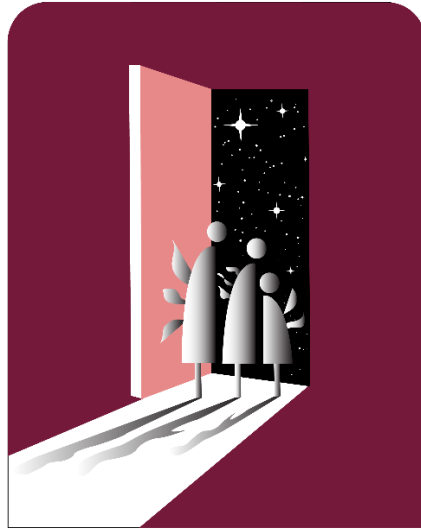
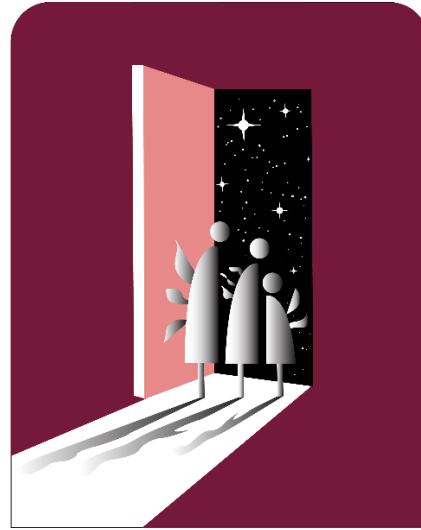


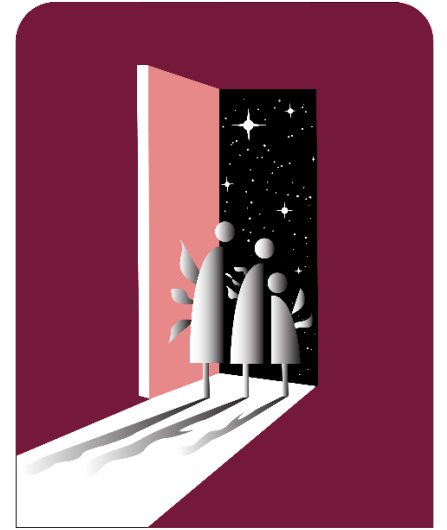
**THE NEWLY ARRIVED**



**THE NEWLY ARRIVED**



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**THE NEWLY ARRIVED**



**THE NEWLY ARRIVED**



**THE NEWLY ARRIVED**

## THE NEWLY ARRIVED

Author: J. Gurantz

Consultant: Tomer Gurantz

### Game Inspirations:

For the Queen,  
Reunion,  
The Quiet Year,  
Everyone's A Suspect,  
The Walking Dead

Main-4

Welcome, friends and  
strangers alike, to

## THE NEWLY ARRIVED.

May you enjoy this  
time together.

- J. Gurantz

Main-3

## THE NEWLY ARRIVED

Thank you, playtesters!

Adam, Alex, Andrew, Andy,  
Ben, Casey, Cassia,  
Christian, Dave, Emily,  
Emma, Enne, Gene, Heather,  
James, Jason, Jerry, Joe,  
Joey, Keira, Kristine, Kurt,  
Leandro, Libby, Niles,  
Nova, Olivia, Orion, Rachel,  
Rob, Robert, Ryan, Sabine,  
Sarah, Selene, Sidney,  
Sophia, Steven, Tony,  
Unique, Will, Xander, Zack  
...and many more!

Main-2

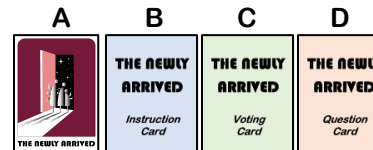
*What would you do or say to  
be part of a community?  
What if your survival  
depends on it?*

*As a society, does your  
success depend on new  
members? How would you  
choose who belongs?*

**THE NEWLY ARRIVED** is a story  
game where you play a group of  
outsiders trying to join an  
established community, and you  
represent a council determining  
their fate.

