

Ready. Set. Bake.

A floury mini RPG by Jazz Eisinger



CREDITS

Game Designer

Jazz Eisinger

Graphic Design & Layout

Dave Eisinger

www.eisinger.design

Cover Photo

Jordane Mathieu

Interior Photography

Listed in order of appearance:

Ales Krivec

William @waparm

Calum Lewis

Tatiana Lapina

Thomas Q

Thomas Q

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For all the bakers who have been on a show, applied to be on one, or wish they could, this game is for you.

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SUNKEN RUST GAMES

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WELCOME TO Ready Set Bake

Ready Set Bake is a mini roleplaying game for 4-14 players. Bakers vie for the Best Baker Trophy during three frantic dice-rolling recipes with no player elimination and random tables for unlimited replayability.

HOW TO BAKE

Each game, or **challenge**, is divided into three **recipes**.

Each recipe represents a single baking result divided into three **skills**: Preparation, Bake, and Presentation.

Skills are 2d6 dice rolls, and the highest roll result in each skill, for each recipe, receives a **kudo (a point)** from the judge. Roll results are modified by a baker's skill number (added to or subtracted from the initial roll result).

Lastly, the bakers themselves will secretly vote which other baker best represented their Baker Type—a wholesome addition to round out the competition.

The baker with the most number of kudos at the end of the challenge is the winner of the Best Baker Trophy and bragging rights!

The Host

One player is the Host. As the showrunner for the challenge, the Host manages turn orders, represents a judge allocating kudos, and awards the final Best Baker Trophy to a baker. No prep is required by the Host, who uses random dice rolls to determine the challenge theme.

The Judge

Run by the Host, the judge oversees three recipes by the bakers and seeks the greatest baker throughout the challenges. The judge awards kudos (points) throughout the game for the highest result in each skill for each recipe.

The Bakers

All non-Host players are the bakers. Each baker has a baker Type, three skills representing their prowess in the kitchen (Preparation, Bake, and Presentation), and compete over three recipes to win the challenge and receive the trophy for Best Baker.

Bakers will also determine by secret vote which baker created a recipe most fitting their Type with an additional kudo going to the baker(s) with the most votes.

The Three Skills

Each baker has three skills: Preparation, Bake, and Presentation. At character creation, each baker allocates -1, 0, and +1 across the skills. Each skill modifies the dice roll before the result is announced to the Host.

The skills correlate to the steps of each recipe of the same name: Preparation, Bake, and Presentation.

Host Aid Die

Each baker starts with a Host Aid (d4) which represent the hosts of the show assisting with stirring, smashing, and plating the recipes.

Bakers without any kudos at the end of a recipe receive an additional Host Aid die as a consolation prize.

Baker Type

The Type of each baker has no impact on the roll results, and is judged separately by how “true to type” the bakers deem each recipe. These types are stereotypes of baking contestants and are aggregate from many types of baking and cooking competitions.

The **[AGE]** baker with a/n **[HERITAGE]** heritage is known for their **[STYLE]** bakes and **[PERSONALITY]** demeanor.

EXAMPLE: BAKER TYPES

Moe (they/them): This Over the Hill baker with an Asian heritage is known by their Artsy bakes and Sullen demeanor.

Curly (they/them): This Teenaged baker with a Slavic heritage is known by their Classic bakes and Brusque demeanor.

Larry (they/them): This Mid-Life Crisis baker with a European heritage is known by their Neat bakes and Precise demeanor.

After Baker Types are determined, remind each player to select a name and pronouns for their baker. It's highly recommended that small namecards (folded notecards work well) are placed in front of each baker so their name, pronouns, and Baker Type are visible by all bakers and the Host. For virtual or text games, have players remind everyone of their name, pronouns, and Type prior to reading out their recipe for a refresher.

THE HOST GUIDE

Host Order

Recipe Theme: Roll a d12 to determine the recipe theme. Announce it to the bakers at the beginning of the recipe.

d12	Theme	d12	Theme
1	Cake	7	Retro
2	Bread	8	Pies
3	Biscuits/Cookies	9	Pastry
4	Patisserie	10	Breakfast
5	Non-European	11	Historical
6	Wedding	12	Vegan

Descriptions: Bakers describe their recipes with 2 ingredients and 2 adjectives in the mad-lib format. The last section of the mad lib is reserved for alterations.

