



Summer | @justasummerjob

KNOWING YOU

A Two Player Prompt Based RPG





You

Knowing You is a two player prompt based game exploring a relationship broken beyond reconciliation, back to the day you first met.

Each scene outlines a *set* of five questions. You and your partner will take turns asking and answering each of the five questions. Each *set* comes with a prompt that you and your partner will answer together. The answer to the prompt will decide who asks and who answers the questions first.

Ask each question earnestly and answer honestly.

You may take time to establish defining aspects about each of your characters beforehand (such as your name, appearance and personality) or you can define and develop them over the course of the game - either is acceptable.

Do not worry about answering the questions 'correctly' - through play you may contradict each other and yourselves, this is perfectly fine. Relationships are messy and we often misremember and misconstrue the truth.

Note: You will answer in ways to which your partner may disagree. This is to be expected. You may challenge what your partner has established within the context of your own answers, but are otherwise not permitted to argue or amend what they have said - even and especially when it pertains to a way that your character behaved in the past.

Knowing You explores the emotional and often defining moments of a romantic relationship in decline. Check in with your partner frequently, taking time to step away from the game when needed. Between each *set* of questions, take a moment to be silent with your partner and reflect upon what has been said.

Please feel free to use the safety tools outlined at the end of this game - or set up your own method of alerting each other when the game has pushed you too far. Though **Knowing You** is designed to be tragic in nature, you and your partner's emotions outside of the game come first.

Watch out for and take care of each other.

Take a moment to be silent with your partner and when you are ready, begin.



You

Answer the following questions about your partner privately and seal them in an envelope (or otherwise hide them from both yourself and your partner) - put them to the side for now:

Some Time Ago

What about them caught your eye?

What did you first admire about them?

What did they say or do that made you smile?

What do you wish you had said to them that you didn't?

How did you know they would change your life forever, even then?

The Day We Met





You

Now, you will work backward in your relationship with your partner, starting with the last time you ever saw each other and ending on the day you first met.

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The partner who first considered ending the relationship will answer the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Recently

How did you know it would be our last meeting?

What did I say or do that made you cry?

What did you say that you regret?

What was the last thing I said to you?

Did you ever really love me?

Our Last Day





You

The partner who never raised their voice will ask the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Recently

What was I upset about?

What did I say that you know I didn't mean?

Did I deserve your anger?

Did you resent me for mine?

Were you willing to forgive me?

Our Last Fight





You

The partner who was more outspoken about their feelings will answer the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Recently

How could you tell I was tense without asking?

What did you do to try and help me?

Did you blame yourself for my mood? Why or why not?

What did I do to make you doubt my feelings for you were genuine?

How long did your doubt last?

A Strained Moment





You

The partner who lied the most will ask the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Recently

What had you been keeping secret from me and how did I find out?

Why did you keep it from me?

Who did you trust with the secret and why?

Are you glad you kept it from me?

All in all, did you trust me?

A Secret Exposed





You

The partner who wanted to move in together will answer the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Some Time Ago

When did you start considering me when making plans for the future?

What did you sacrifice for the plans I had made?

What did you see me sacrifice for yours?

When you thought about our future, what were you most excited for?

Even when we were at our worst, did you still believe I was your forever?

Our Future





You

The partner who was decisive about what to eat for dinner will answer the questions first. (If neither partner were decisive - toss a coin, play rock, paper, scissors, or by other fateful means decide who answers first.)

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Some Time Ago

What is something I do that others find irritating - and why did it endear me to you?

What were the moments in which you felt closest to me?

What was your favorite way to pass time with me?

What ritual did we create that you came to rely on?

Were you comfortable with me even in silence?

Our Everyday





You

The partner with the hotter temper will answer the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Some Time Ago

What did I do that made you angry?

In what way did I misunderstand you?

Why did you continue to argue even when I tried to reconcile?

Were you in the right or was I?

What did I say to make you forgive me?

Our First Fight





You

The partner with the most baggage will answer the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Some Time Ago

What insecurities did you carry over from the relationship before ours?

When I shared with you my own insecurities, what did you do to allay them?

Were you fearful that I would hurt you?

Had I hurt you already unknowingly?

In what ways did you feel more distant from me after this?

Sharing Insecurities





You

The partner who first admitted their romantic feelings will ask the questions first.

On your turn - ask your partner the following questions and in turn answer honestly when they ask you.

Some Time Ago

What about me made you nervous?

What moment between us was awkward, but made you laugh anyway?

What did I do or say that gave you butterflies?

What do you remember most about the way I looked?

What didn't I do that you wish I had?

Our First Date





You

Hand your envelope (or otherwise pass your Day We Met answers) to your partner.

Take your partner's answers and read them in silence.

When you are done, ask each other the final question. Answer honestly.

Today

Do you regret knowing me?

Do you regret knowing me?

End



You

Safety Tools

X, N, and O cards are check-in tools. They can be used by tapping physical cards, typing the letter in the chat function of the video conference software or virtual tabletop you are using, or using hand signals. Before the game begins, remind everyone that they are available and how to use them.

The **X card** can be used at any point if a participant is uncomfortable with the content happening in-game. When the X card is used by tapping the card or typing an “X” in the chat, the group can change, rewind, or skip the content.

The **N card** can be used at any point if a participant feels like they are headed towards an X. When the N card is used by tapping the card or typing an “N” in the chat, the group can change the content or have the scene “fade to black.”

The **O card** can be used at any point if a participant wants to continue with the content. When the O card is used by tapping the card or typing an “O” in the chat, the group is ok to continue with the content. They can also regularly be prompted by a “O?” asked out loud or in the chat to check-in if everyone is still ok.

X, N and O card definitions courtesy of Kienna Shaw's Safety Tools Toolkit. | @KiennaS on Twitter

Credits and Parting Notes

This is a game sobbed into existence by your favorite neighborhood trash angel, Summer | @justasummerjob on Twitter.

It was heavily inspired by For the Queen and Star Crossed by Alex Roberts | @muscularpikachu on Twitter along with 183 Days by Tiny Knives (Link to Game)

If you are a player of this first iteration of **Knowing You** - please send your HONEST and BRUTAL feedback to ME (Summer) via Twitter. My DMs stay open so I'm honestly asking for trouble anyway.

Thank you so much for taking the time to play my game. I hope you created a story worth telling - even in its ending.