Main-1

## CONTENTS



- A) 6 main cards (with art)
- B) 20 Instruction Cards
- C) 5 Voting Cards
- D) 40 Question Cards

Main-6

## SETUP

1. Separate the 3 card decks
2. Place Instruction and Voting Cards in numerical order
3. Shuffle the "I Motion For A Vote" Question Card into the middle of the Question deck
4. Start with the Instruction deck

Main-5

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

<p>The Newly Arrived are a group of individuals trying to join an established community.</p> <p>For your game, who is the established community?</p> <p>(For ideas, see the next card)</p> <p>Instruction-4</p>	<p>Discuss and choose a feel for your story.</p> <ul style="list-style-type: none"> <li>• Serious</li> <li>OR</li> <li>• Middle / Hybrid</li> <li>OR</li> <li>• Silly / Farcical</li> </ul> <p>Instruction-3</p>	<p>Answer the following questions together.</p> <p>Instruction-2</p>	<p>Go around the table clockwise and take turns reading the Instruction Cards aloud.</p> <p>Instruction-1</p>
<p>Discuss and choose how the Council will vote.</p> <p>They will...</p> <ul style="list-style-type: none"> <li>• Accept 1 Newly Arrived</li> <li>OR</li> <li>• Reject 1 Newly Arrived</li> <li>OR</li> <li>• Accept ALL or NONE</li> </ul> <p>Instruction-8</p>	<p>The established community is represented by a Council whose task is to get to know the Newly Arrived.</p> <p>The Council will vote on which of these outsiders to accept.</p> <p>Instruction-7</p>	<p>Why is the established community taking new members in?</p> <p>Why might they be fearful or hesitant?</p> <p>Instruction-6</p>	<p><b><u>POSSIBLE ESTABLISHED COMMUNITIES:</u></b></p> <ul style="list-style-type: none"> <li>• Walled city</li> <li>• Magic school</li> <li>• Assassin Fighting Club</li> <li>• Cult / secret society</li> <li>• Elite animal companions</li> <li>• Adventurer's Guild</li> <li>• Superhero team</li> <li>• _____</li> </ul> <p>Instruction-5</p>

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

The Council talks amongst themselves prior to questioning The Newly Arrived.

Instruction-12



Tap this card to remove anything from the game.

Instruction-11

Place the X-Card at the center of the table.

If at any point you feel uncomfortable with what is being said or done, tap the X-Card to remove that content. It can also be used to get rid of a card for any reason. If you do that, simply draw another card.

Instruction-10

Now, on a name tent, create your Newly Arrived character:

1. Name
2. Pronoun
3. Optional details (age, look, etc.)

When everyone's done, continue reading the Instructions Cards.

Instruction-9

*Now, now. Let's keep an open mind and heart.*

*I mean maybe they can help us with our current problems. We could really use some innovation.*

Instruction-16

*Remember what happened before?*

*I mean there's no way to be sure they're gonna get in line with how we do things.*

Instruction-15

*But some of us were once new. Then we became part of this community and helped make it great.*

*It's our turn to give someone else a chance.*

Instruction-14

*Why risk opening up ourselves to strangers? We have a good thing going here.*

*We all know the wrong newcomers can bring the morale down.*

Instruction-13

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**THE NEWLY  
ARRIVED**

*Instruction  
Card*

**ACTIVE PLAYER:**

1. Draw Question Cards until you have 3 in your hand.
2. As a Councilmember, ask a Question Card to a Newly Arrived. (Any player can additionally ask clarifying questions.)
3. When done, pass unused cards clockwise to the next Active Player, who will repeat this process.

Instruction-20

Take turns being the Active Player.

The Active Player will follow the instructions on the next card.