Skill Rolls: Bakers roll 2d6, modify the result based

Baker Type Tables

d6	Age
1	Teenaged
2	College-Aged
3	Mid-Twenties
4	Mid-Life Crisis
5	Over The Hill
6	Grandparent

d10	Heritage
1	African
2	Asian
3	European
4	Oceanian
5	Central American
6	Middle Eastern
7	Slavic
8	South American
9	North American
10	British

d6	Style
1	Wacky
2	Classic
3	Neat
4	Artsy
5	Old School
6	Rustic

d6	Personality
1	Precise
2	Brusque
3	Flamboyant
4	Sullen
5	Talkative
6	Goth



on their skill numbers, optionally use a Host Aid die, and write down the total.

Scoring: Bakers secretly reveal their recipe rolls to the Host. The Host writes down the total roll results for each baker. The Host circles the highest roll result in each skill, awarding a kudo for each step. If there is a tie for highest roll, all tied bakers receive a kudo.

Alterations: Based on their roll results, the bakers may add to their description to highlight how well or terrible their recipe turns out. After making any last-minute changes, each baker reads off their description. Between bakers, use the phrase, “[Name of Baker], tell us about your bake.” At the end, say “Thank you, [Name].”

Baker's Choice: Bakers secretly write down their choice for the baker who best embodied their Type in the recipe. Simultaneously, the bakers reveal their votes, and the baker with the most votes gets a kudo. If there is a tie, all tied bakers receive kudos.

Recipe Conclusion: Bakers turn their received kudos into skill points on their character sheet to a maximum of +3 for any one skill.

PLAYING A RECIPE

Turn Order

Recipe Theme: Host rolls a d12 to determine the recipe theme.

Descriptions: Bakers describe their recipes with 2 ingredients and 2 adjectives. Bakers may either choose or roll 1d100 on each table once for 1 random ingredient and 1 random adjective to jump-start their creativity.

Skill Rolls: Bakers roll 2d6, modify the result based on their skill numbers, optionally use a Host Aid die, and write down the total.

Scoring: Bakers secretly reveal their recipe rolls to the Host. The Host writes down the total roll results for each baker and passes the recipe cards back secretly.

Alterations: Based on their roll results, the bakers may add to their description to highlight how well or terrible their recipe turns out. After making any last-minute alterations, each baker reads off their description.

Baker's Choice: Bakers secretly write down their choice for the baker who best embodied their Type in the recipe. Simultaneously, the bakers reveal their votes, and the baker with the most votes gets a kudo.

Recipe Conclusion: Bakers turn their received kudos into skill points on their character sheet to a maximum of +3 for any one skill.

Recipe Themes

At the beginning of each recipe, the Host rolls 1d12 to determine the recipe theme. These can also be rolled at the beginning of the game, but cannot duplicate themselves, and must be kept hidden from the bakers until the beginning of the respective recipe.

Skill Rolls

Bakers roll 2d6 for Preparation and modify the roll result by the skill number on their character sheet. Repeat for all 3 skills with the Host declaring the group moving to the next step so that all bakers conclude their rolling and writing concurrently.

Each recipe is divided into three recipe steps (Preparation, Bake, and Presentation), represented by a 2d6 dice roll and modified by the baker's skill numbers in that step. The highest result in each skill receives a kudo from the judge.



EXAMPLE: SKILL ROLLS

At the beginning of the recipe, Curly, Moe, and Larry roll 2d6 each. Curly roll a 6, Moe got an 8, and Larry gets a 2.

In the Bake step, they roll again: Curly gets a 5, Moe rolls a 5, and Larry a 7.

Lastly, the bakers roll again for Presentation. Curly rolls a 3, Moe gets a 2, and Larry gets an 11.

Moe receives the kudos from the judge for Preparation, **Larry** for Bake, and **Larry** for Presentation.

Descriptions

Using a mad-lib style format, bakers create a description for their recipe.

Write down the resulting bake using roll results.

Using inspiration from their Baker Type, the theme, and their roll result, each baker adjusts their mad-lib recipe to represent their chosen baked goods and what went well—or wrong. For an example, see the sidebar “Example: Descriptions.”

Bakers determine which baker best represented their Type in their recipe and award a single group kudo.

EXAMPLE: DESCRIPTIONS

The **theme** for the recipe is **pies**.

Curly rolls a 6 on Preparation, a 5 on Bake, and a 3 on Presentation. They describe the result:

“My savory, flaky pie is made with chives and radishes. My recipe was made worse by slightly raw radishes because the pieces were too big.”

Moe does the same. They roll an 8 on Preparation, 5 on Bake, and 2 on Presentation.

“My aromatic, crumbly pie is made with honey and veal. My recipe was made worse by a soggy bottom.”

Lastly, Larry describes their pie recipe with a 2 on Preparation, 7 on Bake, and 11 on Presentation.

“My fruity, tart pie is made with berries and basil. My recipe was made better by a successful lattice pastry top.”

