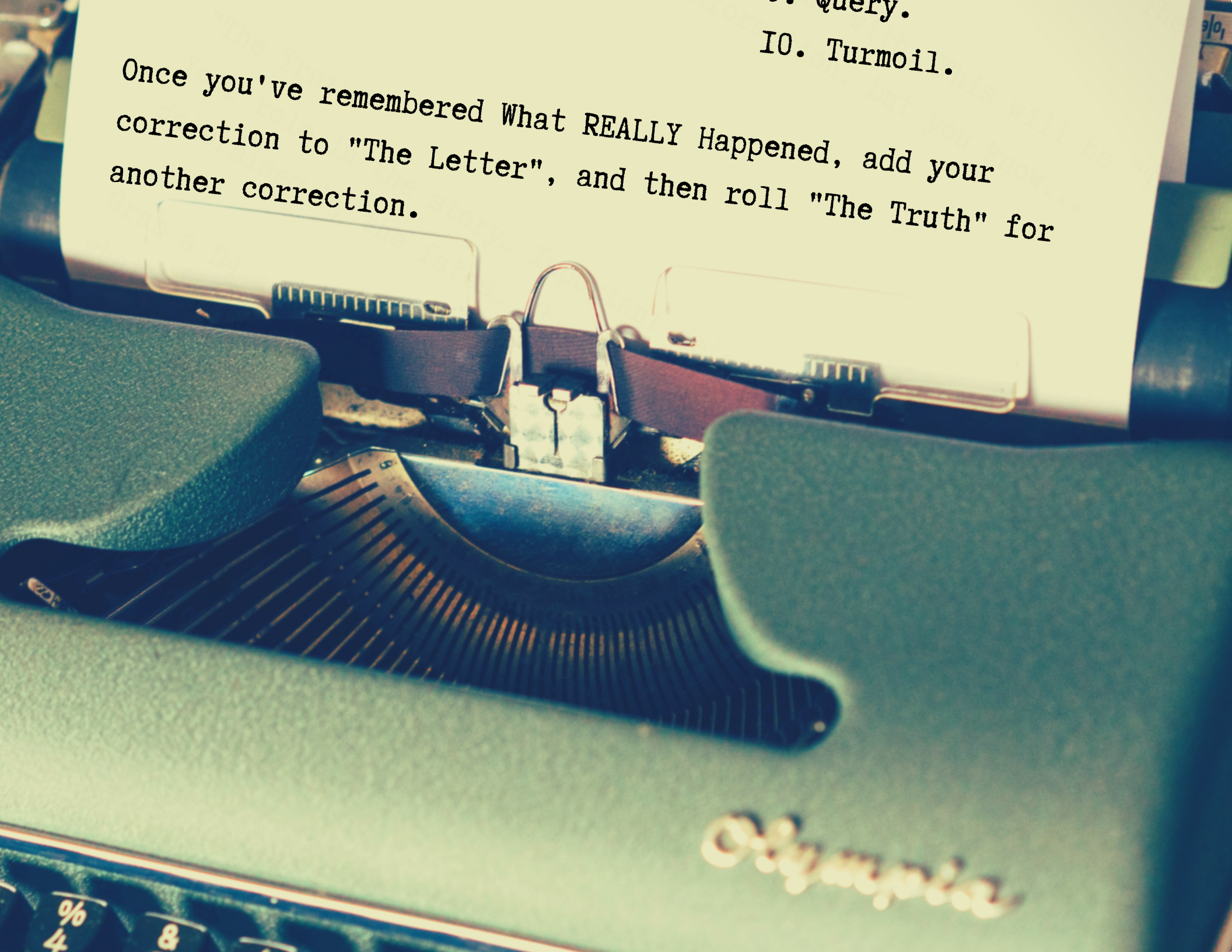
D8.
1. Formidable.
2. Dominant.
3. Boorish.
4. Egregious.
5. Incendiary.
6. Luminous.
7. Tenacious.
8. Verdant.

D10.
1. Apathy.
2. Blemish.
3. Cipher.
4. Euphoria.
5. Innuendo.
6. Legacy.
7. Mayhem.
8. Omen.
9. Query.
10. Turmoil.



... query.
10. Turmoil.

Once you've remembered What REALLY Happened, add your correction to "The Letter", and then roll "The Truth" for another correction.



Step Three - Send.

Write your closing
comments in "The Letter".

Lookup the address of the
publisher of "The Lies",
send "The Letter".

Acknowledgements.

A huge thank you to my patrons at <https://patreon.com/instadeath>. This game would not have been possible without your support to motivate me.

Cover Photo by RetroSupply on Unsplash

Typewriter Photos by Markus Winkler on Unsplash

Envelope Photo by Annie Spratt on Unsplash

About The Author.

Brian Hazzard is an eager explorer of all games narrative, and the host of Instadeath Survivors Support Group, a podcast and youtube channel about gamebooks, solo & gmless rpgs, and other games that tell stories. Find more of Brian's work...

[Itch](#)

[Podcast](#)

[Youtube](#)

[Patreon](#)

