

4

2

5

6

2

1

A New Landscape



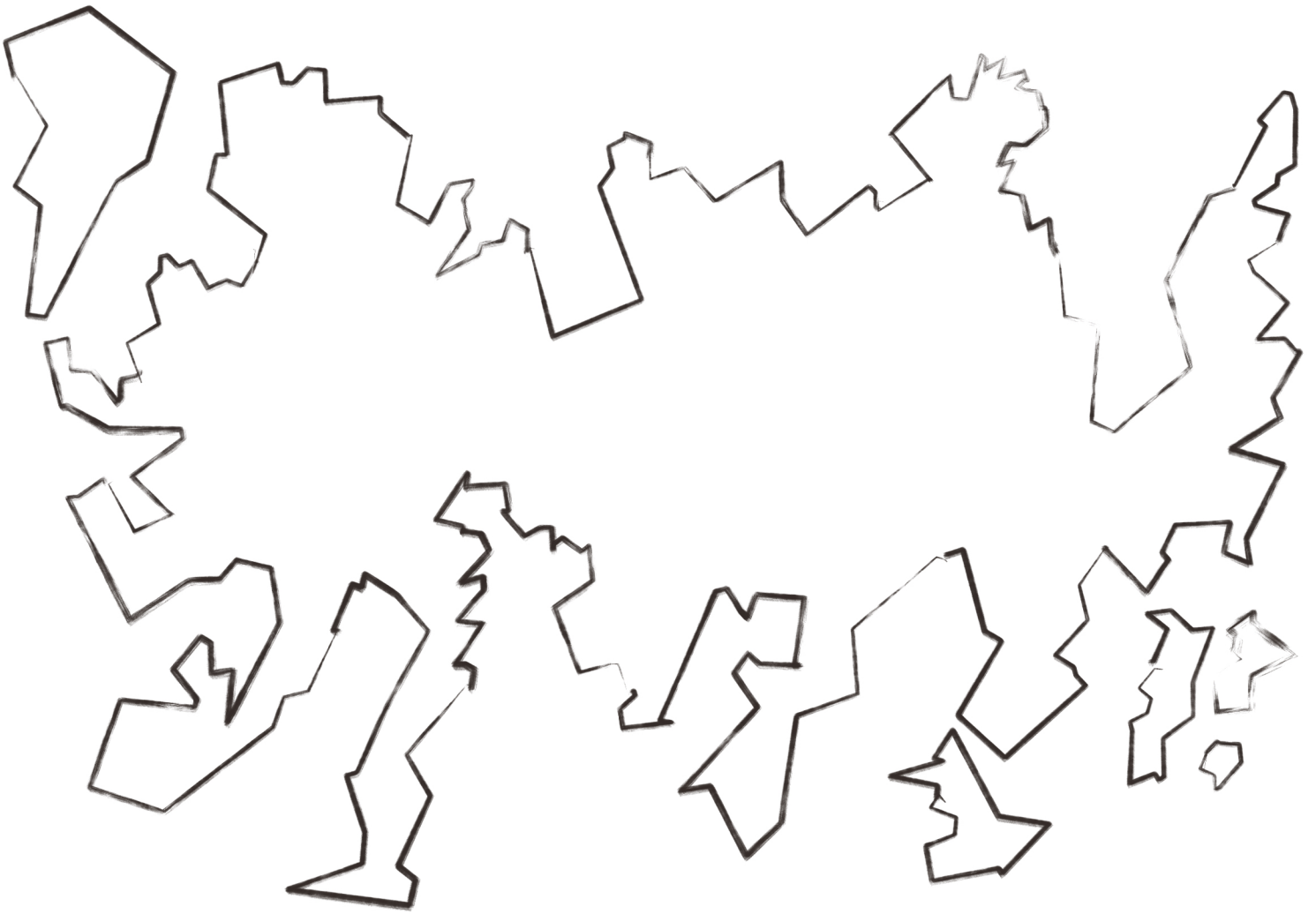
A Fantasy Map Making Game

Guide:

Take a walk and sketch the places and landmarks that interest you on the inside numbered pages.

Once landmarks are chosen open up the zine flat and transfer them to the map and build a story with this world.

*by: s.pines
@smokeyfox*



Decide where each landmark should be found on the map.

Locations:

- 1. A Haunted Place*
- 2. A Hermit's House*
- 3. A Communal Meeting Place*
- 4. A Sacred Place*
- 5. A Place You Call Home*
- 6. A Hidden Place*

Also Mark:

- + A trade route*
- + A pilgrimage route*
- + The route you most travel*
- + An unknown path*