



POCKET CHANGE

A COLLECTION OF MICRO RPGS BY TALLY

MONUMENT

go outside with coins in your pocket.
pull one when you see an interesting
landmark.

5¢: who created it & where are they?

10¢: what else was once here?

25¢: why is it significant?

1\$/¢: how long will it last?

colour your answer:

H: dark

T: light

when you have no more:

how has this changed you?

CHANGEOGRAPHY

grab a handful of different coins.
hold them in your fist & drop them
onto a piece of paper to create your
map.

heads for man made structures,
tails for natural ones (ex. mountain,
river).

the higher the coin's value, the
grander the structure.

COIN ORACLE

for when guidance is needed

drop 3 coins onto hard surface,
listen to them rattle as they reveal
your fortune.

HHH

you will hear good news soon; joy is
coming your way.

HHT

you will find what you seek if you
remain steadfast.

HTH

it may be dark, but storm clouds will
soon part to reveal a rainbow.

THH

take time to nourish your soul. know
that you are worthy.

HTT

your emotions are at the forefront;
listen to what they have to say.

THT

you will be rewarded for your
strength and willpower.

TTH

it is a good time to take a break from
routine. rest is calling for you.

TTT

the road you are on is not serving
you; follow another branching path.

WISHING WELL

*for when it is time to let go
of something that you carry*

hold a coin in the palm of your hand.
toss this coin into a body of water:
bathtub, bowl, pond, puddle

ask:

what do you need?

what are you letting go?

CREDITS

- POCKET CHANGE was inspired by the Micro Fiction Game Jam hosted by James Chip

Monument's coin drawing system was inspired by the divination systems used by @maxwellander

THANKS TO

- pancelor
- the Long Tail Games community
- you, for supporting my games!

i'd love to hear what you thought, either by leaving a comment on the game's [itch.io](#) page or a message on twitter [@tallywinkle](#)