Host Aid

Each baker receives a d4 at the beginning of the game which they may roll during any recipe to modify their roll result before the next skill is begun.

The Host Aid die, once spent by a baker, must be returned to the Host.

Additional Host Aid d4s are given to bakers who complete a recipe with zero kudos received.

Scoring

Bakers pass their recipe cards to the Host. The Host writes down the total roll results for each baker and passes the recipe cards back secretly.

Alterations

Based on their roll results, the bakers may add to their description to highlight how well or terrible their recipe turns out.

Baker's Choice

Bakers secretly write down their choice for the baker who best embodied their Type in the recipe.

Together, the bakers reveal their choices, and the baker with the most votes gets a kudo.

If bakers are tied for votes, all tied bakers receive kudos.

Recipe Conclusion

At the end of a recipe, each kudo that was received allows the baker who received it to increase a skill by 1 step, such as turning a 0 Preparation into a 1, or a -1 Bake into a 0. The maximum for each skill is +3.

Moe received 1 kudo, Curly received 0 kudos, and Larry received 2 kudos. Moe and Larry increase their skills based on their kudos received; Curly receives a Host Aid die (see Host Aid).

After improving skills, the turn order restarts until 3 recipes are completed.

ENDING THE GAME

Following the end of the third recipe, the challenge is over!

The baker with the highest total number of kudos points throughout the game is the Best Baker and receives an imaginary Best Baker Trophy.

Well done, bakers!





Adjective Reference

d100	Adjective	d100	Adjective	d100	Adjective	d100	Adjective
1	Acidic	26	Crumbly	51	Icy	76	Shaved
2	Aged	27	Crunchy	52	Infused	77	Silky
3	Airy	28	Crusted	53	Intense	78	Smelly
4	Aromatic	29	Deep Fried	54	Juicy	79	Smoky
5	Baked	30	Dense	55	Malty	80	Smooth
6	Balanced	31	Dried	56	Mild	81	Sour
7	Bite-size	32	Drizzled	57	Milky	82	Spiced
8	Bittersweet	33	Dry	58	Moist	83	Spicy
9	Blended	34	Fermented	59	Nutty	84	Spongy
10	Boiled	35	Fiery	60	Oozing	85	Sticky
11	Boozy	36	Firm	61	Peppery	86	Stringy
12	Breaded	37	Fishy	62	Pickled	87	Strong
13	Briny	38	Fizzy	63	Piped	88	Stuffed
14	Browned	39	Flaky	64	Plain	89	Sugary
15	Buttered	40	Fleshy	65	Poached	90	Sweet
16	Candied	41	Fluffy	66	Preserved	91	Tangy
17	Caramelized	42	Fragile	67	Prickly	92	Tart
18	Cheesy	43	Frozen	68	Pulpy	93	Tender
19	Chewy	44	Fruity	69	Pureed	94	Toasted
20	Chocolatey	45	Glazed	70	Rich	95	Tossed
21	Chunky	46	Golden	71	Salty	96	Treacly
22	Coarse	47	Goopy	72	Savory	97	Velvety
23	Cold	48	Grilled	73	Seared	98	Whipped
24	Creamy	49	Hearty	74	Seasoned	99	Yeasty
25	Crispy	50	Hot	75	Sharp	100	Zesty



Ingredient Reference

d100	Ingredient	d100	Ingredient	d100	Ingredient	d100	Ingredient
1	Agave	26	Cinnamon	51	Leek	76	Rhubarb
2	Alcohol	27	Citrus fruit	52	Mango	77	Rice
3	Allspice	28	Coconut	53	Maple	78	Rose/rosewater
4	Almond	29	Coffee	54	Marshmallow	79	Rosemary
5	Apple	30	Corn/cornmeal	55	Marzipan	80	Rye
6	Apricot	31	Cucumber	56	Milk	81	Saffron
7	Avocado	32	Cumin	57	Mint	82	Seeds
8	Basil	33	Curry	58	Mirror glaze	83	Shrimp
9	Beans	34	Date	59	Mushroom	84	Soda pop
10	Beef/veal	35	Egg	60	Nutmeg	85	Spelt
11	Beetroot	36	Fenugreek	61	Octopus/squid	86	Spinach
12	Berries	37	Fig	62	Olives	87	Squash
13	Buttermilk	38	Fish	63	Onion	88	Sugar
14	Caramel	39	Fish sauce	64	Paprika	89	Sultana/raisin
15	Cardamom	40	Game meat	65	Passionfruit	90	Tea/tea bags
16	Carrot	41	Garam Masala	66	Peach	91	Thyme
17	Cayenne	42	Garlic	67	Peanut	92	Tofu
18	Chai	43	Gelatin	68	Peanut Butter	93	Tomato
19	Cheese	44	Ginger	69	Pear	94	Tree nuts
20	Cherry	45	Grain	70	Peppermint	95	Turmeric
21	Chickpea	46	Honey	71	Pineapple	96	Vanilla
22	Chili peppers	47	Jalapeno	72	Pork/ham/bacon	97	Watermelon
23	Chocolate/cocoa	48	Jelly/jam	73	Potato	98	Yogurt
24	Chorizo	49	Kiwi	74	Poultry/chicken	99	Yuzu
25	Cilantro	50	Lavender	75	Pumpkin	100	Zucchini

