

# NITRO Intermediate File Plug-In for 3ds Max

## Installation

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# 1 Introduction

This package contains plug-ins for the Windows 32-bit versions of 3ds Max 8.0, 3ds Max 9.0, 3ds Max 2008, and 3ds Max 2009. Operation is not guaranteed for any other versions.

The plug-in for each version of 3ds Max is stored in a separate file.

These plug-in files are located below the %TWLSYSTEM\_ROOT%\tools\3DPlugins\3dsmax folder.

At times this manual refers to the numbers that designate the versions of 3ds Max (8/9/2008/2009) with an asterisk (\*).

**Table 1-1 Supported Versions of 3ds Max**

3ds Max Version	Supported Plug-In
3ds Max 2009	Use the plug-in for 3ds Max 2009 in the NNS_3dsmax2009_Plugin folder.
3ds Max 2008	Use the plug-in for 3ds Max 2008 in the NNS_3dsmax2008_Plugin folder.
3ds Max 9.0	Use the plug-in for 3ds Max 9 in the NNS_3dsmax9_Plugin folder.
3ds Max 8.0	Use the plug-in for 3ds Max 8 in the NNS_3dsmax8_Plugin folder.

All versions use IGame.dll, which is in the 3ds Max main unit package.

## 2 How to Install Plug-Ins

1. Shut down 3ds Max if it is running.
2. Copy the following 3ds Max \* file to the (3dsmax \* installation directory)/Scripts/ folder.
  - NITROSetRenderPriority.mse
3. Copy the following 3ds Max \* file to the (3dsmax \* installation directory)/Scripts/Startup/ folder.
  - NITROConvMat.ms
4. Copy the following 3ds Max \* files to the (3dsmax \* installation directory)/plugins/ folder.
  - NITROMenu.dlu
  - NITROExporter.dle
  - NITROStdMat.ms
  - NITROMorphMat.ms

## 3 How to Uninstall Plug-Ins

1. Shut down 3ds Max \*.
2. Delete the following 3ds Max \* file from the (3ds Max\* installation directory)/Scripts/ folder.
  - NITROSetRenderPriority.mse
3. Delete the following 3ds Max \* file from the (3ds Max\* installation directory)/Scripts/Startup/ folder.
  - NITROConvMat.ms
4. Remove the following 3ds Max \* files from the (3ds Max\* installation directory)/plugins/ folder.
  - NITROMenu.dlu
  - NITROExporter.dle
  - NITROStdMat.ms
  - NITROMorphMat.ms
5. Remove the following files from the 3ds Max \* installation directory, if they exist.
  - max.n3es
  - menusettings.bin

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