Instruction-19

*It's true that we have no clue if they're going to fit in or not. But I'm hearing that some of them have potential.*

*Yes, let's meet these Newly Arrived. It's time.*

Instruction-18

*Well, we could use them to do things we don't want to do.*

*Our resources are running low. Perhaps, they know something we don't.*

Instruction-17

**THE NEWLY  
ARRIVED**

*Voting  
Card*

**THE NEWLY  
ARRIVED**

*Voting  
Card*

**THE NEWLY  
ARRIVED**

*Voting  
Card*

**THE NEWLY  
ARRIVED**

*Voting  
Card*

**THE NEWLY  
ARRIVED**

*Voting  
Card*

**VOTING**

**ACCEPT or REJECT ONE:**  
Vote for the Newly Arrived  
you will accept or reject.

**ALL or NONE:**  
Vote "All" or "None".

(You cannot vote for yourself.)

Voting-4

**Will we vote  
ANONYMOUSLY  
or OPENLY?**

(If anyone suggests  
voting anonymously,  
do it.)

Voting-3

**DELIBERATION:**

Each Councilmember...

1. Has 1 minute to talk
2. Can champion or malign  
any of the Newly Arrived,  
mentioning merits, flaws,  
or other details

(Anyone may start.  
One player can keep time.)

Voting-2

*Fellow Councilmembers,  
we've heard enough from  
the Newly Arrived.*

*It's now time for us to  
deliberate.*

Voting-1

**WHAT BECOMES OF US?**

It has been some time  
since the Council made  
their decision.

What has happened  
to those who were once  
the Newly Arrived?  
Briefly share their fate.

Voting-5

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

*If you join us,  
what will you be sad  
to leave behind?*

*What skill do you  
have that sets you  
apart?*

*You sound  
different.  
Where is your  
accent from?*

***I MOTION FOR A  
VOTE***

1. If you get this card, you don't have to play it.
2. When someone plays this card, no further questions will be asked. Move onto the Voting Cards.

*What do you carry  
with you wherever  
you go?  
Describe it.*

*If we can only  
choose one other  
person besides you  
to bring in, who  
should it be?*

*It seems like there's  
a part of you  
that doesn't want  
to join our  
community.  
What makes you  
hesitate?*

*What does your  
tattoo / piercing  
mean?*

*How did you come to  
get it?*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
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*Question  
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*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

*How long have you known the rest of your group?*

*What would you say is our greatest weakness or flaw as a community?*

*What can you do about it?*

*What's the most beautiful or remarkable thing you see about our community?*

*How far would you go to be part of our group?*

*What line are you NOT willing to cross?*

*In what way has your current group held you back?*

*There's a rumor about you. What is it? Is it true?*

*Who do you trust the least in your group?*

*Who do you consider to be the leader of your group?*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

*How are you  
different than the  
rest of your group  
and why is that?*

*What would you say  
is your greatest  
weakness?*

*Why should we  
accept you  
anyway?*

*What's your  
biggest regret?*

*People call you  
by a nickname.  
What is it?  
How did you get it?*

*What is a lesson  
you only had to  
learn once?*

*What is the most  
useless fact you  
know?*

*Why did your tone  
change just now?*

*What's the story  
with your scar?*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

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*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

*If you get chosen,  
what's the first  
thing you'll do?*

*What are your  
top 3 favorite  
\_\_\_\_\_?*

*What is one  
simple thing  
that you can't do?*

*What do you  
believe is a  
necessary evil?*

*Who do you  
consider the  
weakest link  
in your group?*

*What are you most  
scared of?*

*Describe your  
perfect day.*

*It is said that you  
have a mantra you  
live by.  
What is it?*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

**THE NEWLY  
ARRIVED**

*Question  
Card*

*What do you personally gain by joining our community?*

*Who raised you?*

*How did you meet your group?*

*In what way has your group made you stronger?*

*Do you believe it's important to be guarded? Why or why not?*

*What do you eat and cook that is quite unique?*

*How did you recently keep your group safe?*

*How did you find out about us?*