Name:

Pronouns:

The _____ baker with a/n _____ heritage is known for their _____ bakes and _____ demeanor.

Skills	PREPARATION	BAKE	PRESENTATION

RECIPE #1	DICE ROLL	SKILL	HOST AID	TOTAL
PREPARATION				
BAKE				
PRESENTATION				

My _____, _____, _____ is made with _____ and _____. My recipe was made better/worse by _____.

ADJECTIVE #1 ADJECTIVE #2 RECIPE THEME

INGREDIENT #1 INGREDIENT #2

RECIPE #2	DICE ROLL	SKILL	HOST AID	TOTAL
PREPARATION				
BAKE				
PRESENTATION				

My _____, _____, _____ is made with _____ and _____. My recipe was made better/worse by _____.

ADJECTIVE #1 ADJECTIVE #2 RECIPE THEME

INGREDIENT #1 INGREDIENT #2

RECIPE #3	DICE ROLL	SKILL	HOST AID	TOTAL
PREPARATION				
BAKE				
PRESENTATION				

My _____, _____, _____ is made with _____ and _____. My recipe was made better/worse by _____.

ADJECTIVE #1 ADJECTIVE #2 RECIPE THEME

INGREDIENT #1 INGREDIENT #2

KUDOS	RECIPE #1	RECIPE #2	RECIPE #3	TOTAL

Name:

Pronouns:

The _____ baker with a/n _____ heritage is known for their _____ bakes and _____ demeanor.

Skills	PREPARATION	BAKE	PRESENTATION

RECIPE #1	DICE ROLL	SKILL	HOST AID	TOTAL
PREPARATION				
BAKE				
PRESENTATION				

My _____, _____, _____ is made with _____ and _____. My recipe was made better/worse by _____.

ADJECTIVE #1 ADJECTIVE #2 RECIPE THEME

INGREDIENT #1 INGREDIENT #2

RECIPE #2	DICE ROLL	SKILL	HOST AID	TOTAL
PREPARATION				
BAKE				
PRESENTATION				

My _____, _____, _____ is made with _____ and _____. My recipe was made better/worse by _____.

ADJECTIVE #1 ADJECTIVE #2 RECIPE THEME

INGREDIENT #1 INGREDIENT #2

RECIPE #3	DICE ROLL	SKILL	HOST AID	TOTAL
PREPARATION				
BAKE				
PRESENTATION				

My _____, _____, _____ is made with _____ and _____. My recipe was made better/worse by _____.

ADJECTIVE #1 ADJECTIVE #2 RECIPE THEME

INGREDIENT #1 INGREDIENT #2

KUDOS	RECIPE #1	RECIPE #2	RECIPE #3	TOTAL

Turn Order Guide

Recipe Theme

Host rolls a d12 to determine the recipe theme.

Descriptions

Describe your recipes with 2 ingredients and 2 adjectives. Optionally, you may roll 1d100 for your first ingredient & your first adjective, then pick an ingredient and an adjective that you think works well together.

Skill Rolls

Roll 2d6 for your Preparation skill. Add or subtract from your roll based on your skills. If you have an available Host Die, choose if you want to use it now or save it for a different skill. Write down your total for Preparation total.

The Host will tell you when to move to the next skill roll.

Scoring

Secretly pass your recipe card to the Host. The Host writes down your total skill roll and passes your recipe card back.

Alterations

Based on your skill total, you may add to your recipe description to highlight how well or terrible the recipe turns out. After making any last-minute changes, each Baker reads off their description.

Baker's Choice

Bakers secretly write down their choice for the baker who best embodied their Type in the recipe. Together, the Bakers reveal their choices, and the Baker with the most votes gets a kudo.

Recipe Conclusion

Turn your received kudos into skill points on your character sheet. If you didn't receive any kudos this recipe, take a d4 as a Host Aid die.

WIN THE GAME

At the end of 3 Recipes, the Baker with the most kudos wins the Best Baker Trophy!

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