



Face Factory is a collaborative drawing game. Players take turns adding facial features to blank faces, sometimes with unexpected, silly results!

The game can be played by itself or it can be a jumping off point for other creative endeavors, such as generating characters for writing or roleplaying games. If you plan to use Face Factory as a tool for building characters, take some time before playing to discuss the setting you want these characters to live in. If all the players agree that they're making faces you might see on an intergalactic space station (for example), you'll be more likely to get characters you'll want to use.

To play you need:

2-6 players

2 of each card type (Hair, Eyes, Nose, Mouth) for each player

2 face sheets for each player

A pencil, pen, or other drawing tools

Face Factory was designed by James Bohnhoff and Matt Bohnhoff and published by Wasteland of Enchantment Games in 2020. Creative Commons Attribution-ShareAlike 4.0 (CC BY-SA 4.0)

How to play Face Factory:

1. Place all the face sheets in a grid on a table.
No face belongs to any one player. All the faces will be created cooperatively.
2. Gather all the cards and shuffle them into a deck. Place the deck near the grid of face sheets.
3. Taking turns, each player pulls a card from the top of the deck and draws that facial feature on any face sheet that doesn't yet have that feature. Used cards are discarded.
Consider how different facial features can be used to express personality; make someone interesting!
4. When all the cards have been used and all the faces have all their features, players take turns giving a name to each face. Ask each other questions about the people whose faces you have created. Where do they live or work? What makes them happy? What did they eat for breakfast?
5. The game is over when all the players feel like they know the people that have been created.
There are no losers in Face Factory. Anyone who has fun, wins!







