

Fake Chess

PLAY LIKE A MASTER

“Chess is not hard if you waste your life studying it.”

*Hikaru Nakamura
Prodigy & Grandmaster*

Sean Patrick Cain

Writing, Design, & Layout by Sean Patrick Cain
spc.itch.io
twitter.com/seanpatrickcain

WHAT IS FAKE CHESS?

Chess is a game of vast complexity and a 1500-year history.

Fake Chess is not.

Fake Chess players get to act like serious chess players without the burdens of chess strategy, chess tactics, or chess rules.

Live out your grandmaster fantasies ... with Fake Chess!



MATERIALS

REQUIRED:

- One chess set
- Two players
- Two copies of the Fake Chess Book of Games
- Two or more writing instruments

RECOMMENDED:

- One chess clock
- Six spectators, three seated on each side of the chess board, ready to provide dramatic reactions and erudite commentary



SET UP

Place all the chess pieces on the chess board.

Each player opens their Book of Games and selects a game.

White moves first. Players alternate turns.

PLAY

ON YOUR FIRST TURN

Get in character.

Mark the square labeled “Begin.”

Move one of your pawns. (The first square is always a pawn.)

SUBSEQUENT TURNS

Mark a new square. It must be touching a previously marked square.

Move the piece you marked.

You may not mark a square if you do not have the piece to move.

MOVING & CAPTURING

When you mark an unshaded square, you move the piece to any empty spot on the board.

When you mark a shaded square, you use the piece to capture an opponent’s piece.

You can never capture the King. The final piece you capture must be a Pawn.

SPECIAL MOVES

Fake Chess players gain advantages by acting like real chess players.

The Book of Games contains a list of player actions. Any action (in the “If You” column) can get any result (in the “You May” column).

When you do something, cross it off the list.

WINNING & LOSING

If you capture all of your opponent’s pieces (except the King, of course), you win.

If you mark the square labeled “Checkmate,” you win. Announce your checkmate and claim your victory.

If you are unable to mark a square (because you do not have the pieces you’d need to move), you lose. Resign the game.